

Tech and Maker Programs

Tablet Tales:

- iPad based storytime at CMPL
- Give each child a tablet
- Introduce app, let them play
- Selected iPads because that is what the schools use

Some libraries use Launchpads, problems with them breaking

Libraries using Kindles or Androids?

KDL circulates iPads with kids' apps. Circulation responsible for wiping memory on return. Circulates 3 weeks and can be renewed. Must be checked out by someone 18 years or older.

Circulating hot spots are possible.

Some libraries like Saline are traditional with very little tech because kids are exposed to so much already.

Think about how to enhance storytime with tech but not rely on it.

Feltboard on an iPad--use the screen instead of felt board, can project to larger monitor.

Coding Programs and Resources:

- Makey Makey
- Minecraft
- Raspberry Pi
- DK has some good books and materials
- Code Academy

Robotics:

- Nanobots
- Bristlebots

Makerspaces

- RHPL Makerspace:
 1. Robotics
 2. 3D Printer
 3. Screen printing
 4. Photoshop
- Crafternoon out on a table instead of a dedicated space
- 3D doodlers
- Littlebits and Snap Circuits
- LED lights