

Pokemon Fire Red Sulfur Legacy (Current Version V1 **Canned**)

All Recorded Info

**Download at the Bottom**

This is a quality of life hack

**(This isn't a modern Gen 3 Hack)**

This Project was inspired by the Legacy Games by SmithPlaysPokemon  
It has a lot of similarities to Yellow Legacy, But I wouldn't say it is too similar for some things.

The game still plays out with Normal Fire Red, nothing offensive.  
But there are some joke trainers around the Sevii islands that you may or may not be able to avoid. A good amount of internet references and some rather humorous incidents i've seen in the Legacy discord and such. Most just block legendary encounters.

It's not OC stuff I promise.

Sevii Islands Postgame can now be accessed with only 10 Pokemon registered

Note: This Project has ceased developed  
There are bugs but you should be able to play the game,  
I'm not good at coding so sorry for any bugs

Known Bugs: Move tutors are kinda glitchy, but manageable and can relearn moves at a cost

(EX: Rock slide relearn is 10K)

Made using HexAdvance

Thanks to the team behind it

For the scripts and help for this project while in the making.

Important Details:

There's No Physical Special Split  
But Dark is Physical and Ghost is Special

Maybe play it blind, it could give you an interesting experience. :)

## New POKEMON:

All Gen 2 Cross Evolutions and Babies

Hitmontop (Replaces a trade near vermilion)

Brick Piece can evolve a Tyrogue Buyable in the department store

Dragon Scale (Somewhere in Seafoam Island) (Buyable in Indigo Plateau)

Metal Coat and Upgrade (Buyable on Two Island and both found in Silph Co)

King Rock's (Buyable on Two Island and found in safari zone)

Snubbull (first Seen Route Under Cerulean)

Sunkern Line (V0.2) (First Seen Above Cerulean)

Chinchou Line (V0.2) (Fishing Mon East of Kanto)

Swinub Line (V0.2) (Trade in Fuschia City Gate) (Also in Seafoam Islands)

Slugma Line (V0.2) (First seen Route 3)

Houndour Line (Cycling Road First)

Yanma (V0.2) (First East of Cerulean)

Misdreavus (Pokemon Tower0

Sneasel (Cycling Road First)

Murkrow (Near Fly House)

Delibird (V0.2) (Seafoam Islands, Prize Conner Prize)

Stantler (V0.2) (Route West of Saffron)

Sableye (V0.2) (Dark Cave)

Mawile (V0.2) (Dark Cave)

Skarmory (V0.3) (Safari Zone)

Tyranitar Line (V0.3) (Safari Zone)

Flygon Line (V0.3) (Safari Zone)

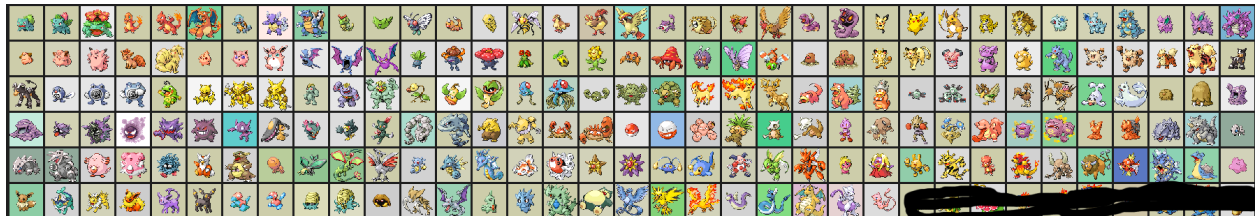
Aron Line (V0.3) (Safari Zone)

Aurora Ticket can be found in altering cave after a battle with someone

You can get the mystic ticket from the Dead Onix Guy (facade Moved)

Mew, Celebi, and the Legendary Dogs have been placed in the unown chambers as encounters with this project being canceled (Hope it works)

(200 Dex)



Every Johto Pokemon will be available in Post Game as well (+ Azurill, Wynaut,  
Luvdisc, Gorebyss, Huntail, and Deoxys)  
(Around 260+ Pokemon can be caught in this Rom Hack Overall)

Teams are a lot harder in general, Not kaizo Difficulty but harder than most mainline  
games back than (Might need to account for certain pokemon like lance's aerodactyl),  
Generally Smith's Legacy Difficulty

Move Changes (What I remember)

Egg Bomb to Grass  
Cut to Bug  
Spike Cannon to Steel  
Skull Bash to Rock and now is one turn  
Sky Attack is 120 Power 85 Acc one turn  
Razor Wind and Bounce is One Turn  
Superpower is recoil

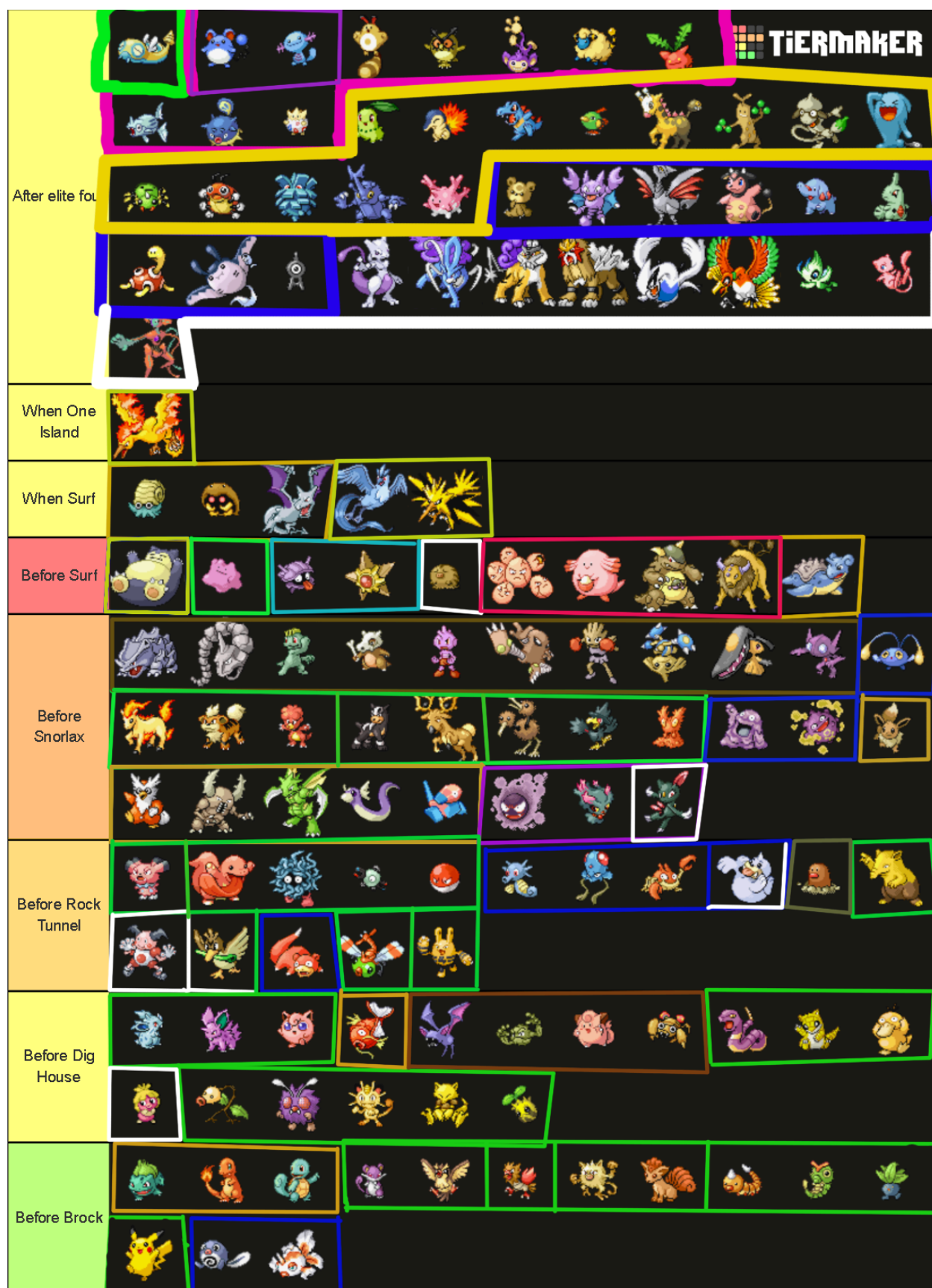
There's a lot more that you can probably use the move preview to see the changes

There are a lot more

Lvl Caps

Brock: 14  
Misty: 21  
Surge: 25  
Erika: 35  
Koga: 43  
Sabrina: 49  
Blaine: 53  
Giovanni: 56  
Champion: 65  
Champion 2: 78

Pokemon Availability (Mostly accurate but A little Outdated so take it with a grain of salt)



### Ability Changes:

Useful abilities made 1st ability for trainers  
Oddish Line gets Effect Spore -> Nature Care on Final Evo  
Ponyta Line gets run away replaced with Flame Body

Meowth gets hustle as second ability

### Evo Changes:

Ponyta Evolves at 36 Now  
Houndour at 28  
Dragonair at 50  
Metal Coat, Dragon Scale, Upgrade, and King's Rock are like stones now  
Brick Piece Returns to Evolve Tyrogue For Hitmontop  
Sun Stone for Espeon  
Moon Stone for Umbreon  
(Both stones buyable in Fuschia)

### Move Tutors:

Swords Dance is gotten outside Cinnabar  
TM49 is now Crunch  
Sky Attack In Postgame

### Other Stuff:

Old Rod found in Viridian  
Good Rod in Vermilion  
Removed Nat Dex Restrictions  
More Held Items spread Around near gyms and places that are fitting (Some Found with the item finder thing) (Such as sharp beak in the bird keeper route)  
Running shoes from the start of the game

Facade, Sludge Bomb, Rock Smash, Dive, and Waterfall found in Kanto from NPCs and such

Rock Smash is useable at gym 3 maybe

Hidden Power in Celadon Dep

Rock Smash is the 20 Pokemon Reward Now (Everstone is Near Rock Tunnel South Entrance)

Lucky Egg is the 50 Pokemon Reward (EXP. Share from the running shoes Aid)  
Berry Sellers Spread Around the Region

Herb Seller in Celadon Mansion  
Flute Seller in Route 13

TM Sellers in  
Cinnabar Mansion  
Indigo Plateau  
Seven Island Island

Map Changes:  
Vermilion City Puzzle has been disabled due to some failed experiments  
Big Changes to Fuschia City (More forgiving to move through)  
Waterfall is no longer required for the postgame  
Some other small changes

Big Item Seller on top of Battle Tower while some other items are gotten from the battle  
tower rewards (replaces the evolution items)  
Berries from the two island seller + More

Game Corner Changes

Pokemon:

Abra 180 Coins  
Clefairy 500 Coins  
Delibird 750 Coins  
Scyther 2000 Coins  
Pinsir 2000 Coins  
Dratini 3000 Coins  
Porygon 4500 Coins

TMS:

Iron Tail: 1500 Coins  
Ice Beam, Flamethrower, and Thunderbolt: 2000 Coins  
Shadow Ball: 2500 Coins

Items:

Smoke Ball and Starter Type Trio Items: 500 Coins  
Scope Lens: 1500 Coins

Sevii Islands more useful

Move Relearner in Fuschia

Tons of mons get interesting relearn moves and you buy tiny mushrooms (1K) from the house where the move reminder was on two island

Move deleter moved to the daycare in kanto to make up for the fact i couldn't get deletable hms

(Doc gets format issues from here)

There are a lot of move and stat changes  
You can view them with hex maniac advance

There is a lot of small and big buffs to moves and pokemon stats

Pokemon like Onix, Delibird, and FarFetched are more viable

In this romhack, some are still outclassed tho like kangaskhan but usable

Hitmonchan has around 105 special attack, attack lowered to 38, But now has pure power

Most pokemon get level appropriate stab moves in there learnsets

(EX: Ember -> Flame Wheel -> Flamethrower)

Only pokemon that is probably still bad is ditto, which stills gets a hp buff and transform gets priority



IPS Patch Link:

<https://drive.google.com/file/d/12VIXH-9VSGbIHxndYnzZr7h1Z-Mo3lwF/view?usp=sharing>

Just use a basic fire red rom for patching