

Solo Fallen NST +25 Lvl

Renewed Edition ★

Map: Toyboard

Solo Coin Grind Strategy - ? 🪙 / day

Proof: Sub 17:00 Coming Soon

DM a creator if you got a faster time!



Creator DevilZ 🤖

Notes

Must be in [Paradoxum Games](#) for an extra 100\$.

Needs to [chain Commanders](#) correctly.

-Rate the strategy here:[click](#)

- [Strats By DevilZ](#)

Strategy difficulty - **Very Easy**

Strategy version: 1.0

- [Common issues](#) section = fix your mistakes & more tips.

Loadout

Towers				
Farm	Soldier	Minigunner	DJ Booth	Commander

Placement Map

(Better Placement map coming soon)



Player 1 - POV



Waves

Strategy

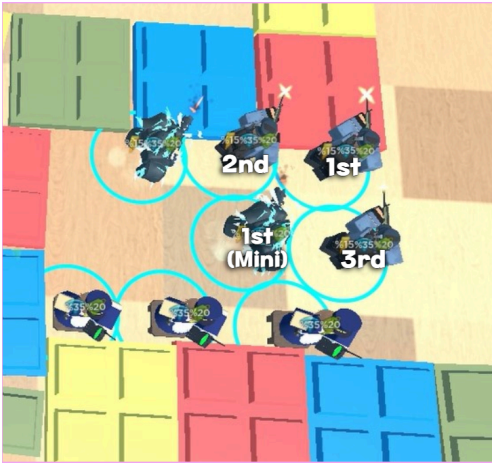
Placement Map

Important

- Auto Skip 0-33 Waves.

Notes

- When you've reached the **placement limit**, sell **Farms**, 1 by 1



0 - 13	<ul style="list-style-type: none"> • Place 1 level 0 Farm • Place 1 level 0 Soldier <ul style="list-style-type: none"> ◦ Upgrade Farm & Soldier to level 1 • Place 1 level 0 Soldier • Place 1 level 2 Farm <ul style="list-style-type: none"> ◦ Upgrade Soldier to level 1 • Upgrade 1 Farm to level 2 • Place 1 level 2 Soldier <ul style="list-style-type: none"> ◦ Upgrade both Farms to level 3 ◦ Upgrade level 2 Soldier to level 3 • Place 4 level 2 Farms 1 by 1 • Upgrade 2 Soldiers to level 2 • Place 1 level 2 Minigunner
14-23	<ul style="list-style-type: none"> • Obtain a <u>total</u> of 8 level 3 Farms 1 by 1 • Place 3 level DJ Booth • Upgrade 2 Soldiers to level 4 • Upgrade Minigunner to level 3 • Max DJ Booth • Upgrade level 3 Soldier to level 4 • Place 3 level 2 Commanders and begin chaining Commander's Ability • Place 1 level 3 Minigunner
23-40	<ul style="list-style-type: none"> • Max Both Minigunners • Get 8 Farms level 5, 1 by 1 • Place 3 max level Minigunners 1 by 1 <ul style="list-style-type: none"> ◦ Max 1 Commander on Wave 31 ◦ Place max level Minigunners 1 by 1 ◦ Place 1 Bait Commander [34 Wave] & Delete all Soldiers <ul style="list-style-type: none"> ■ Dont skip 34 wave ■ Place max level Minigunners 1 by 1 ◦ Sell and replace Max Minigunners & Commanders that are stunned.. ◦ Replace Minigunner's Boss/ Guardian Target

Why did i lose?

(I missed the enemy)

Waves	Reason
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1 - 13	<ul style="list-style-type: none"> • Early Wave's leaks. <ul style="list-style-type: none"> ○ Soldiers not put in the right place. ○ Player Did Not Upgrade Soldiers ○ ?
22-30	<ul style="list-style-type: none"> • Player did not chain Commander's Ability <ul style="list-style-type: none"> ○ ? ○ ? ○ ?
40	<ul style="list-style-type: none"> • Issues with <ul style="list-style-type: none"> ○ Player didn't replace Minigunners Boss / Guardian Target ○ Problem Commander was stunned and didn't replace it ○ Minigunners weren't placed correctly