

Place photo here

Master of Educational Technology Program

Title - Inclusive Makerspace

Subtitle

Designed by:

Overview of the challenge

Provide an overview of your inclusive makerspace challenge here. Make sure to be clear, concise, and align it with a relevant topic and real world problem. Consider your EDIDA frameworks in the design.

Materials and Resources Required





Place all of the resources hyperlinked and with accompanying QR code. Consult the "how to make a QR code screencast" on the Canvas site for creating a QR code.

Inclusive Maker Challenge Instructions

This is where you include the extended instructions for the Inclusive Makerspace Challenge. Provide instructions for the learners and include links and QR codes to all resources that they will need for this challenge. Include any templates,, inclusive design frameworks, or EDIDA frameworks that the learner will need to be successful for this challenge.

Challenge Objectives

Include the challenge objectives here. These can be aligned directly to curriculum core competencies, skills for learning, course objectives, or lesson objectives.

Critical Questions for Consideration

Provide any questions that will prompt and probe your learners' thinking to extend their understanding of the content and the process in which they navigate to complete the challenge.

Background/ Additional Information

Provide all of the links and QR codes for learners to access any background information that will help them understand the content and be successful with this challenge. You may also choose to write the background information (remember with written text, always include an audio link for accessibility), create a presentation (i.e., Genial.ly) with all background information, create an instructional video, tips-in-two video, or utilize any other educational technology in this sense to provide all of the information the learner will need in this challenge.

Inclusivity Focus

In this section you will want to ensure that you are explicit as to how this challenge considers the EDIDA frameworks in its design and execution. What accommodations can be made to ensure all learners are successful? Consult the "Who is Missing From Your Story" poster and your "Designing Culturally Responsive Pedagogy" bookmark as a guide to complete this section.

No-tech, Low-Tech, High-Tech Options

Provide examples as to how no-tech, low-tech, and high-tech can be used in this challenge. This is important when considering low floors, wide walls, high ceilings, and open doors. Include all necessary links, QR codes, and information where necessary.

Extensions

Provide a few examples as to how this Inclusive Makerspace challenge might be extended to redefine learner for all makers. This is also important when considering low floors, wide walls, high ceilings, and open doors. Include all necessary links, QR codes, and information where necessary.