

- For Mission 1 (Site/Survival):
 - "Our settlement's Site is superior because it is located on [High Ground / Flat Land / Near Water], which ensures Survival by..."
 - "A great example is [Jiufen / Taipei / Chishang] because its physical land allows for..."
- For Mission 2 (Situation/Growth):
 - "Our settlement's Situation is a major advantage because it is a [Nodal Point / Port / Highway Junction], which creates Wealth by..."
 - "Because our settlement is connected to [The No. 1 Highway / A Major River / Global Trade], it can grow faster than others because..."

Settlement Debate: Evidence & Strategy Sheet

Team Name & Group Members: Janet, Renee, Leo, Zoe

Settlement Type & Description: Urban

Opening Statement: JUST USE THE THESIS!

Thesis Statement: We agree that urban areas are better (more human-friendly) than other types of settlements to a large extent.

THE RESEARCH MISSIONS

Complete these missions to find the evidence needed to win the debate.

MISSION 1: Survival & The SITE (Physical Land)

Prompt: Identify **one physical feature** (e.g., water, high ground, flat land, natural defense) that makes your settlement type the safest for survival. Make sure you explain why your examples fit (e.g., "Jiufen is Nucleated *because houses are clustered on a steep mountain for mining*")

- **The Physical Feature:** crowded, large buildings everywhere, developed
- **Global Example:** Tokyo, Sydney, New York, etc.
- **Taiwan Example:** Taipei

➡ **MISSION 2: Growth, Wealth & The SITUATION (Connections)**

Prompt: Explain how your settlement's **location or connections** (e.g., near a highway, river, or other towns) allows it to grow and gain wealth faster than others.

- **The Connection Factor:** A settlement's growth can highly depend on its location, or connection to nearby structures. These structures, such as highways, bodies of water, and towns, can potentially perpetuate the development of economics, especially when these features can funnel traffic, and goods, import, export, or pass by our settlement.

Companies, stronger economic systems, quality education resources, faster transportation, structured water pipelines, convenient infrastructures, compressed and dense.

- **Global Example:** Singapore, Tokyo (all big capitals)
- **Taiwan Example:** Taipei

💡 **OUR CORE ARGUMENTS (Why we are the BEST)**

- *Use the **A-R-E** method (Assertion, Reason, Evidence) for your points.*
 - *Assertion:* (e.g., "Our settlement is the most economically successful.")
 - *Reason:* (e.g., "Because it is a 'nodal' point where all trade routes meet.")
 - *Evidence:* (e.g., "Market towns like Dorchester became wealthy because everyone had to pass through to trade.")

✅ **Argument #1 (Focus on Survival:**

- **Assertion:** The settlement is the most convenient among any settlement above.
- **Reason:** A settlement must be capable of not only providing hospitality to the citizens, but also ensure a stable structure that can be the backbone of the economy. By any means, since an urban settlement requires people to gather together as a whole, people can work together and create supplies, resources, and general goods, for domestic usage, or even exporting internationally.
- **Evidence:** Almost every major city around the world has a dominant market. For example, Singapore, relies heavily on the geographical location. The nation is surrounded by the ocean, enabling trade, specifically oceanic transportation of cargo.

It has become one of the most important ports of Asia, next to Shanghai and Hongkong. [Link below](#)

- **Impact:** If a settlement does not have a proper economy backing it up, it can collapse as a whole: a community where no trade happens, means no cash flow, and no resource for the citizens. Eventually, the settlement will fall apart.

<https://www.unitedstatesyouthforum.org/topics/social-class-discrimination>

✓ **Argument #2 (Focus on Growth):**

- **Assertion:** Urban areas are better for citizens of the city.
- **Reason:** First cities can help you get a better job and earn more, you can buy cars and houses that can make your life easier and take care of your family parents kids better, also everything you need is nearby, the transportation is good, there is MRT, buses, and taxi, last you can have better healthcare when you get older.
- **Evidence:** About 54% of people prefer to live in urban areas.

✓ **Argument #3 (Did this because I want to):**

- **Assertion(Claim, basically):** Urban areas have more opportunities.
- **Reason:** There are more organizations to train people to become professionals, for skilled jobs/chances to develop social status. People succeed financially easily especially if you hold entrepreneurship and passion, than in rural areas where there are fewer resources.
- **Evidence:** Using the large population as a foundation, experiments could be done with more control groups, and businesses would receive more orders. The large population could be used as an infinite chances of practice for students and businesses discovering a new skill, as it would benefit in all areas and the development of technology.

🛡️ **2. DEFENSE & ATTACK (Rebuttal Prep)**

- **Potential Weakness:** What will other teams say is **wrong** with your settlement?

Others might claim that urban areas are often polluted, crowded, fast-paced, and the living areas are compressed (houses are expensive)

- **Our Defense:** How will you answer them?

It's easier to get quality resources in urban settlements, where there are more opportunities for **skilled jobs/chances** to develop your **social status**. You can succeed and make money more easily if you hold entrepreneurship and passion than in rural or areas with few resources.

Link/BG Turn: Expensive housing = better resources

Non-unique: Not just urban, a lot of settlements can have similar issues.

Better and a more variety of resources can be much more important in scope, when compared to the housing prices and other expenses. When it comes to the countryside, or suburbs, there can be cheaper housing prices, but fewer resources. This can be a major setback, especially for expenses, as obtaining resources from suburbs can cost more than slightly more expensive housing prices when the trips to the urban districts build up. (Scope: few, Mag: High\$\$)

The Attack: What is one "fatal flaw" for each of your **rival** settlement types? Include an example for each.

- Ease of transportation → Urban: Much more developed = Transportation