Team:		**Part 2 Description**
		10/26 11:59pm on Canvas and the Team Page
		We will check that teams: Show iterative, systematic, evidence-based deliverables.
Points **Earned**	**Points** **Possible**	**Rubric Criteria 100 Total Points**
	5	**Project Description and Requirements Summary** Updated design context of your project. Discuss the general area of application, intended tasks it will support and the intended user population. Summary of the key requirements for your system. A complete section will include: **what the problem is-- agnostic of the interface (people/place/activity)** **What the solution is—agnostic of interface (people/place/activity)** **NOTES:**
	10	**Current UIs Critique & Evaluation** UI Critique 1: Pick a UI from the Market Research: Big picture strengths (2 points) and weaknesses (2 points) of the current design. Note: if there isn't a comparable system, you can consider one that addresses the task or one that is close conceptually. Application of functional (1 point) and non-functional characteristics (1 point). **(6 points)** UI Evaluation: Pick another UI from the Market Research: A task analysis from an EXISTING SYSTEM consisting of a description of the important characteristics of the tasks performed by users in context (2 points). A

		simple structured task analysis or some other appropriate diagram or description of the task structures (2 points). **(4 points)**
	20	**Ideation** Prototype #1 Presentation (Point distribution SAME FOR ALL PROTOTYPES) A rationale for this design choice. Including how the **IDEATION** exercise (Crazy 8, **4 points**) affected the decision, how the idea is related to **DATA** reported in Report 1 (this may require that you provide an appendix with a data summary and/or the entire questionnaire, **4 points**) **OR NEW DATA**. Illustrations of the design (storyboards, sketches ...). Explanation of how this technique impacted your design. **(6 points)** At least **one scenario (6 points)** from an end-user's perspective. Scenarios should show end-to-end use of the system; bonus if you explore potential interaction breakdowns. **NOTES:**
	20	**Prototype #2 Presentation**
	20	**Prototype #3 Presentation**
	10	**Design Assessment** List your utility/usability criteria and measurement goals and compare your three prototypes against those criteria. A table comparing the three designs on the previous criteria. PROVIDE EVIDENCE THAT THIS IS DATA DRIVEN **Summary/Reflection/Limitations**

		A summary of your modifications to your requirements specification and your usability criteria (e.g., how did these change from P1). **NOTES:**
	5	**Reflection** A reflection on your process for creating and assessing the prototypes. Include any limitations you see in your process.
	10	**Overall Presentation (2 points), Quality of the sketches (4 points), Cohesiveness of the report (2 points), Grammar/style (2 points)**
		TOTAL