

Digital Art And Design 1

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Class Description: This course is designed to provide students with knowledge and skills needed to utilize digital imaging software in editing and designing images and graphics. Beginning with a fundamental look at design elements and principles, students will learn to use techniques related to digital imaging such as: basic computer operations, introduction to industry-level software, photography, photo editing, and logo creation.

Required material: 1 Sketchbook

Grades: will reflect participation and effort. In my classroom, it does not matter where your starting point is, it matters that by the end of the course, you have improved from that place. The work you complete in this course should be your **best effort**, whatever that looks like for you. "Good grades" are given to artwork that represents a student's best effort.

Grading Scale:

100-90% = A

89-80% = B

79-70% = C

69-60% = D

59% = F

Course Outline:

1. Intro to Graphic Design
2. Illustrator
3. Photoshop
4. Procreate
5. Photography
6. Stop-Motion Animation

Google Classroom: Log on to find the most update to date information, alerts, due dates, assignments. This will be our main platform of communication and where you turn in most assignments.

Course Fee: \$20. Please visit SecureGive through the GMC website by August 20th. This will ensure your student is provided with all necessary materials to learn course content and is greatly appreciated.