UNIS DESIGN

Criterion D - Evaluating

D1 - Testing Methods

Success Criteria Pitch

#	Indicator	Explanation of importance	Evidencing
01	Clear presentation (slides)	Having a clear presentation is important because it needs to tell the audience information about the topic that is being presented, and	These are examples from our slideshow. We used large fonts and direct words that explain our product and plan which is not product and plan which helps the audience and judges to understand our product and plan easier.
02	Eye contact with the judges	Eye contact is important to achieve success criteria. Making eye contact with the judges while speaking can show confidence in our speech and product.	In this photo which is part of our video while we were presenting, we were speaking while making eye contact with the judges.
03	Clear voice	This is important because if the speaker is for example mumbling, and the voice isn't clear, the judges will have a hard time understanding what is being said, and will be hard to give information.	When our group was presenting, we all spoke in a clear and loud voice and the judges understood everything that we were giving information about.
04	Relevant content	Communicating relevant content is important because the judges are only there to judge the enterprise and so without any disruption of the main idea, to get straight to the point.	When presenting, our scripts were all straight to the point and basic about the information we were trying to give.
05	Having a visible product(prototype)	Having a prototype can help the judges and audience understand how our plans came together and created our product without visualizing the product by themselves.	THE WORLD
			This is the prototype of our card game we took on the stage to give to the judges what our product is designed like and how it will be when it is actually sold.

Success Criteria Team Work

#	Indicator	Explanation of importance	Evidencing
01	Always inform the group of the work being done	Informing the group of the work that is being done or that is done is important because then we as a team all know what is happening in our group work.	We can check our past document's comment history to see that we have put comments on what needs to be done and resolved these comments once the work is done.
02	Making sure that everyone has opportunities to express their opinions	This is important so that everyone can interact and speak up if they disagree with something.	We can check the team surveys that we filled out for each other and see that our team members expressed that they could share their ideas.



03	Express your ideas	Expressing our ideas is important because it ensures that more than one person is doing all the work and that we are collaborating.	We can check the document histories which will show that everyone will have the work divided evenly between people in our group.
04	Listen to other's opinions	This is important in a team project because we can add to other people's ideas, or look at a new perspective that we had not thought of before.	We can check the team surveys that we filled out for each other and see that our team members expressed that people would listen to their ideas.
05	Completing the task together	This is important because by doing the task together as a team everyone has an idea of what is going on and participates.	Executive Summary Angest Working Title Mass Learning Fun Make Learning Fun Make Learning Fun Mass Charling Fund May Activities Our certerprise will make fun and easy board games and lend those to elementary students in UNS. Project Boardicauses Beardicauses of this project evoke to be indepartment and elementary students in UNS, who are greating produced with these products that our tenter of expectations or great part operations with the expectation for great part of products and the products are Not Indians, who will help us in the planning and give us feedback or not advant, and in California with a will help us of larry flav production, procedure. Marketing Assisting Frequency Model The enterprise packers was occur and reformation about our product on (the choosily according to contract and the products and will be producted and the product of the choosily according to contract and the product of the choosily according to contract and the product of the choosily according to contract and the product of the choosily according to contract and the product of the choosily according to contract and the product of the choosily according to contract and the product of the choosily according to contract and the product of the choosily according to contract and contract and soft them the outstoness as prove that in high except products and early a product and reformation about our product on the care products and early according to the contract and contra



Criterion D - Evaluating

D2 - Success of the Solution

Social Enterprise

The following success criteria were strengths of our social enterprise proposal

#	Indicator	Jury rating	Why this is a strength
XX	[technically feasable]	** *s	This is a strength because this product was an easy job to do to create the cards requiring low skill levels. The materials were easy to handle with, and there are no complicated steps required.
XX	It appeals to our UNIS Community	** *s	This is a marketing strength of our pitch because our main target audience was people in the UNIS Community. This is also a strength because the judges said that
XX	[Growth Potential]	** *s	This is a strength because our team has researched about how many EAL students are there in G1~2. We have a specific target that can consume our product and if our game gets sold to most of the target audiences we are going to expand to other international schools in Hanoi which leads to the growth potential of our business.
XX	[Innovation strength]	** *s	This is a strength because our team has a specific selling proposition which is selling the product at reasonable price and use some parts of the income to produce more and more product in the future.

The following <u>success criteria</u> were not as strong and might need further work

#	Indicator	Jury rating	Why this needs work
XX	[High impact resolving needed]	★★ s	The scope of this project was really limited to the UNIS community. Also, this product only bring more convenience to the customers, but no changes to the SDG.
XX	It has an effective marketing strategy	** s	Our marketing strategy was not as effective as it could have been because we planned to only sell it at school events and not anywhere else. We should have taken into consideration that once you have a card game, it is unlikely that you will need another one so when people buy our card games they would likely only buy once and this is not an effective marketing strategy.
XX	[Financially sustainable overtime]	★★ s	Our target audience is only UNIS Hanoi EAL which is limited. This could be a limited target for future business.
XX	[innovatin weakness]	★★ s	Our product only affects the target which is UNIS EAL students' parents and teachers. In fact, it doesn't have huge impact on the SDG targets overall.

Success Pitch

#	Indicator	Rating	Explanation and Evidence
01	Clear presentation (slides)	***	Our presentation slides are clear and thorough which engages the judges. We used large fonts and contrasting colours to make the words stand out.
02	Eye contact with the judges	***	We made sure to make eye contact with the judges, even though we had notecards. To do this, we looked at our notecards briefly and then looked up at the judges and repeated this for the rest of the pitch.
03	Clear voice	***	We used clear voices in our pitch. How we did this was by enunciating and articulating words clearly, emphasising some words and pausing after certain phrases to make an impact to the judges.
04	Relevant content	***	We included data that is the background static for our target audience and mission. We also included photos and pictures to help the judges and audiences understand the presentation easily. 75% of Grade 1 students are new to/still learning English. Revenue Model Selling product Use to make more of the same product
05	Having a visible product(prototype)	***	We took a prototype of our card game on stage to help the judges to understand better about our ideas and how it will work when it is sold to the target audiences.





⊾This is a photo of our prototype we used

Success Team Work

#	Indicator	Rating	Explanation and Evidence	
01	Always inform the group of the work being done	***	Our team discussed about the changed we are making in our product when we were working together and everyone had an idea of what we were making and what changes we made during class.	
02	Making sure that everyone has opportunities to express their opinions	***	Our team made sure to ask each other if we had any ideas or opposing perspectives in each step of the process. This screenshot of one of the documents we worked on this project, shows that we equally worked on the doc. and contributed our ideas. March 6, 11:25AM Sungmin Lim Woodin Chang February 29, 2:07PM Sungmin Lim Suff Crishna Chaudhuri Woodin Chang February 27, 9:43AM Sungmin Lim February 21, 11:19AM Woodin Chang	
03	Express your ideas	***	Our team was very open to all opinions, considering them and think about possible solutions and products we could make based on the ideas we come up with. Stock Stock	
04	Listen to other's opinions	***	As expressing, we also listend to each other considering a variety of different ideas as also shown in the photo above.	
05	Completing the task together	***	During the process, everyone participated in their role and worked to plan out our business. This is a screenshot of our history. This shows that everyone in our group worked together on the documents during the process. March 6, 11:25AM Sungmin Lim Suff Crishna Chaudhuri February 29, 2:07 PM Sungmin Lim Suff Crishna Chaudhuri Woo.lin Chang February 27, 9:43AM Sungmin Lim February 21, 11:19AM Woo.lin Chang	



Criterion D - Evaluating

D3 - Improvements

Social Enterprise

Our advice to future teams participating in Phoenix Nest is to be thorough and detailed in the whole process, especially the research so that it will make the social enterprise successful.

Pitch

Our advice to future teams participating in Phoenix Nest is to use the time to practice wisely so that on stage your group will look professional and your pitch will be well rehearsed.

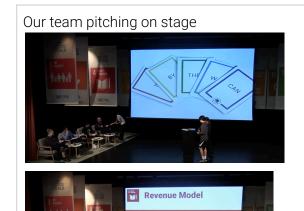
Teamwork

Our advice to future teams participating in Phoenix Nest is to make clear norms for the group and stick to them the whole unit so that the group can work well together and complete work more efficiently as a team.



Criterion D - Evaluating

D4 - Impact







Social Enterprise

Team member	On Developing Impactful Social Enterprises
Sufi Crishna Chaudhuri	You need to make sure to make everything as detailed as possible so that the next steps of the process will be easier.
Woojin Chang	You need to identify your target audience and really know what is going on to them. Then decide what you are going to make
Sungmin Lim	You should add more detailed information about the research you have done and write more for some parts of analyzation.

Pitch

Team member	On developing an effective pitch
Sufi Crishna Chaudhuri	Make sure to practice as much as you can so when you go on stage, you look prepared and professional.
Woojin Chang	Prepare what you are going to say, and also prepare for questions the judges might ask.
Sungmin Lim	Prepare for some questions judges might ask about our business and ideas.

Teamwork

Team member	On teamwork
Sufi Crishna Chaudhuri	Make sure to set group reminders and let everyone know what is going on so that you can work together as a team.
Woojin Chang	
Sungmin Lim	Try to finish the documents given for that class and

Approaches to Learning Skills

Team member	On growth as a learner
Sufi Crishna Chaudhuri	Make sure to have good self/time management for you and your group so that you can get your work done on time.
Woojin Chang	
Sungmin Lim	