Beeber Middle School

November 1.2013

Dear Sir / Madam,

I have a new interesting game about Greek mythology for you. Hello, my name is D.B. I am one of the co-creators of "Clash of the Titans". The concept of the game is for the player to get to Mount Olympus, to become a new god or goddess. Throughout the game you will advance in your status. Interesting right?

There are a few interesting things I got from "The Odyssey" that I incorporated into the game.

- Along the way you will battle monsters like Odysseus did in the book.
- Like in the book some gods and goddess will help and some will try to kill you.
- You will meet characters from the Odyssey.
- And, like in the book you are on a journey.

There are three emotional reasons people will like to play my game.

- 1. When you feel bored the game can entertain you.
- 2. When you feel angry you can take your frustrations out on the enemies.
- When you feel as if you need help with greek mythology the game can help you.

There are three credible characters who can support my game.

- Hermes can support my game because he helps in the game.
- Zeus can support my game because he states that you are the god in the end.
- Odysseus can support my game because he is helping you cross oceans and helps the player.

In conclusion, I ask can my proposal be accepted? Also, I ask can you please respond back?

Yours Truly,  $\mathcal{D}.\ \mathcal{B}$ 

I like your bullet point style. I think you place emphasis on many of the strong points of the game. I would like to hear more about the narrative, or "the journey." What kind of skills do I pick up as I advance in status? I like your ideas. I would love to play the game.