

1. I am creating a project using - <https://script.googleapis.com/v1/projects>

```
{
  "title": "script",
  "parentId": "<form id>"
}
```

2. Creating a version - I am using script id which I got in response of step # 1

<https://script.googleapis.com/v1/projects/<script id>/versions>

```
{
  "versionNumber": 1,
  "description": "First version for the form",
  "createTime": "2024-11-16T23:11:00Z"
}
```

3. Pushing my app script and code file

<https://script.googleapis.com/v1/projects/<script id>/content>

```
{
  "files": [
    {
      "name": "appsscript",
      "type": "JSON",
      "source": "{\n  \"timeZone\": \"Asia/Kolkata\",\n  \"dependencies\": {},\n  \"exceptionLogging\":\n    \"STACKDRIVER\",\n  \"runtimeVersion\": \"V8\",\n  \"webapp\": {\n    \"executeAs\":\n      \"USER_DEPLOYING\",\n    \"access\": \"MYSELF\"\n  }\n}"
    },
    {
      "name": "Code",
      "type": "SERVER_JS",
      "source": "function onFormSubmit(e) { var formResponse = e.response;
        var items = formResponse.getItemResponses();
        var formId = '<form id>';
        var formData = {};
        for (var i = 0; i < items.length; i++) {
          var item = items[i];
          formData[item.getItem().getTitle()] = item.getResponse();
        }
        var webhookUrl = '<domain name>/webhook?formId=' + formId;
        var options = {
          'method': 'POST',
          'contentType': 'application/json',

```

```

        'payload': JSON.stringify(formData)
    };
    UrlFetchApp.fetch(webhookUrl, options);
}

function createTrigger() {
    var form = FormApp.openById('<form id>');

    // Check if the trigger already exists
    var triggers = ScriptApp.getProjectTriggers();

    for (var i = 0; i < triggers.length; i++) {
        if (triggers[i].getHandlerFunction() === 'onFormSubmit') {
            Logger.log('Trigger already exists');
            return; // Exit if trigger already exists
        }
    }

    ScriptApp.newTrigger('onFormSubmit')
        .forForm(form)
        .onFormSubmit()
        .create();
    Logger.log('Send Certificate Configuration Completed');

}

// onOpen function to add a custom menu to the Form
function onOpen() {
    FormApp.getUi()
        .createMenu('Custom Trigger')
        .addItem('Configure Trigger', 'createTrigger')
        .addToUi();
}

"

}
]
}

```

#### 4. Deploying the project

<https://script.googleapis.com/v1/projects/<script id>/deployments>

```

{
    "versionNumber": 1,
    "manifestFileName": "appsscript",

```

```
"description": "Deployment v1 for this form"
}
```

5. Try to execute the method createTrigger method automatically

<https://script.googleapis.com/v1/scripts/<script id>:run>

```
{
  "function": "createTrigger",
  "parameters": [],
  "devMode": true
}
```

Now following things are working fine:

1. Creating a project
2. Creating a version
3. Creating / Updating the scripts
4. Creating a deployment

5. Creating a trigger doesn't work automatically - I have to go to the Form in edit mode, invoke the authorization (because I have a scope of drive access), then it creates a trigger. This is happening because I have explicitly added a script to add the add on form launch in edit mode. I could not figure out any other way to create a trigger using api. I assume authorization is required because of scope. It would be great if there is a way to silently create a trigger because I don't want my users to do this step and I am owning those forms. So technically I have already authorized \*via token?).

6. If there is no direct automatic silent way to do #5 above, then I will rely on the manual way where the user is going to manually create a trigger. However here human error is going to happen like someone is going to forget to create a trigger as this is not usual / day to day steps for any user.

So I wanted to check on a way to identify if a trigger is already created. If it is not created then I can warn the user on my application UI that they still need to create a trigger.