

Richard Clement Tam

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Cell.: 514 588 2560

Email : rclementtam@gmail.com

Portfolio : <http://www.richardclement-tam.com/>

Skills:

--FX/Simulation Artist

Softwares:

--Houdini, Maya, FumeFX, RayFire(3DSMax), RealFlow, Nuke, Softimage ICE.

Experiences:

--Lead FX artist at Outpost VFX

Sep 2022 – Present

Responsibilities:

Lead a team of FX Artist to assure the work meets a high-quality standard, while providing technical and artistic leadership, and is delivered. Create and maintain setups for fire / smoke / particle / liquid simulation / destruction / hair / cloth / etc.

--Lead FX artist at Mr.X

Jan 2021 – Sep 2022

Responsibilities

Lead a team of FX Artist to assure the work meets a high-quality standard, while providing technical and artistic leadership, and is delivered. Create and maintain setups for fire / smoke / particle / liquid simulation / destruction / hair / cloth / etc.

--Lead FX artist at Hybrides

May 2016 – Jan 2021

Responsibilities

Lead a team of FX Artist to assure the work meets a high-quality standard, while providing technical and artistic leadership, and is delivered. Create and maintain setups for fire / smoke / particle / liquid simulation / destruction / hair / cloth / etc.

[...]

--Started VFX since 2008

Educations

--NAD Centre: 3D Animation and Visual Effects for Film and Television. Attestation of Collegial Studies 2007

--University of Montreal: Industrial Design. Bachelor's Degree 2002-2006

--CEGEP St-Laurent: Natural science and Visual arts. Diploma of Collegial Studies 1999-2002

Languages

--French/English