


METEORITE

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| Val Char Cost | | | Roll | Notes | <div>Powers END</div> <div>Dense Build: Armor (3 PD/3 ED) 0</div> <div>Life Support (Longevity: 200 Years; Safe Environment: Zero Gravity; Safe in High Radiation; Safe in Intense Heat; Safe in Low Pressure/Vacuum; Self-Contained Breathing)</div> <div>Moon Lights: Multipower, 70-point reserve</div> <div>1) Sight Group Flash 4d6, Penetrating, Area Of Effect (12" Line), Selective (55 AP) 5</div> <div>2) Lights: Change Environment 1" radius (-5 to Sight Group PER Rolls, -5 OCV, Long-Lasting 20 Minutes, Multiple Combat Effects, Varying Combat Effects) (62 AP) 6</div> <div>3) Control Lights: Dispel 20d6 (60 AP) 6</div> <div>4) Lasers & Hi-Beams: Energy Blast 6d6, Armor Piercing, Affects Desolidified Any form of Desolid (60 AP) 6</div> <div>5) Light : Energy Blast 13d6 (65 AP) 6</div> |
| 43 | STR | | 18- | Lift 9700.6kg; 8 ½d6 [4] | |
| 14 | DEX | | 12- | OCV: 5/DCV: 5 | |
| 21 | CON | | 13- | | |
| 18 | INT | | 13- | PER Roll 13- | |
| 13 | EGO | | 12- | ECV: 4 | |
| 18 | PRE | | 13- | PRE Attack: 3 ½d6 | |
| 4 | SPD | | | Phases: 3, 6, 9, 12 | |
| 12+8 | PD | | | Total: 12/20 PD (0/8 rPD) | |
| 12+8 | ED | | | Total: 12/20 ED (0/8 rED) | |
| 16 | REC | | - | | |
| 48 | END | | - | | |
| 13 | BODY | | - | | |
| 48 | STUN | | | Total Characteristic Cost: 143 | |
| Movement: | | | Running: 7"/14" | Flight: 16"/128" | |
| | | | Leaping: 9"/18" | Swimming: 3"/6" | |
| <div>Costume, all slots In-dependent, OIF, Only In Heroic Identity</div> <div>1) Super-Suit: Armor (5 PD/5 ED) (15 AP); 0</div> <div>2) Helmet: Sight Group Flash Defense (7 points) (7 AP); - 0</div> <div>3) “ Hearing Group Flash Defense (7 points) (7 AP); 4)</div> <div>“ High Res Radio Perception (Radio Group),</div> <div>“ Discriminatory, Analyze, Targeting (32 AP); 0</div> <div>5) “ Radar (Radio Group) (15 AP); 0</div> <div>6) “ Pet-Scan: Spatial Awareness (Unusual), Discriminatory (27AP)</div> <div>7) Nightvision (5 AP); Contacts</div> <div>8) Instant Change: Cosmetic Transform 2d6 (Any Costume and Clothing) (10 AP); Concentration (0 DCV), OIF, 1</div> <div>9) Hallucinogenics: Ego Attack 12d6 (Additional Class of Minds class of minds), Area Of Effect Nonselective (8" radius) (260 AP); Limited Power about two-thirds of its effectiveness (Knockout Gas; Negated by Life Support), 3 Charges, Based on CON (Defense: PD), OIF, [3ch]</div> | | | | | <div>Moon Stone Powers Suite (EC), all slots Conditional Power does not work in Uncommon Circumstances (Moonstone Based), IIF (Gemstone)</div> <div>1) Wall-Walk: Desolidification (affected by Sonic Attacks; and Astral or Spirit Magic), Reduced Endurance (½ END), Sticky (Usable by Up to Eight Others), Usable As Attack (110 AP); Concentration, Must Concentrate throughout use of Constant Power (½ DCV), 5</div> <div>2) Flight 16", x8 Noncombat (42 AP); (Gemstone) 4</div> <div>Perks</div> <div>Avengers: Access (Communicard)</div> <div>Avengers: Contact 8-</div> |
| <div>Skills</div> <div>Acting 13 Deduction 13-</div> <div>Persuasion 23- Oratory 13-</div> <div>Paramedics 13- Seduction 13-</div> <div>Stealth 12- Security Systems 13-</div> <div>Systems Operation (Communications Systems) 13-</div> <div>Streetwise 13-</div> <div>TranspFam: Common Motorized Ground Vehicles</div> <div>Conversation 13-</div> <div>Forensic Medicine 13-</div> <div>Supers, NYC, LA, DOJ, Avengers: Know: 14-</div> <div>Flyer: Acrobatics 14- (7 AP); Limited Power Power loses about half of its effectiveness (only when flying)</div> <div>Psychiatrist, Physician: Prof: 14-</div> <div>Psych, Med: Science Skill: Doctor, Hypnosis, Memetics 14-</div> | | | | | <div>Total Powers & Skill Cost: 353 Total Cost: 495</div> <div>350+ Complications</div> <div>Distinctive Features: Awesome Blonde</div> <div>Watched:: Watched: Government, SHIELD</div> <div>Psychological Limitation: Falls in Love Easily (Hawkeye, others)</div> <div>Psychological Limitation: Manipulative</div> <div>Reputation: Reformed Criminal, Wishy Washy as a hero</div> <div>Psychological Limitation: Seeks wealth and comfort.</div> <div>Social Limitation: Public ID,"Dr. Karla Sofen"</div> <div>Unluck: 2d6:</div> <div>Rivalry: Old Avengers, Leadership, New Thunderbolts</div> <div>Dependence: Fatal Vulnerability (Removal of the Moongem will either kill her within 3 days or make her permanently comatose),</div> <div>Long History, Alien McGuffin:</div> <div>Total Complications Points: 495</div> |
| <div>Background/History: History: Karla was born in Van Nuys, Californian and grew up in Hollywood as the daughter of a butler and maid of millionaire producer Charles Stockbridge. She grew up seeing all the things power and money could buy, and wanted it for herself. After her father died at the age of 42 from a heart attack Karla and her mother left for Van Neys together. Her mother worked hard to send Karla to the best schools, where she became a psychology major. She was determined to exploit weakness in others and only look out for herself (recounted in Thunderbolts #25). She was assigned to evaluate Lloyd Bloch, and she hypnotized him into giving her the Moonstone power and she became Moonstone II (recounted in Incredible Hulk II #229).</div> <div>Captain America #379 Moonstone II was a member of the Masters of Evil IV during their siege of Avengers Mansion. After the plan fell through, Moonstone attempted to flee, but was pursued by Captain Marvel II. Moonstone panicked and ended up running head first into a stone wall in New Jersey, paralyzing herself. (Avengers #273-277).</div> <div>Karla became a permanent resident of Mercy Hospital in her paralyzed state until she was accidentally healed by Volcana, who was unknowingly wielding the power of the Molecule Man. After escaping the hospital she confronted Volcana and was defeated by her and taken into custody (Fantastic Four Annual #23).</div> <div>Lloyd, now calling himself Nefarius, made his way to the courthouse where Moonstone II was on trial for her criminal acts. He kidnapped her and intended to kill her, but Moonstone II was able to distract him until Quasar III and Captain America were able to follow him. Nefarius was eventually laid low by a twin blast of Moonstone II's energy beams directly in both ears. Nefarius and Moonstone II were taken to the Vault, a prison for super criminals ... Nefarius and Karla broke free again. Karla was among the super-powered women who attacked Captain America and Paladin aboard the S.S. Superia (Captain America #389).</div> <div>Appearance: Gorgeous Intelligent Canny Woman; Real name: Doctor Karla Sofen; Other known aliases: Meteorite II, Kate Sorenson. She has impersonated Ms. Marvel, Doorman and Dominus. ; Occupation: Freelance Hero, former freelance villain and psychiatrist. Current group affiliation:</div> | | | | | <div></div> <div>Personality/Motivation: As Dr. Karla Sofen she was a small time psychiatrist who purposely prolonged her patents treatments to get more money out of them. She attended a convention where Dr. Leonard Samson gave a lecture on ethics (Thunderbolts: Distant Rumbings #1). Moonstone has been confirmed as a member of the new Thunderbolts team, formed in the aftermath of Siege.</div> <div>Luke Cage visits the women's section of the Vault, where he recruits Moonstone to once again become a member of the Thunderbolts. Moonstone claims that "It is about time" someone came by to recruit her for the Thunderbolts, and that her "costume should be pressed". Moonstone's recruitment upsets Songbird, but was insisted upon by higher authorities. Following the members being chosen, a test was given to see where loyalties lie among the team. Moonstone was shown to be one of the few who was willing to help out Luke Cage and the rest of the support team During the missions, Karla passively flirts with Cage, though she is rebuked by him and the rest of the team as trying to manipulate him. She later states that she genuinely respects his heroism.</div> <div>Quote: "I'm not feeling real hot but to leave a helpless target unexploited would go against my nature." Moonstone II in Fantastic Four Annual #23 1990</div> |

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| <p>Thunderbolts Past group affiliations: Masters of Evil III and IV, agent of Graviton, she turned down membership in the Masters of Evil VI. Major enemies: Nefarius, Lightning Rods, Photon, Graviton. First appearance: Captain America #192 Origin: Incredible Hulk II #228 Description: Karla appears to be a good looking woman of 5'10" weighing 130 lbs. with blonde hair and blue eyes.</p> | <p>Powers/Tactics: Various. She is a manipulator, almost as good as Black Widow.</p> <p>Campaign Use: Thunderbolts #20 Karla was subsequently recruited by Baron Zemo II as part of the Thunderbolts scheme under the guise of Meteorite II in a new costume.</p> |
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