

Título de la actividad	A GOOD BUY (Pun with the objective of saying “goodbye” to extreme consumerism)
Área o Materia	English
Grupo o nivel al que va dirigido	1º Bachillerato
Objetivos de la actividad	<ul style="list-style-type: none"> ● Get to know what SDGs are ● Focus on goal 12 and its targets ● Identify the hazardous impact of unsustainable consumption ● Explore sustainable alternatives to current consumption in order to reverse the harm we have inflicted on our planet. ● Present the project to the school community using Genially, Canva or Sway
Establece qué contenidos de tu asignatura vas a trabajar con esta actividad	<p>-Information about SDGs (present the SDGs compass)</p> <p>-Brainstorming about goal 12, what they think about indiscriminate consumption and production and how this process can be slowed down at a local level.</p> <p>-Vocabulary related to consumption, purchasing, production, second-hand alternatives, packaging, environment...</p> <p>-Work on modal verbs such as: should, must, mustn't, you'd better....</p> <p>-Use digital tools such as Genially, Canva or Sway.</p>
Establece que Objetivo(s) de Desarrollo Sostenible vas a trabajar (ODS)	GOAL 12 RESPONSIBLE CONSUMPTION AND PRODUCTION
Recursos o herramientas digitales necesarios para llevar a cabo la actividad y justificación del porqué de esta elección	<p>Genially, Canva or Sway.</p> <p>All of them are free to use and user-friendly. They offer a lot of patterns, and they can be used safely.</p> <p>When they work in groups, they can edit them and work collaboratively.</p> <p>They can upload the presentation on Teams without problems to be assessed by the teacher.</p>

Secuenciación y descripción de la actividad (descripción mínima de 150 palabras)

SESSION 1.

-Show them the SDGs compass and explain the goals briefly. Then, focus on goal number 12.

- Show them different types of objects (textbooks, clothes, accessories, appliances...) and ask them if they can be reused, recycled, regifted, resold etc.

-Teach them vocabulary related to sustainability, circular economy, shopping, recycling and modal verbs such as should, must, mustn't...and prompt them to use this vocabulary and structures in proposals of their own.

SESSION 2 Explain the project on how we can reuse, resell,

recycle...objects that they have at home for the wellbeing of the people in their community or simply to improve their "economy"

Explain that there are apps which can be used to resell, exchange, or save food that is still good for consumption and try to do it at a local level in their own school. For example, passing on textbooks, clothes or accessories to younger students.

Group the students and have them brainstorming on all these matters (They will watch the video MAN by Steve Cutts)

SESSION 3 Work on a presentation. In groups of 4, they will first analyse the current state of consumption globally and locally.

They will present the negative impacts of excessive production, packaging, transportation, waste...

They will also explore sustainable alternatives to slow down all this craziness and how they can contribute to responsible consumption.

SESSION 4 They will present their action plans to the rest of the classroom and to the school community by uploading their presentations on the high school webpage.