A UNIFIED GAME
Improving FPS

Two more rooms are added to the layout

(Two points are given per baked room. A point is removed if the room is not baked.)

4	3	2	1	0

Two more enemies are added to the layout

(Two points are given per enemy added. A point is removed if the enemy is inaccessible to interact with.)

4	3	2	1	0

Something from an online asset pack has been added.

(Three points are given for an item added. A point is removed if the item is "unskinned" [pink]. An additional point is removed if it's not noticeable or hidden.)

3	2	1	0

A downloaded song has been added.

(Three points are given for a song added. Two points are removed if it isn't downloaded from the internet. An additional point is removed if it's unable to be heard.)

3	2	1	0

A sound effect has been changed.

(Three points are given for a song added. A point is removed if it's unable to be heard.)

2	1	0

The texture on the walls and floor has been changed.

(Three points are given for the changes. A point is removed if the change isn't significant. Two points are additionally removed if it's only to one of the surfaces.)

3	2	1	0

Something about the physics of the character aside from jump height has been changed.

(Three points are given for the changes. Two points are removed if It's jump height. An additional point is removed if it's so minute as to be unnoticeable.)

3	2	1	0

Main character's starting position has been changed.

(Two points are given for the changes. A point is removed if the character is still in the same room.)

2	1	0

An enemy's spatial height has been modified.

(Two points are given if an enemy is aerial. A point is removed if the enemy immediately falls to the ground.)

2	1	0

An enemy's build (width, height) has been modified.

(Two points are given for the changes. A point is removed if it's so insignificant as to be unnoticeable.)

2	1	0

A new weapon (or the jetpack) has been added to the game.

(Two points are given for the addition. A point is removed if it's inaccessible.)

2	1	0

Total: _____/30 x2 = _____/60