

# Sequelize Fast-Track Roadmap — Phased Lessons

**Goal:** Learn Sequelize (Node.js ORM) quickly and deeply — one topic at a time, with theory + analogy + practical examples + exercises.

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## Prerequisites (what you should already know)

- Basic JavaScript (ES6+), async/await
  - Node.js and npm/yarn
  - Basic SQL (SELECT, JOIN, INSERT, UPDATE) — not deep, just concepts
  - Familiarity with Express.js (for building APIs) and React (for front-end integration)
  - Git and terminal comfort
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## PHASE 0 — Quick Setup (must-have)

- Choose a relational DB: **Postgres (recommended)**, MySQL, MariaDB, SQLite (good for tests/dev).
- Packages you'll typically use:
  - sequelize (core)
  - sequelize-cli (optional but highly recommended for migrations/seeds)
  - dialect driver: pg + pg-hstore (Postgres), mysql2 (MySQL), mariadb (MariaDB), sqlite3 (SQLite), tedious (Microsoft SQL Server) and oracledb (Oracle Database)

Quick CLI starter commands (cheat-sheet):

```
npm init -y
npm install sequelize
npm install --save-dev sequelize-cli
# One of the following:
$ npm install --save pg pg-hstore # Postgres
$ npm install --save mysql2 # MySQL
$ npm install --save mariadb # MariaDB
$ npm install --save sqlite3 # SQLite
$ npm install --save tedious # Microsoft SQL Server
$ npm install --save oracledb # Oracle Database
```

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# PHASE 1 — **Fundamentals** (minimum to be productive)

## 1. **What is Sequelize & when to use it**

- Short: An ORM that maps JS objects to SQL tables and provides a high-level API.
- Why it helps: Faster development, safer queries, cross-dialect portability.
- Analogy: Sequelize is the translator between your JS code and the database.

## 2. **Project setup & connection**

- Create Sequelize instance, environment config (dotenv), connection testing (`sequelize.authenticate()`), pool options.
- Minimal code snippet included in lesson.

## 3. **Models & DataTypes**

- `sequelize.define()` VS `class Model extends Model + init()`.
- DataTypes: `STRING`, `INTEGER`, `BOOLEAN`, `DATE`, `JSON`, `TEXT`, `DECIMAL` etc.
- Field options: `allowNull`, `defaultValue`, `unique`, `validate`.

## 4. **Migrations (why & how)**

- `sequelize-cli` setup, `model:generate`, migration up/down, running `db:migrate`.
- Why migrations are preferable to `sync({ force: true })` in production.

## 5. **CRUD basics**

- `create`, `findOne`, `findAll`, `findByPk`, `update`, `destroy`.
- `findOrCreate`, `increment`, `decrement`.

## 6. **Associations (basic)**

- `hasOne`, `belongsTo`, `hasMany`, `belongsToMany` (through table).
- FK ownership, `onDelete/onUpdate` behaviors.

## 7. **Querying & Operators**

- where clause, Op operators (`Op.gt`, `Op.like`, `Op.in`, `Op.or`), attributes, order, limit, offset.

## 8. **Hooks & Validations**

- Lifecycle hooks: `beforeCreate`, `afterUpdate`, etc.
- Built-in validations and custom validators.

## 9. **Transactions (essential)**

- Managed vs unmanaged transactions, passing { transaction: t }, rollback behavior.

## 10. Integrating with Express (simple REST)

- Pattern for controllers, error handling, request → DB flow.
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# PHASE 2 — Intermediate (deeper practical skills)

## 1. Advanced Associations

- Many-to-many through models with extra fields, aliasing (as), through options.

## 2. Eager loading patterns

- Nested include, selecting attributes per association, required vs optional join, separate: true for large collections.

## 3. Scopes & Query Helpers

- defaultScope, named scopes, reusable query patterns.

## 4. Model options & indexes

- paranoid (soft delete), timestamps, underscored, schema support, indexes for performance.

## 5. Bulk operations & performance

- bulkCreate, bulkUpdate (via update with where), upsert, RETURNING behavior.

## 6. Raw queries & SQL security

- sequelize.query() with replacements/binds, avoiding SQL injection, when to use raw SQL.

## 7. Pagination (offset & cursor-based)

- Implementing efficient pagination and considerations for large datasets.

## 8. Connection pooling & config tuning

- Pool params, reconnect logic, logging control.

## 9. Testing models

- In-memory SQLite for unit tests, factories, seeding test data, mocking.
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## PHASE 3 — Advanced

These are advanced topics you can learn after the intermediate set.

### 1. **Polymorphic & Self-referential associations**

- Implementing tagging systems, comment threading, recursive relations.

### 2. **Multi-tenant patterns**

- Row-based vs schema-based tenancy, pros/cons, migration strategies.

### 3. **Zero-downtime migrations & production workflows**

- Adding columns safely, backfilling data, rollouts.

### 4. **Complex query optimization**

- Explain plans, index strategies, denormalization trade-offs.

### 5. **Sequelize + GraphQL + DataLoader**

- N+1 problem, batching resolver patterns, dataloader integration.

### 6. **TypeScript + Sequelize**

- Typings, sequelize-typescript or manual typing patterns, pros/cons.

### 7. **Custom data types, getters/setters, virtual fields**

- Virtual attributes, JSON columns, custom casting.

### 8. **Contributing to Sequelize / reading source**

- How to navigate the library codebase if you want to contribute or debug.
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## Capstone Projects (pick one to build end-to-end)

- **Blog + Comments + Tags:** Users, Posts, Comments, Tags (many-to-many). Full REST API + React front-end. Auth, pagination, search.
- **E-commerce-ish:** Products, Categories, Orders, OrderItems, Inventory, Payments (mock). Multi-table transactions for checkout.
- **Job board:** Jobs, Companies, Applicants, resume upload (file handling), search filters.

Each capstone will be split into tasks and lessons (DB design, models, migrations, APIs, frontend integration, testing, deployment).

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## Quick Best Practices (summary)

- Use migrations in all non-trivial projects; avoid `sync({ force: true })` in prod.
  - Keep models thin: validation + relations. Put business logic in services.
  - Always use transactions when multiple related writes happen.
  - Watch SQL logs while developing to understand generated queries.
  - Use parameterized queries / replacements for raw SQL.
  - Add indexes based on query patterns, not prematurely.
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## How I will teach each topic (my lesson format)

1. One-paragraph explanation + real-world analogy
2. Minimal code example with comments (ready to run)
3. Step-by-step walkthrough of the code
4. Two small exercises (one easy, one slightly harder)
5. Answers & explanation
6. Common pitfalls & debugging tips