Welcome!

Welcome to the OpenOKState Creative Commons Mini-Course!

We live in an incredible time of knowledge sharing, access to research, and education opportunities. Now more than ever, creators are sharing their materials with the public; institutions are establishing policies that support broad access to knowledge resources; students are creating, curating, and contributing to learning materials; and there are over 1.4 billion CC licensed works online. While shifting to new models for engagement in this information-abundant era can pose challenges, Creative Commons ardently believes in the power of openness and collaboration:

We believe in universal, open access to content and knowledge; we believe in improving access and equity of access to information/education; and we believe that creators' choice to openly license their resources not only benefits the creators but also increases opportunities for innovation and creativity in their broader communities.

This mini-course has been designed to help learners navigate this era's new information landscape, to take advantage of opportunities and tools available. We hope this mini-course will help you use the CC licenses as tools to strengthen our collective/global capacity for openness, sharing and creativity.

Please reach out to me at kathy.essmiller@okstate.edu if you have questions.

~Kathy

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Mini-Course Schedule		
Activities	● Skim this syllabus ● Experiment with Hypothes.is annotation on this page. ● Consider your personal goals for the bootcamp	+/- 15 minutes

First:
About Creative Commons

What are your goals for the mini-course?
How can you help each other?

Reading	About Creative Commons	+/- 10 minutes
Asynchronous Discussion (Hypothes.is Layer)	When did you first learn about Creative Commons? How would you describe Creative Commons?	+/- 5 minutes
Activity	Write or draw what you could create with resources licensed 'some rights reserved'. If you like, share your thoughts/images/other artifacts in the Hypothes.is page annotation layer of the chapter.	+/- 5 minutes

Next:
The Creative Commons License Suite

Reading	The Creative Commons License Suite	+/- 15 minutes
Asynchronous Discussion (Hypothes.is Layer)	Have you ever come across a CC licensed image that you really liked but were afraid to use because you weren't sure of the legal terms	+/- 5 minutes

	and conditions? Have you ever been frustrated because you didn't understand how to decide which of the CC legal tools to use for your own work?	
Activity	Remix the script of A Shared Culture found here by highlighting words on the page to form a new quote or creative work. Bonus: use the Hypothes.is annotation layer to explain how the video's CC license communicated permission for the modification.	+/- 5 minutes

Then:
Using Creative Commons Licenses

Reading	Using Creative Commons Licenses	+/- 10 minutes
Asynchronous Discussion (Hypothes.is Layer)	How would you go about choosing a particular CC license for your work? Do you know how to go about actually attaching a license to your work once you have chosen one? What if you change your mind about the license?	+/- 5 minutes
Activity	Select and apply a creative commons license to a new or existing work you have created. Share a link to the work here, and share why you chose that particular license.	+/- 5 minutes

Finally:
Locating and Reusing CC Licensed Works

Reading	Locating and Reusing CC Licensed Works	+/- 15 minutes

Day 4 Asynchronous Discussion (Hypothes.is Layer)	Think about some of the CC licensed works you have seen or interacted with. How did you find them? Did you know how to attribute the author if you shared the work? Have you ever wondered how to use a CC licensed work created by someone else in something you are creating?	+/- 5 minutes
Day 4 Activity	Locate at least four CC licensed resources. Share them, including attribution, to this doc. Stretch goal: find at least four CC licensed resources whose licenses are compatible for modification. Share your list on the doc, and include a short reflection describing how you know they are compatible.	+/- 10 minutes

(Read the information below if you are curious or want more explanation. It isn't essential.)

Mini-course structure

This mini-course is structured into four short modules. See the suggested schedule for details about how much time each module should take.

Activities and opportunities for engagement

This course will involve reading course material, discussion via the Hypothes.sis annotation layer of the text, and completing module activities.

Readings

Readings are suggested each day of the course, and can be found in the suggested schedule below. Discussions and activities are based on the readings suggested.

Activity

Each module includes at least one activity. The activities are designed to encourage engagement with the content and allow a great deal of flexibility in terms of the media through which the assignment product is produced, as well as the range of creativity you wish to incorporate into your artifacts and experiences.

Media

We provide examples of the kinds of media you might use for the activities. If you have a different format or medium you would like to try, please do! Here are some tips and resources for inspiration:

- *Need to find openly licensed works?*
  https://creativecommons.org/about/program-areas/education-oer/education-oer-resources/

  Tired of creating PowerPoints? You could...
- Use Airtable to organize ideas, resources and images.
- Try creating a Wikibook.
- Create podcasts using Soundcloud, GarageBand or Audacity.
- Create an infographic on Canva.com, Piktochart, or Easel.ly using images from the Noun Project. Also use Freepik for images.
- Add photos to Flickr to create a slideshow, which you can embed on your website or blog.
- Try GIMP or pixlr for image manipulation / editing.
- Build a story map presentation with Story Maps.
- Create a digital flip-book using Flipsnack.
- Create a presentation on Sutori.
- Create a video or presentation using Lumen5, Powtoon, or Screencast-o-Matic.
- Upload a video to YouTube or Vimeo.
- Make a zine!!!
- Try Northwestern University Knight Lab's TimelineJS or Tiki-Toki for creating timelines.
- Use Prezi for a different kind of presentation experience.
- Create graphics, web pages, and videos with Adobe Spark.
- ...of course, you can also create a PowerPoint. That's fine, too!

1. Click on https://creativecommons.org/choose/
2. Choose the *License Features* that meet your needs. You'll see the *Selected License* below.
3. Copy and Paste the license image on your work. If you have a web page, copy and paste the HTML code into the website.
   Example of image and text you would copy:

This work is licensed under a Creative Commons Attribution 4.0 International License.

Additional resources and suggestions

Resources

- If reading long texts on your computer screen is challenging, try the Text-to-Speech Reader, recommended by a Creative Commons Certificate participant.

Citing and attributing sources

It is very likely that you'll use or draw upon external resources in the form of images, text, and other media in the assignments you create in this bootcamp as well as in the future. We welcome you to do so, and to also draw upon content from the course itself, paraphrased into your own words. (Although the course readings are licensed CC BY, we ask that you paraphrase, and not copy and paste directly, to indicate you understand the content). It is an expectation that you properly attribute or cite any resources you incorporate into your work.

If you use Creative Commons-licensed content:
- Please include proper attributions for your content. Examples of attribution statements can be found on Creative Commons' wiki site: Best Practices for Attribution

If you quote or draw upon all rights reserved content:
- Please cite your sources properly. You may use any citation style you wish.

Next Steps:

- Want to know more?
  - This was a mini-course presenting portions of the Creative Commons Certificate course. Explore the full course -- Creative Commons has made all of the [Certificate content available to everyone as CC BY licensed Open Educational Resources (OER)](#)

- Join the Creative Commons Global Network
  - [Learn more](#) about the CC Global Network and [sign up](#) to become a member.

- Join the [Creative Commons Open Education Platform](#)