# Mayowa Adegbuyi

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Product Designer | No-code Developer

Portfolio Website | LinkedIn

#### WORK EXPERIENCE

**Date**: June 2024 - Present *Job Title*: Product Designer Employer: <u>Early Node Limited</u>
Berlin, Germany

- o Lead the design of user-centered features such as Widgets, Blog Templates, Analytics, and Feedback to enhance product functionality and user engagement.
- o Conceptualize, prototype, and iterate on designs for tools like ReleaseLog to meet the needs of PMMs and Product Teams.
- Build and maintain a comprehensive global design system and components library from scratch to ensure design consistency and accelerate development across all Early Node products.
- o Work closely with product managers, engineers, and stakeholders to translate requirements into intuitive and visually compelling designs.
- o Provide design guidance to ensure seamless implementation and alignment with brand and product goals.
- O Develop and implement No Code Websites to enable rapid deployment of web solutions, empowering teams to create and manage content without technical barriers.
- o Conduct user research and usability testing to gather insights, validate design decisions, and enhance the overall user experience.
- Analyze feedback and analytics to identify pain points and opportunities for product improvement.
- O Stay updated with the latest design trends, tools, and technologies to drive innovation and implement best practices in product design.
- o Create detailed design specifications and guidelines for developers, ensuring efficient handoffs and consistent design implementation.
- O Design data-driven analytics features that help teams track performance and gain actionable insights.

- Working on a global design system and components library from scratch making development across all ScoreFam products faster
- o Designed feature such as SportBook, Lottery, Event based betting
- No code development of Website
- Build and maintain a comprehensive global design system and components library from scratch to ensure design consistency and accelerate development across all Early Node products.
- O Stay updated with the latest design trends, tools, and technologies to drive innovation and implement best practices in product design in web3 and game industry

- o Spearheaded the design of Earna Mobile, a fintech platform enabling users Earn, Spend and Save in USD
- O Designed intuitive features like wallet services, auto conversion, and retirement plans for company employees, improving accessibility to financial tools.
- o Built a scalable design system and components library from the ground up, streamlining the development process by 300%, ensuring consistency and efficiency across projects.
- O Designed the Earna application, providing an inclusive platform for users with varying income levels to access employee benefits seamlessly.
- Worked from concept to launch, including ideation, wireframing, prototyping, and final design delivery.
- O Led a multidisciplinary design team, mentoring junior designers and fostering collaboration with product managers and engineers.
- o Facilitated design sprints and workshops to align teams on vision and priorities.
- o Conducted user interviews, surveys, and usability testing to gather actionable insights and iterate on design solutions.
- o Analyzed user behavior data to refine workflows, reduce friction, and enhance user satisfaction.
- o Identified market trends and user needs to propose innovative product features that aligned with business goals and user expectations.
- o Partnered with stakeholders to define product roadmaps and translate them into actionable design strategies.
- O Designed for scalability and accessibility, ensuring that solutions met diverse user needs while adhering to industry best practices.

# **Date**: May 2023 - Dec 2023 *Job Title*: UI and Visual Designer (Contract) **Employer**: <u>Scale3</u> <u>Labs Limited</u> London, UK

- O Redesigned the company website, achieving a 100%+ improvement in user experience and significantly increasing the conversion rate within the first three months of implementation.
- o Delivered responsive and visually engaging designs that aligned with the brand identity and business goals.
- Created a scalable website design foundation system, enhancing collaboration between design and development teams and ensuring consistency across digital platforms and products.
- o Conducted user research and competitive analysis to identify pain points and opportunities for website improvement.
- o Implemented data-driven solutions to optimize workflows, improve usability, and enhance customer engagement.
- o Collaborated with product managers, developers, and marketing teams to deliver high-quality designs that supported product and business strategies.
- O Designed aesthetically pleasing interfaces that balanced functionality with visual appeal, contributing to increased brand recognition and user trust.
- O Delivered creative assets, including banners, icons, and interactive elements, to enhance website interactivity.

- o Monitored website performance metrics and user feedback to iterate on designs, ensuring continued optimization and success.
- Introduced streamlined workflows and tools to improve the efficiency of the design process and reduce turnaround times.

- Designed and implemented the company's landing page, resulting in a 75%+ conversion rate by focusing on user engagement and persuasive design principles.
- Led the redesign of the digital marketing product, reducing complexity by 40% and incorporating automated marketing functionalities tailored for B2B and B2C businesses, enhancing usability and efficiency.
- Designed an innovative social media listening tool to provide businesses and individuals
  with detailed analytics on trending topics and buzzwords, driving informed
  decision-making and strategy planning.
- o Conducted user research and feedback sessions to guide design decisions and ensure alignment with target user needs and business objectives.
- o Partnered with stakeholders, marketing teams, and developers to align design outputs with overall product goals and marketing strategies.
- Created high-fidelity prototypes and conducted usability testing to validate designs, refine features, and enhance product quality.
- o Monitored product performance metrics post-launch to assess design effectiveness and implemented iterative improvements based on data and user insights.

**Date**: March - Aug 2021 *Job Title*: Product Designer Intern Employer: <u>Systemspecs - Remita</u> Lagos, Nigeria

- o Facilitated the design of the NABS Remita product, collaborating with a team of three designers to enhance workflows and improve task disbursement efficiency by 300%.
- O Led the design of the Remita Switch, simplifying the user experience flow by 18%, taking the project from initial research to high-fidelity wireframes.
- o Conducted user research and competitive analysis to inform design decisions, creating prototypes and wireframes that addressed user pain points effectively.
- o Worked closely with senior designers, developers, and stakeholders to align designs with project objectives and technical requirements.
- o Achieved a 9.54/10 satisfaction score from colleagues for collaboration, quality of deliverables, and overall performance during the internship.
- Utilized industry-standard tools and contributed to the development of cohesive design systems to ensure consistency across product interfaces.

#### **EDUCATION**

Date: 2017 -2024

Degree Title: B. Tech in Information Technology

School Name: Federal University of Technology, Akure

Akure, Nigeria

#### **RELEVANT SKILLS**

- o Product Design
- o Design Systems
- o UI/UX Design
- o Collaboration & Leadership
- o Analytics & Data-Driven Design
- o Prototyping & Tools
- o Visual Design & Branding
- o Product Strategy & Innovation

Languages: English

## OTHER EXPERIENCE

### Google Developers Student's Club, Futa

Focused on software development, product design, and web development, collaborating with team members to enhance skills and solve problems.

## Association of Information Technology Student (AITS)

Led and mentored students, providing guidance and technical support to help them complete technology and software development projects and assignments.