

i wanna be a tab

Hello!

Let's keep this simple. **I wanna make a game.** This is my first game. I have concepted the game. I am slowly progressing on the game and learning how to make the game. And what is this game?

The game will be a Roblox action fighting game heavily inspired by a current interest of mine that is focused around weapons. Players get to choose from 8 weapons which act as unique characters or Classes. Each of these characters possesses their own unique personality and have a set of voicelines that will be present in the game. That's where **YOU** come in... possibly.

The game will launch with **eight characters** to choose from so technically, **only eight voices** are required right now.

The other seven, as of now, will be added in later updates so they are not needed yet. I will warn you... these voices are somewhat specific.

If you have a good mic and **your voice** matches any of the personalities below...

Reach me on Discord!

- User: **soupedupsupa**

I am in the EST timezone and will usually respond within an hour from **7 AM - 11 PM EST!**

If you reach out, **send me a clip of your voice in action and which character you want to voice!**

If you're selected, I'll send you a doc of the character you selected so you get a more in-depth look into your character!

You may also reach out if you have any questions about this voicing!

Character #1 is a mid-20s black male. He is determined, usually upbeat, brave, loyal, and loves engaging in combat.

- This character requires a **royal sounding black male** voice.
- He does **not use contractions** (let's, you're, aren't) and speaks like a **medieval knight**.

Character #2 is an early 20s white male. He is crafty, sneaky, dishonest, and loves to taunt others.

- This character requires a **contentious and provocative white male** voice.
- He usually speaks like a **child** and **won't hesitate to agitate opponents** if it humors him.

Character #3 is an early 30s white female. She is determined, serious, relentless, and hardly ever backs down.

- This character requires a **serious sounding white female** voice.
- She **uses contractions** and **more unique** vocabulary (repulsive, despise, misfortune).

Character #4 is a young adult white male. He is insane, obsessive, overly joyed at times, and is enamored by death.

- This character requires a **scratchy and insane male** voice.
- He **rambles quickly** and **laughs a lot** in his dialogue.

Character #5 is a late 20s white female. She is slightly smug, focused, careful, and doesn't take kindly to arrogant people.

- This character requires a **white female** voice.
- She is usually rather **smug** with her responses to others.

Character #6 is a young adult white female. She is nerdy, arrogant, easily annoyed, and is obsessive with a possession of hers.

- This character requires a **nerdy sounding female** voice.
- Her responses are **somewhat childish** and she can be "**ragebaited**" easily.

Character #7 is a 40s-50s male. He is warmhearted, compassionate, loves to help others, and is somewhat rowdy.

- This character requires a **gruff country-like male** voice.
- He speaks with **a lot of contractions** that are typically associated with country folk (don'tcha, ain't) and usually does **uses contractions** on words that end with -ing.

Character #8 is a late 20s white male. He is quiet, powerful, determined, somewhat stuck-up, and loves to fight others.

- This character requires a **bored, nonchalant sounding male** voice. Something you would hear in an anime.
 - He has **little voicelines** compared to the others and doesn't speak often.
-

If everything goes smoothly, this document may be reposted with the additional seven characters.

If you are selected to be the voice of a character, you may be reached out to in the future for additional voicelines.

If you are selected to be the voice of a character, you will be **credited** in the game.
Can you believe there are people who DON'T do this?

I wanna make a game so I am making a game and I will learn how to make the game
Any help to making the game is greatly appreciated!