

==Overview==

The Hotdogfingers Memorial Climate Pledge Garage and Parking Facility, affectionately known as The Big Garage^{<ref>This is due to the fact that it is, in fact, a big garage</ref>}, is the sentient and improbably large home of the Seattle Garages. Prior to the recent brand rehabilitation efforts of naming rights holder [\[\[Jamazon\]\]](#), it was known as the Hotdogfingers Memorial Cannibalism Promotion Garage and Parking Facility. It doubles as the Hotdogfingers Memorial Climate Pledge Garage and Parking Facility Center For The Performing Arts, and hosts concerts by the Band's various acts both on and around the field.

The stadium was given the prefix Hotdogfingers Memorial in response to the [incineration](#) of star pitcher [\[\[Jaylen Hotdogfingers\]\]](#) during the [\[\[Season 1\]\]](#) election, when fans voted to open the [\[\[Book of Blaseball|The Forbidden Book\]\]](#). Discussions about renaming the stadium in response to the subsequent resurrection(s) of Jaylen Hotdogfingers are no longer ongoing, as the team has committed to the bit, much to the dismay of Miss Hotdogfingers.

==Description==

While The Big Garage is typically located in Sodo, just south of downtown Seattle, its exact location is somewhat indeterminate. Despite this, The Big Garage is easy to find, and is always open. Fans in attendance report that, after feeling the need to watch a splorts game or concert, they were suddenly transported to the front of the stadium, a huge open garage door.^{<ref>The door is always open. According to the former team captain [\[\[Theodore Duende\]\]](#), "We lost the remote."</ref>}

The Big Garage's main structure is a vast concrete and steel aircraft hanger^{<ref>A garage for planes</ref>} that houses the field and stadium seating (and also several [\[\[Bloeing\]\]](#) planes, due to cost cutting measures implemented by upper ILB management). The field itself is much larger than average and the outfield curves upward until it disappears into a dense eldritch forest. After repeated complaints from [\[\[Oliver Mueller\]\]](#), who often skateboards around the bases, a grind rail was installed between the first and third bases to allow for sick skate tricks. The outfield curves upward, reminiscent of a glove and due to its extreme slope, the large scoreboard and ticker rise directly out of right field. Because The Big Garage is also an event space, a giant sound system, a lighting rig, and a retractable stage suspended from the ceiling transform the field into a concert venue in a matter of minutes. The sound system is especially powerful and, thanks to its psychoacoustic properties, is able to amplify the vibrations and sonic auras of the crowd in attendance. A notable example of this occurred in Season 22, on Day 60 when the frenzied ~~<s>and profanity-laden</s>~~ cries of the crowd were amplified to such a degree that umpires were unable to enter the

Garage to incinerate the unstable [[Tot Clark]]. This event, known as the [[Riot in the Stands]], the [[Swear Ward]] or [[Soliswearity]],<ref>When asked, fans were not able to come up with a general consensus on what the event should be called but everyone could agree that in retrospect, it was perhaps the best <code>guitar riff</code> time they had all season.</ref> was so powerful that it was picked up by the seismometers of several nearby universities.

The stands of The Big Garage are perhaps best described as a large concrete edifice with a very functional, almost brutalist, design. Most visitors describe them as a sort of “concrete jungle.” The commentary box / incinerated material landfill known as the Great Garage in the Sky is a normal, house-sized garage which hangs from the ceiling above and behind home plate. In the stands next to left field, there is a special seating section reserved for the [[[Seattle Garages Lil' Roadies](#)]]. Other attractions in the stands include the Salmon section and the various members of the [[Seattle Shadows Co-op]]. Behind and under the stands and various concessions lies the interior of the Garage, a maze-like network of rooms that visitors describe as “real confusing” and “seemingly larger on the inside than the outside.” Members of the band seem to be able to navigate this labyrinth with ease,<ref>Perhaps due to help from the building itself. See next paragraph.</ref> and many live within the Garage, in rooms rumored to be created and furnished especially for them by the Garage itself. Underneath the Garage, a series of tunnels connect to the greater [[Seattle Underground]] tunnel network.

The Big Garage appears to be sentient, and has been known to constantly shift its interior. It often uses this ability to allow band members to travel from room to room via routes that didn't exist minutes before. New rooms are occasionally created out of thin air, especially in response to team roster additions. Most Garages have simply learned not to question this behavior. The Big Garage is also very protective of both current and former Garages. It is theorized that this protectiveness stems from its experience of the incineration of [[[Jaylen Hotdogfingers](#)]] and has only intensified since then. Visiting teams report feeling ominous and even hostile vibes from the stadium. These often have physical manifestations, including but not limited to: salmon cannons ejecting visitors<ref><https://reblase.sibr.dev/game/af7d083e-ae63-4511-b1f5-4788afb3c85b#726c74ec-736e-8efc-4af0-c4c4cb20454d></ref> and consumers, the grind rail suddenly becoming much more slippery, and crows in the birdhouses cawing foreboding omens. The Big Garage, like the band, has an anarchic anticapitalist streak and has held a very disruptive one building riot in response to hot dog taxation hikes by the city, in addition to other protests. Some Garages players have found ways to communicate and even strike up friendships with The Big Garage, which is always happy to welcome them home.

==Staff==

Aside from the band, a vibrant cast of characters frequent the stadium. The Big Garage is staffed almost entirely by [\[\[Seattle Garages Stadium and Training Volunteers|volunteers\]\]](#), though shadowed players also handle various jobs. Live commentary is provided by [\[\[Mama Duende\]\]](#). In-house music is provided by the [\[\[Original Doof Warrior\]\]](#), who is suspended via bungee cords from the scoreboard. Original Doof is famous for his long, high energy renditions of Take Me Out to the Ball Game, played at the middle of the 7th Inning, though it often extends well into the 8th. Original Doof Warrior is also responsible for keeping score. At each game, there are many googly-eyed mascots in attendance thanks to the large membership of the [\[\[United Seattle Garages Mascot Workers\]\]](#).

==Points of Interest==

===The Seattle Shadows Co-op===

"Main article: [\[\[Seattle Shadows Co-op\]\]](#)"

The Seattle Shadows Co-op is a cooperation of businesses owned and operated by members of the [\[\[Seattle Garages\]\]](#) shadows. Due to the power of umbramancy, these shops are usually located in several places at once, but they can always be found among the concession stands in The Big Garage.

====The Hot Sauce Bar and Grill====

Founded by Shadows member [\[\[Terrell Bradley\]\]](#), The Hot Sauce Bar and Grill (commonly referred to by fans as simply "Dad's place") boasts a wide variety of burgers, brews, and nostalgic sides, with a focus on native Hawaiian cuisine. On weekends, Earlsiesta, Latesiesta, and Day 99, shadows member [\[\[Ortiz Morse\]\]](#) hosts karaoke nights.

====The Monkey's Paw====

The Monkey's Paw is a divination shop run by Shadows member [\[\[Mcdowell Karim\]\]](#) which specializes in charms and readings.

====The Emblem Warhorse====

The [\[\[Emblem Warhorse \(bar\)|Emblem Warhorse\]\]](#) is a queer dive bar in Seattle, Washington, known for its lively events, good drinks, and tight knit community, who also refer to themselves as [\[\[Emblem Warhorse\]\]](#). After the bar was inexplicably added to the Seattle Garage's shadow roster in season 11, it became part of the Shadows Co-op and is now accessible through the stadium.

====Oliver Best Repairs====

Oliver Best Repairs is a skate repair shop founded and run by Oliver Mueller, Oliver Notarobot, and Oliver Loofah. Their selection ranges from handcrafted skateboards to more outlandish skates tricked out with hydraulics, gravity defiance, and more. The Shop provides the skateboards which are placed at first base to encourage use of the Grind Rail, and fans are able to purchase boards seen in play during that day's game.

===The <choose uncached="">

<option>Anti Party Hard Rocks Greenhouse </option>

<option>Rock </option>

<option> </option>

<option>Hard Brassica </option>

<option>Root Pun </option>

<option>Browning Cash Torres Krueger Memorial Greenhouse Gas Emissions Reduction Pledge </option>

<option> Stalk Market </option>

</choose>

Greenhouse===

In Season 8, shortly after [\[\[Paula Turnip\]\]](#)'s arrival, the staff had a greenhouse built on the roof of the stadium. Since then it has accrued a number of plants, from Pomegranate trees to horrifying Hellmouth flora. Since Turnip's departure, the [\[\[Lotus Mango|Lotii\]\]](#) and [\[\[Lori Boston\]\]](#) tend to it.

====Naming Situation====

Turnip named the greenhouse Hard Rock when it first opened, after she mistook the concrete of The Big Garage as very hard rock. When she was informed that the name was already taken by a large entity, she shifted to Party Rock, after the song came on as she was brainstorming. When informed that also wouldn't work, she agreed, since she is staunchly anti party anyway. Now, names for the greenhouse cycle depending on who is asked, and the time of day.

====Notable Plants====

*Pomegranate and Apricot trees native to Armenia, imported from Lori Boston's hometown.

*A single basil plant, set in a corner, grown by [\[\[Arturo Huerta\]\]](#).

*[\[\[Sparks Beans\]\]](#)' collection of forbidden coffee trees.

*[\[\[Magi Ruiz\]\]](#)'s tea and herb garden.

*A carnivorous sunflower, 7' in height, named Pesto, imported from the [\[\[Hellmouth\]\]](#). It must only be fed under the light of a full moon, which is notably difficult now that the moon has been destroyed. Typically tended to by [\[\[Alaynabella Hollywood\]\]](#).

*Various cultivars of the Last Chance Townsendia, gifted to different Garages by [\[\[Hellmouth Sunbeams|Sunbeams\]\]](#) player [\[\[Euginia Bickle\]\]](#). Team member [\[\[Mike Townsend\]\]](#) avoids sections of the greenhouse with these, as he claims they mock him.

*A particularly bloodthirsty Dracaena tree, planted next to a very mossy rock.

===The Ron Monstera Memorial Cat Café and Sanctuary===

"Main article: [\[\[Ron Monstera Memorial Cat Cafe and Sanctuary\]\]](#)"

The Ron Monstera Memorial Cat Café and Sanctuary is a cat café and sanctuary for [\[\[Cat|cats\]\]](#) which sometimes exists within The Big Garage, among other locations. It was created by [\[\[Durham Spaceman\]\]](#) to house the many cats left behind by the late [\[\[Ron Monstera\]\]](#). Today it hosts cats from all across Seattle, much to the delight of visitors.

===The Forest===

The Forest is the mysterious and eldritch woods located at the edge of the Garages' outfield. It appeared, fully formed, when ground was broken on the Garages' new stadium in [\[\[Season 13\]\]](#), leading to the construction of the Pine prefab without the team's input. The Forest is very dark and dense, and is primarily composed of tall douglas fir and western red cedar, with the occasional white pine. A thick carpet of moss and ferns covers the forest floor. The Forest appears normal, if out of place, but many players who encounter it describe feeling that something is not quite right. While the trees themselves appear mundane, the Forest as a whole seems to harbor a deep and old intelligence. Due to the extreme curvature of The Big Garage, home runs rarely occur, but when they do it is usually because an outfielder refuses to run into The Forest to catch it. Unconfirmed reports also suggest that The Forest may be connected to [{{Elsewhere}}](#), as players are often washed into the trees by the floods of immateria, and the salmon cannons are aimed directly into it. Onlookers report spotting [\[\[Malik Destiny\]\]](#) was sprinting away from the treeline at top speed when he returned from [{{Elsewhere}}](#) on Season 19, Day 54. He and other players who have been [{{Elsewhere}}](#) tend to regard the Forest with a lot of respect and will avoid it if possible. [\[\[Theodore Duende\]\]](#), an avid hiker, is known to spend time in The Forest, and has struck up a tentative relationship with the ancient trees. It is said that his influence is one of the few things that has prevented it from swallowing the rest of the outfield. [\[\[Fairwood Patchwork\]\]](#) claimed to be an emissary for The Forest when they emerged in Season 21. They maintain a home in a grove deep within The Forest, and while a member of the band emerged from it to pitch whenever they were up.

===The Smithy===

Since its creation in [[Season 17]], the smithy has been run by [[Penelope Mathews]]. Utilizing her free flowing magma, Mathews forges and repairs all manner of clothes and finery for the team. She has been known to struggle with weaponry, but as of the [[Season 19 Elections]] this is no longer an issue, as she is aided by [[Emblem Warhorse]] patron [[Emblem Warhorse/IF-21.177|Emerald Warhorse]]. When Mathews is pitching, Warhorse holds down the forge in her stead.

===The Salmon Section===

A large salmon tank is located next to right field. It was constructed by resident cryptozoologist [[Lenjamin Zhuge]] to house the salmon which occasionally swim upstream through the stadium. It is connected via an underground channel to [[The Salmon Spire]]. Atop the tank sits a row of cannons which The Big Garage uses to defend the band from Consumers and occasionally opposing players. The Big Garage is known to have a fiendish sense of humor in this regard, as the first player it fired elsewhere was fittingly enough, [[Fish Summer]].