

These aren't the droids you're looking for:

```
/summon falling_block ~ ~2 ~
```

```
{Time:1,Passengers:[{id:"minecraft:falling_block",Time:1,Passengers:[{id:"minecraft:falling_block",Time:1,Passengers:[{id:"minecraft:falling_block",Time:1,Passengers:[{id:"minecraft:falling_block",Time:1,Passengers:[{id:"minecraft:falling_block",Time:1,Passengers:[{id:"minecraft:falling_block",Time:1,Passengers:[{id:"minecraft:falling_block",Time:1,Passengers:[{id:"minecraft:falling_block",Time:1,Passengers:[{id:"minecraft:falling_block",Time:1,BlockState:{Properties:{facing:up},Name:"minecraft:command_block"},TileEntityData:{auto:1,Command:"fill ~ ~ ~ ~ -1 ~ minecraft:air"}}}}],BlockState:{Properties:{facing:up},Name:"minecraft:command_block"},TileEntityData:{auto:1,Command:"give @p minecraft:blaze_powder{display:{Name:'\\\"text\\\":\\\"Fire Spell\\\",\\\"italic\\\":true}\\\"}}}"],BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData:{auto:1,Command:"execute at @e[type=armor_stand,name=FireSpell] run setblock ~ ~ ~ minecraft:fire"}}],BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData:{auto:1,Command:"kill @e[type=armor_stand,name=FireSpell,scores={SpellLife=50..}"]}],BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData:{auto:1,Command:"execute as @e[type=armor_stand,name=FireSpell] at @s run data merge entity @e[type=!player,distance=..2,limit=1]{Fire:500}"}],BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData:{auto:1,Command:"/execute as @e[type=item,nbt={Item:{tag:{display:{Name:'\\\"text\\\":\\\"Fire Spell\\\",\\\"italic\\\":true}\\\"}}} ,limit=1] run data merge entity @s {PickupDelay:0}"}],BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData:{auto:1,Command:"execute as @e[type=armor_stand,name=FireSpell] at @s run tp @s ^ ^ ^0.3"}},BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData:{auto:1,Command:"/execute at @e[type=armor_stand,name=FireSpell] run particle minecraft:flame ~ ~ ~ 0.2 0.2 0.2 0.1 1"}},BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData:{auto:1,Command:"scoreboard players set @a[scores={FireSpellUsed2=3..}] FireSpellUsed2 0"}},BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData:{auto:1,Command:"scoreboard players set @a[scores={FireSpellUsed1=3..}] FireSpellUsed1 0"}},BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData:{auto:1,Command:"scoreboard players add @a[scores={FireSpellUsed2=1..}] FireSpellUsed2 1"}},BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData:{auto:1,Command:"scoreboard players add @a[scores={FireSpellUsed1=1..}] FireSpellUsed1
```

```

1"}},BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData
:{auto:1,Command:"execute as @e[type=armor_stand,name=FireSpell,scores={SpellLife=1..2}]
at @s run execute as @p at @s run tp @e[type=armor_stand,scores={SpellLife=0..5}] ~ ~1 ~ ~
~"}},BlockState:{Properties:{facing:up},Name:"minecraft:chain_command_block"},TileEntityData
:{auto:1,Command:"/execute as @a[scores={FireSpellUsed1=1,FireSpellUsed2=1..}] at @s run
summon minecraft:armor_stand ~ ~1 ~
{CustomName:'{\\\\"text\\\\":\\\\"FireSpell\\\\"}',NoGravity:1b,Small:1,Invisible:1}"}},BlockState:{Pro
perties:{facing:up},Name:"minecraft:repeating_command_block"},TileEntityData:{auto:1,Comma
nd:"/execute as
@a[nbt={SelectedItem:{id:\"minecraft:blaze_powder\",tag:{display:{Name:'{\\\\"text\\\\":\\\\"Fire
Spell\\\\"',\\\\"italic\\\\":true}\\\"}}}} run scoreboard players set @s FireSpellUsed1
1"}},BlockState:{Properties:{facing:up},Name:"minecraft:repeating_command_block"},TileEntity
Data:{auto:1,Command:"/scoreboard objectives add FireSpellUsed2
minecraft.dropped:minecraft.blaze_powder"}},BlockState:{Properties:{facing:up},Name:"minecr
aft:repeating_command_block"},TileEntityData:{auto:1,Command:"/scoreboard objectives add
FireSpellUsed1
dummy"}},BlockState:{Properties:{facing:up},Name:"minecraft:repeating_command_block"},Tile
EntityData:{auto:1,Command:"scoreboard players add @e[type=armor_stand,name=FireSpell]
SpellLife
1"}},BlockState:{Properties:{facing:up},Name:"minecraft:repeating_command_block"},TileEntity
Data:{auto:1,Command:"/scoreboard objectives add SpellLife dummy"}}

```