

Pokémon Brilliant Diamond/Shining Pearl

Any% Glitchless

IMPORTANT

- **These are personal notes by eddaket, so there may be things missing or incomplete. Let me know if something is missing or incorrect and I can fix it**
- This is not a guide, so if you don't know your way through the game, you should watch an existing run [like this one](#)
- This route works for both Brilliant Diamond and Shining Pearl
 - At Spear Pillar (specifically, Cyrus 2), the route splits. There will be bookmark links to guide you where to go
 - Any differences prior to Mt. Coronet will be color coded
 - [Brilliant Diamond](#)
 - [Shining Pearl](#)
- It is very important that you do not hit any optional battles from the moment you get Abra until you defeat Wake. If you do, your experience will be off and you will have a harder time in some fights. For your first few runs, it's recommended to keep Autosave on as it will autosave on most screen transitions
- Spinners can be slightly manipulated. You can influence the next direction they spin (including the direction they are already facing), but not the time of the next spin like you could in prior games. More details are needed (including screenshots), but the general gist of it is:
 - If you run near a spinner (hold B + D-Pad or full L-Stick push), where you ran will tell the spinner where to turn
 - In general, the zones to the right or left of the trainer will force them right or left (if they face that way). The zones above or below (but not also left/right) of them will force them up or down. Some spinners can only look in two directions, so it's best to learn them as well
- Credits:
 - ThomasPatrickWX and wartab for bouncing ideas off of (and wartab for the spinner mechanics)
 - Ringo777's [run](#), which is where some of the EXP Routing comes from
- [Version History and Future Ideas](#)

Before you start

- Set your clock to ~6:30-7:30 pm on June 25th

- Date matters for less encounters. If you don't like June 25th, use a different date that is not on [this page](#)
- Time matters for a few reasons
 - You need it to be Day (before 8:00 pm) around Roark, which is ~0:20 into the run to allow Machop to be more common
 - You need it to be Night (after 8:00 pm) by the time you reach the Fog route, which is ~1:30 into the run
- Time starts when confirming the English language selection

Twinleaf Town

Open your menu:

- Options
 - Text Speed - Fast (>)
 - Battle Effects - Off (vv>)
 - Battle Style - Set (v>)
 - Give Nicknames - Don't Give (vv>)
 - Autosave - Off (vv>)
 - Background Music - 0 (vv<)

Lake Verity

Pick Chimchar

Wild Starly

- Starly - Scratch x2-3

After you gain control, check your stats. You want to see the following:

- 10+ Attack
- 11+ Sp. Attack

Sandgem Town

Talk to the Mart employee on 201 to get 10 Potions. Don't nickname Chimchar

Route 202

Youngster Tristan

- Starly - Leer, Scratch spam
 - Quick Attack/Tackle does
 - 7 (9) with 8 Defense
 - 6 (7) with 9-10 Defense

- 4 (6) with 11 Defense

Lass Natalie

- Bidoof - Ember x2-3
 - Tackle does 3 (4)
- Bidoof - Ember x2-3
 - Tackle does 3 (4)

Youngster Logan

- Shinx - Ember x2-3
 - Tackle does
 - 4 (5) with 9-11 Defense
 - 3 (4) with 12-14 Defense
 - Thunder Shock does
 - 4 (6) with 9-12 Sp. Def
 - 3 (4) with 13-14 Sp. Def

Jubilife City

Go to the Trainer School and talk to Barry. Find the Clowns

Open your menu:

- Bag
 - Heal to full

Exit the city to the right

Route 203

Pokémon Trainer Barry

- Starly - Ember spam
 - Has 14 Speed
 - Quick Attack/Tackle does
 - 7 (9) with 9-10 Defense
 - 6 (7) with 11-13 Defense
 - 4 (6) with 14 Defense
- Piplup - Ember spam
 - Has 14 Speed
 - Pound does
 - 5-6 (7) with 10 Defense
 - 5 (6) with 11-13 Defense

- 4 (5) with 14-15 Defense

Oreburgh/Route 207

Catch a Machop. **KEEP TRACK OF THE MACHOP'S STARTING LEVEL**

Oreburgh Mine

Pick up the X-Defense on the way into the Mine. Pick up the Escape Rope. Talk to Roark

Open your menu:

- Pokémon
 - If Machop was Level 6-7, swap Machop to Slot 1
- Bag
 - Escape Rope

Take the Center before entering the Gym

Oreburgh Gym

Talk to the second Gym Trainer

Youngster Darian

- Geodude - (Switch to Machop), Focus Energy, Low Kick spam
 - After Focus Energy, Critical Hits are 50% to happen for the rest of the battle
 - Heal as needed to survive
- Onix - Low Kick spam

If significantly damaged, or Machop was Level 5, open your menu:

- Pokémon
 - If Machop was Level 5, swap Machop to Slot 1
- Bag
 - Heal to full

Gym Leader Roark

- Geodude - Revenge spam
 - If no Rollout turn 1, X-Defense turn 2
 - Can Low Kick final turn to outspeed
 - Focus Energy if too many Defense Curls before Rollout
- Onix - (X-Defense if not done) Low Kick spam
- Cranidos - Revenge
 - Does less than half to you with Headbutt

Oreburgh City

Enter the Mart

- Buy
 - Super Potion x6 (R)
 - Antidote x2 (v)
 - Paralyze Heal x2 (v)
 - Repel x15 (R)
 - Escape Rope x2 (^)

Trade for Abra: Note, the Abra always has the same stats, so there's no need to check them at any point

Inside Oreburgh Gate, open your menu:

- Pokémon
 - Swap Chimchar to the front
 - Swap the Oran Berry to Chimchar
- Bag
 - Use Repel (refresh until Floaroma)

Jubilife City

Team Galactic Grunt & Team Galactic Grunt

- Wurmple - Ember (x2)
 - **If Machop was Level 6, you MUST KO Wurmple first**
 - Teach Power-Up Punch over Scratch (Slot 1)
- Zubat - Ember x2-3

Floaroma Town

Run to Route 205 and talk to the girl, then grab the Pecha Berries (right tree on Route 205) and Cheri Berries (right tree outside the shop in Floaroma Town)

Team Galactic Grunt

- Wurmple - Ember (x2)
- Silcoon - Ember

Team Galactic Grunt

- Zubat - Ember x2-3
 - Has 17 Speed

Valley Windworks

Team Galactic Grunt

- Glameow - Power-Up Punch x2-3
 - Has 22 Speed

Talk to the spinner inside

Team Galactic Grunt

- Cascoon - Ember
 - Teach Mach Punch over Leer (Slot 2)
 - Check Attack and Defense

Commander Mars

- Zubat - Taunt, Ember x3
- Purugly - Heal (Fake Out), Power-Up Punch x2, Mach Punch
 - Always outspeeds
 - Scratch does
 - 16-18 (19) with 17-18 Defense
 - 15-16 (18) with 19 Defense
 - 13-15 (16) with 20-22 Defense
 - 12-13 (15) with 23-24 Defense
 - 10-12 (13) with 25 Defense
 - Power-Up Punch + Mach Punch (2HKO) ranges:
 - **Assumes no Growl and no Berry Proc**
 - 50% with 33 Attack
 - 89% with 34 Attack
 - Try to leave the fight in Blaze if possible. If you're out of Blaze, but in Blaze if you're hit 1 more time, use Power-Up Punch

Route 205

As you leave the building, open your menu:

- Bag
 - Use Repel (refresh until in Eterna City)
 - Equip Cheri Berry on Monferno
 - Equip Pecha Berry on Abra
 - If not in Blaze, heal to 32+

Eterna Forest

Bug Catcher Jack (Left)

- Wurmple - Ember
- Beautifly - Ember (x2)
 - OHKO if in Blaze
- Silcoon - Ember

FREE HEAL

Lass Briana (Right)

- Pachirisu - Power-Up Punch spam (Mach Punch at the end)
 - Has 31 Speed

FREE HEAL

Fight the next battle as a double

Psychic Elijah & Psychic Lindsey

- Abra (right)
 - Has 28 Speed
 - Power-Up Punch x2
- Abra (left)
 - Has 32 Speed
 - Mach Punch (x2)

FREE HEAL

Eterna Gym

Heal any Paralysis with Paralyze Heals, not the remaining Cheri Berry

Lass Caroline

- Cherubi - Ember (x2)
- Roselia - Ember x2-3

Aroma Lady Jenna

- Budew - Ember (x2)
 - (Applies to all Budew) If Paralyzed, Mach Punch to finish it off and heal Paralysis on the next Budew/after the fight

- Budew - Ember (x2)
- Budew - Ember (x2)

Aroma Lady Angela

- Turtwig - Ember x2
 - Teach Flame Wheel over Ember (Slot 3)
 - Check Stats to determine your plan for Gardenia. Note, you'll level up after her Turtwig

Aroma Lady Lindsay

- Roselia - Flame Wheel

Open your menu (can skip if no damage and still have Cheri Berry):

- Bag
 - Heal to full
 - Equip Cheri Berry on Monferno

Gym Leader Gardenia

- Cherubi - Power-Up Punch (x2), Flame Wheel
- Turtwig - Flame Wheel
- Roserade - Flame Wheel
 - Always outspeeds
 - +1 Flame Wheel ranges
 - 5/16 with 36 Attack
 - 10/16 with 37-38 Attack
 - 14/16 with 39-40 Attack
 - Guaranteed with 41+ Attack
 - Grass Knot does
 - 23-27 with 22 Sp. Def
 - 21-25 (26) with 23 Sp. Def
 - 21-24 (25) with 24 Sp. Def
 - 21-24 with 25 Sp. Def
 - 20-23 (24) with 26 Sp. Def
 - 18-21 (22) with 27 Sp. Def
 - 18-21 with 28 Sp. Def
 - 17-20 (21) with 29-30 Sp. Def
 - 16-19 (20) with 31 Sp. Def
 - 15-18 with 33 Sp. Def
 - 15-17 (18) with 34-35 Sp. Def
 - Petal Blizzard does
 - 18-21 (22) with 23 Defense
 - 18-21 with 24 Defense

- 16-19 (20) with 25 Defense
- 16-18 (19) with 26-27 Defense
- 15-18 with 28 Defense
- 15-17 (18) with 29 Defense
- 14-16 (17) with 30 Defense
- 13-15 (16) with 31 Defense
- 12-15 with 33-34 Defense
- 12-14 (15) with 35 Defense

Enter the Herb Shop

- Buy
 - Heal Powder x5
 - Revival Herb x1 (^)
 - Energy Root xMax (^)

Open your menu:

- Pokémon
 - Swap Kadabra to Slot 1
 - Swap the Pecha Berry to Monferno
 - Restore Monferno to full health

Team Galactic Eterna Building

Run in between the two trainers to fight them as a double battle

Team Galactic Grunt & Team Galactic Grunt

- Zubat | Wurmple - Flame Wheel | Confusion
- Glameow | Cascoon - Flame Wheel | Confusion
 - Double target Cascoon in case of Fake Out
 - If Fake Out, heal whoever was targeted on the final turn

Team Galactic Grunt

- Wurmple - Confusion
- Silcoon - Confusion
- Zubat - Confusion

Open your menu:

- Pokémon
 - Swap Monferno to Slot 1

Scientist Travon

- Kadabra - Flame Wheel

Open your menu:

- Pokémon
 - Swap Kadabra to Slot 1

Commander Jupiter

- Zubat - Confusion
- Skuntank - Switch to Monferno, Power-Up Punch x2, Flame Wheel (Mach Punch)
 - Has 38 Speed
 - It's okay if Monferno dies to Aftermath

Get the Explorer Kit and the Bike

Route 207

Pick up the hidden Revive. When the Hiker passes so you can run to Coronet, open your menu:

- Bag
 - Heal Monferno to full
 - Register the Bike
 - Use a Repel (refresh until Hearthome)

Pick up the hidden Ether inside Mount Coronet

Hearthome City

Go to the Contest Hall, and then back down to leave the city in the bottom right

Pokémon Trainer Barry

- Starly - Confusion
- Prinplup - Confusion, Psycho Cut, Confusion
 - You're trying to avoid Bubble Beam + Torrent Bubble Beam
 - If no Bubblebeam or you crit Confusion on turn 1, just Confusion x2-3
- Roselia - Confusion (x2)
- Ponyta - Confusion (die), Mach Punch
 - Kadabra MUST faint after Roselia faints but before Ponyta. If Kadabra beats Ponyta, the EXP Route is wrong and you'll likely run into Disobedience issues

Route 209

Open your menu:

- Bag
 - Use a Repel (refresh until you run out)

Pick up the hidden Revive and the Calcium. Enter Lost Tower, get Strength and open your menu:

- Bag
 - Escape Rope

Route 215

Ruin Maniac Calvin

- Bronzor - Power-Up Punch x2, Mach Punch
 - Heal Powder if confused before KOing
- Sheldon - Mach Punch x2
 - The goal is to leave this fight around 50-70% health
 - If you need to take damage - Taunt, Mach Punch

Pick up the Ether. Talk to the Black Belt for Payback. Pick up the hidden Zinc and Shock Wave. Open your menu:

- Bag
 - Use Calcium on Kadabra
 - Teach Stealth Rock to Monferno over Flame Wheel (Slot 3)
 - Teach Shock Wave to Kadabra (Slot 4)
 - Teach Grass Knot to Kadabra over Psycho Cut (Slot 3)
 - Revive Kadabra
 - Heal Kadabra to full

Ace Trainer Maya

- Glameow - Confusion (Grass Knot)
- Kadabra - Grass Knot, Shock Wave
 - Outspeeds
 - Shock Wave spam if Kinesis
 - Psybeam does 15-18

Ace Trainer Dennis

- Monferno - Confusion
- Gyarados - Shock Wave

Veilstone City

Go to the Department Store

- 1F Left Teller
 - Sell

- Poke Ball xMax
 - Zinc x1
 - All TMs
 - TM98 x3
 - TM76 x4
 - TM86 x4
 - TM93 x3
 - TM96 x3
 - TM66 x3
 - Buy
 - Super Repel x4
- 3F Bottom Teller
 - Buy
 - TM35 x1 (R ^)
 - TM29 x1 (R vv)
 - TM21 x1 (v)
- 2F Middle Teller
 - Buy
 - Calcium x1 (vv)
- 2F Top Teller
 - Buy
 - X-Speed x11
 - X-Defense x11 (vv) in Shining Pearl
 - X-Defense x13 (vv) in Brilliant Diamond
 - X-Accuracy x1 (vvv)
 - X-Sp. Def x4 (R)
 - X-Sp. Atk xMax (^)

Get the Metronome. Open your menu:

- Bag
 - Heal Kadabra to full
 - Use Calcium on Kadabra
 - Equip Metronome on Kadabra
 - Teach Psychic to Kadabra over Teleport (Slot 1)
 - Teach Flamethrower to Monferno over Power-Up Punch (Slot 1)

Veilstone Gym

Black Belt Rafael

- Meditate
 - Psychic

Gym Leader Maylene

- Meditite - X-Defense, X-Sp. Atk (x2), (X-Accuracy), (X-Speed), Confusion
 - Can skip 2nd X-Sp. Atk if no Light Screen
 - Can skip X-Speed if can live Lucario (you'll gain 2hp on level)
 - Can use X-Accuracy if Flash
- Machoke - Psychic
- Lucario - Psychic
 - Metal Claw does 34-40 (42) with +2 Defense

Open your menu:

- Pokémon
 - Move Metronome to Monferno
 - Deposit Kadabra

Veilstone City

Team Galactic Grunt & Team Galactic Grunt

- Beautifly - Flamethrower
- Stunky - Flamethrower
 - If it lives, ignore it
- Dustox - Flamethrower
- Croagunk - Flamethrower

Enter the Storage building and pick up Fly

Route 214/Valor Lakefront/Route 213

Open your menu:

- Pokémon
 - Withdraw Kadabra to Slot 1
 - Move Metronome to Kadabra
- Bag
 - Use Super Repel (refresh until in Pastoria)
 - Heal Kadabra to full

Psychic Abigail

- Gastly - Psychic
- Misdreavus - Psychic
- Kadabra - Psychic (Shock Wave)

Pick up the hidden Max Ether. Pick up the hidden Calcium. Pick a Rawst Berry

Pastoria Gym

Puzzle:

- Yellow Switch
- Green Switch

Sailor Damian

- Wingull - Confusion
- Wingull - Confusion

Puzzle:

- Blue Switch

Tuber Jacky

- Buizel - Confusion

Tuber Caitlyn

- Azurill - Confusion
- Marill - Psychic

Puzzle:

- Green Switch
- Yellow Switch (bottom, not left)

Sailor Samson

- Shellos - Psychic
- Wingull - Psychic
- Shellos - Psychic
 - Teach Psyshock over Confusion (Slot 2)

Puzzle:

- Blue Switch

Open your menu:

- Bag
 - Heal Kadabra to full
 - Use Ether on Kadabra (Psychic)
 - Equip Rawst Berry on Monferno
 - Use Calcium on Kadabra
- Options
 - Battle Style - Switch

Gym Leader Wake

- Gyarados - Shock Wave
 - Switch to Monferno
- Quagsire - Taunt (die/switch to Kadabra), X-Speed, Grass Knot
 - Don't KO Quagsire unless all are true:
 - 50 HP or higher
 - +1 Speed or higher
 - No Rain
- Floatzel - Grass Knot

Pastoria City

Open your menu:

- Options
 - Battle Style - Set
- Bag
 - Use Super Repel (refresh until you run out)
 - Heal to full

Pokémon Trainer Barry

- Starly - X-Sp. Atk, Shock Wave
- Prinplup - Shock Wave
- Roselia - Psyshock [9]
- Ponyta - Shock Wave

Route 214

Team Galactic Grunt

- Glameow - Shock Wave

Open your menu:

- Bag
 - Heal if under 42hp
- Town Map
 - Fly to Solaceon Town

Route 210

Ace Trainer Alyssa

- Ponyta - Psychic [9]

- Grotle - Psychic [8]

Pick up Shadow Ball

Black Belt Adam

- Machoke - Psyshock [8]

Bird Keeper Brianna

- Hoothoot - Shock Wave
- Noctowl - Psyshock [7]

Celestic Town

Team Galactic Grunt

- Beautifly - Shock Wave
- Croagunk - Shock Wave

Get Surf. Enter the mart and get the Wise Glasses. Exit, change your clock to Morning and reenter to get the Choice Specs. Talk to the right teller:

- Buy
 - Super Potion x11
 - Revive x3
 - Super Repel xMax

Open your menu:

- Pokémon
 - Swap Rawst Berry to Kadabra
 - Heal to full if needed
- Town Map
 - Fly to Hearthome City

Hearthome Gym

Puzzle:

- Right Door
- Middle Door
- Left Door
- Right Door

Gym Leader Fantina

- Drifblim - X-Sp. Def, X-Speed, X-Sp. Atk, Psychic [7]
 - Heal Burn ASAP unless setup is done
 - Heal to full during Fly if needed
 - If Fly when setup is done, stall with Shock Wave
- Gengar - Psychic [6]
- Mismagius - Psyshock [6]

Go outside and open your menu:

- Pokémon
 - Swap Metronome to Kadabra
- Bag
 - Heal to full
 - Use Super Repel (refresh until in Canalave City)
- Town Map
 - Fly to Jubilife

Get the Rare Candy on Route 218

Canalave City

Pokémon Trainer Barry

- Staravia - Psychic [5]
 - If Quick Claw Double Team miss, Shock Wave
- Heracross - Psychic [4]
- Roselia - Psychic [3]
- Ponyta - Psychic [2]
- Prinplup - Psychic [1] (Shock Wave)
 - If Metronome 3 - 15/16 range

Open your menu (delay to after Ricky if you took no damage):

- Bag
 - Equip Choice Specs on Kadabra
 - Equip Wise Glasses on Monferno
 - Teach Shadow Ball to Kadabra over Shock Wave (Slot 4)
 - Heal to full

Canalave Gym

Black Belt Ricky

- Steelix - Shadow Ball x2 / Grass Knot x2

Open your menu (skip if you did it before Ricky):

- Bag
 - Equip Choice Specs on Kadabra
 - Equip Wise Glasses on Monferno
 - Teach Shadow Ball to Kadabra over Shock Wave (Slot 4)
 - Heal to full

Ace Trainer Cesar

- Skorupi - Shadow Ball
- Steelix - Shadow Ball (x2)

Worker Gerardo

- Onix - Shadow Ball
- Onix - Shadow Ball

Black Belt David

- Onix - Grass Knot
- Steelix - Grass Knot

Ace Trainer Breanna

- Azumarill - Psychic

Open your menu:

- Pokémon
 - Swap Monferno to Slot 1
 - Held Item -> Revive Monferno if Kadabra is full health
- Bag
 - Heal to full
 - Revive Monferno
 - Heal with Potion too? You want Blaze on Bronzor

Gym Leader Byron

- Bronzor - Taunt, Stealth Rock, Flamethrower x2
 - Re-Taunt as needed. Mach Punch to avoid heal range

- Steelix - Taunt (die/switch to Kadabra) Grass Knot
- Bastiodon - X-Sp. Atk, Grass Knot

After the cutscene, open your menu:

- Town Map
 - Fly to Celestic Town

Mount Coronet/Route 216/Route 217

At the grass, open your menu:

- Pokémon
 - Swap Kadabra to Slot 1
- Bag
 - Use Repel (refresh until in Veilstone for Galactic HQ)
 - Track steps for Candice skip
 - Teach Dazzling Gleam to Kadabra over Grass Knot (Slot 3)
 - Heal if under 24hp

Pick up both hidden Rare Candies

Ace Trainer Dalton

- Raichu - Psyshock [5]
- Pelipper - Psyshock [4]
- Hippopotas - Psyshock [3]

Pick up the hidden Calcium and Rock Climb

Ace Trainer Olivia

- Roselia - Psyshock [2]
- Seaking - Psyshock [1]

When you hit the Snowpoint City trigger, open your menu:

● Pokémon

○ Swap Wise Glasses to Kadabra

- Town Map
 - Fly to Veilstone City

Lake Valor

Commander Saturn

- Kadabra - Shadow Ball
- Toxicroak - Psyshock [0]
- Bronzor - Shadow Ball (x2)

Open your menu:

- Pokémon
 - Swap Choice Specs to Kadabra
- Town Map
 - Fly to Twinleaf Town

Lake Verity

Talk to Mom to heal. Fight the grunts as a Double fight

Team Galactic Grunt & Team Galactic Grunt

- Glameow | Silcoon - Dazzling Gleam [9] | X-Sp. Atk (Kadabra)
- Stunky | Glameow - Dazzling Gleam [8] | X-Sp. Atk (Kadabra)
- Glameow | Golbat - Dazzling Gleam [7] | Heal Kadabra if needed

Open your menu:

- Pokémon
 - Swap Wise Glasses to Kadabra
 - Deposit Monferno
 - Held Item
 - Use Rare Candy x3 on Kadabra
 - Use Calcium x1 on Kadabra

Commander Mars

- Golbat - Psychic
- Purugly - Psychic (x2)
- Bronzor - Shadow Ball (x2)

Open your menu:

- Bag
 - Heal to full
- Town Map
 - Fly to Snowpoint City

Snowpoint Gym

Gym Leader Candice

- Snover - X-Sp. Atk, Dazzling Gleam
- Sneasel - Dazzling Gleam
 - Outspeeds, but likes to go for -Priority moves. Sorry if you die
- Medicham - Psychic
- Abomasnow - Psychic

Head to the lake, then open your menu:

- Town Map
 - Fly to Veilstone City

Veilstone City

Head up toward Galactic HQ and talk to the Grunt, then backtrack to Storage

Team Galactic HQ

Team Galactic Grunt

- Dustox - Psychic
- Bronzor - Shadow Ball

Scientist Fredrick

- Kadabra - Dazzling Gleam
- Kadabra - Dazzling Gleam

Head to the main building

Team Galactic Grunt

- Golbat - Psychic
- Silcoon - Psychic

Take the Heal Bed. Open your menu:

- Pokémon
 - Withdraw Monferno

Fight the next fight as a double

Team Galactic Grunt & Team Galactic Grunt

- Croagunk | Stunky - Dazzling Gleam [9] | Anything
- Stunky | Croagunk - Dazzling Gleam [8] | Heal if needed
- Glameow - Dazzling Gleam [7] | Heal if needed

Team Galactic Boss Cyrus

- Murkrow - Dazzling Gleam [6]
- Golbat - Psyshock
- Sneasel - Dazzling Gleam [4]
 - Speedie

Commander Saturn

- Kadabra - Shadow Ball
- Toxicroak - Psyshock
- Bronzor - Shadow Ball

Open you menu:

- Bag
 - Heal if significantly damaged
 - Use Repel (refresh until past grass on the way to Sunyshore)
- Town Map
 - Fly to Oreburgh City

Mount Coronet

Team Galactic Grunt

- Bronzor - Shadow Ball
- Glameow - Psyshock

Team Galactic Grunt

- Bronzor - Shadow Ball
- Golbat - Psyshock

Team Galactic Grunt

- Golbat - Psyshock
- Glameow - Psyshock
- Bronzor - Shadow Ball

Team Galactic Grunt & Team Galactic Grunt

- Stunky | Dustox - Dazzling Gleam [3] | Flamethrower
- Croagunk | Glameow - Dazzling Gleam [2] | Anything

Open your menu:

- Bag
 - Heal to full

Commander Jupiter & Commander Mars

- X-Defense
 - Payback does 18-20 (22)
- X-Sp. Atk
- Right side
 - Bronzor - Shadow Ball
 - Purugly - Psychic
 - Golbat - Psychic
- Left side
 - Bronzor - Shadow Ball
 - Skuntank - Dazzling Gleam x2 [0]
 - Kazza L50: Snarl does 44-50 (54)
 - Kazza L51: Snarl does 42-48 (50)
 - Golbat - Psychic

FREE HEAL

[Click here to continue with the Shining Pearl route](#)

[Click here to continue with the Brilliant Diamond route](#)

Shining Pearl Endgame

Team Galactic Boss Cyrus

- Honchkrow - Dazzling Gleam
- Gyarados - Psyshock [9], Revival Herb Kadabra, Psychic [9]
- Crobat - Psychic [8]
 - If Crobat Tailwinds and dies
 - Weavile - X-Sp. Atk, (X-Defense), Dazzling Gleam
 - Skip X-Defense if Dig turn 1
 - If Crobat U-Turns
 - Weavile - Heal to full, X-Defense, X-Sp. Atk, (Heal if not Digging), Dazzling Gleam

- Crobat - Psychic [7]
 - U-Turn does 48-56 (58) w/ +2 Defense

Catch Palkia with the Master Ball. Enter the cave. Open your menu:

- Pokémon
 - Swap Choice Specs to Kadabra
- Bag
 - Heal Kadabra to full
 - Equip Metronome on Palkia
 - Teach Surf to Palkia over Ancient Power (Slot 1)
 - Stat Thresholds (actual stats referenced later as well)
 - 99 Speed to outspeed Golem at +0
 - 170 Sp. Atk to Dragon Pulse Hippowdon
 - 95 Speed to outspeed Alakazam at +2
 - Use Escape Rope

Outside, open your menu:

- Town Map
 - Fly to Veilstone City

Route 222

Sailor Luther

- Feebas - Psychic [6]
- Machoke - Psychic [5]
- Gastrodon - Psychic [4]

Sunshine Gym

School Kid Tiera

- Pachirisu - Psychic [3]

School Kid Forrest

- Mr. Mime - Shadow Ball

Guitarist Jerry

- Luxio - Shadow Ball

Ace Trainer Destiny

- Kadabra - Dazzling Gleam
- Raichu - Dazzling Gleam (x2)

Guitarist Preston

- Luxio - Dazzling Gleam
- Bibarel - Dazzling Gleam

Ace Trainer Zachery

- Steelix - Shadow Ball x2
- Medicham - Shadow Ball

Open your menu:

- Pokémon
 - Swap Palkia to Slot 1

Gym Leader Volkner

- Raichu - X-Sp. Atk
- Ambipom - X-Speed, Surf [14]
- Raichu - Surf [13]
- Octillery - Surf [12]
- Luxray - Surf [11]

Route 223

Open your menu:

- Pokémon
 - Swap Kadabra to Slot 1
- Bag
 - Use Repel (refresh until out of Victory Road)

Swimmer Oscar

- Mantyke - Psyshock [8]
- Remoraid - Psyshock [7]
- Mantine - Psyshock [6]

Victory Road

Ace Trainer Mariah

- Golduck - Psyshock [5]
- Blissey - Psyshock [4]

Pick up the hidden Max Elixir

Ace Trainer Omar

- Rapidash - Psychic [2]
- Carnivine - Psychic [1]
- Rampardos - Psychic [0]

Open your menu:

- Bag
 - Use Ether on Kadabra (Psychic)

Ace Trainer Sydney

- Clefable - Psychic [9]
- Torterra - Psychic [8]

Veteran Clayton

- Staraptor - Psychic [7]
- Hippowdon - Psychic [6]

Black Belt Miles

- Machop - Psychic [5]

Psychic Valencia

- Chingling - Shadow Ball
- Chimecho - Shadow Ball

Pick up Dragon Pulse down the waterfall before Andre

Dragon Tamer Andre

- Gabite - Shadow Ball

Veteran Edgar

- Tentacruel - Psychic [4]
- Golem - Psychic x2 [2]
- Empoleon - Psychic x2 [0]
 - Heal as needed, or clean up with Palkia and Revive after the fight
 - Palkia needs 8 Surfs after this fight, otherwise take the E4 Center before Barry

Dragon Tamer Clinton

- Gible - Psyshock [3]
- Gyarados - Psyshock [2]
- Gible - Psyshock [1]

Open your menu:

- Pokémon
 - Deposit Kadabra and Monferno
 - Remove Choice Specs from Kadabra to the Bag

Pokémon League

Talk to the Mart:

- Buy
 - Full Restore xMax (R R ^)

Pokémon Trainer Barry

- Staraptor - X-Speed, X-Sp. Atk, Surf x2 [9]
- Rapidash - X-Sp. Atk, Surf [8]
- Snorlax - Surf [7]
- Roserade - Surf [6]
- Heracross - Surf [5]
- Empoleon - Surf [3*]
 - Surf x2 if it comes out early (rare)
 - Has Quick Claw
 - Grass Knot does
 - 61-71 (72) with 126 Sp. Def
 - 60-70 (71) with 127-128 Sp. Def
 - 59-69 (70) with 129-130 Sp. Def
 - 58-68 (69) with 131-132 Sp. Def
 - 57-67 (68) with 133-134 Sp. Def
 - 56-66 (67) with 135-136 Sp. Def
 - 55-64 (65) with 137-138 Sp. Def
 - 55-64 (65) with 139-140 Sp. Def

- 54-63 (64) with 141-143 Sp. Def
- 53-62 (63) with 144 Sp. Def

Open your menu:

- Bag
 - Heal to full
 - Use Ether on Palkia (Surf)
 - Equip Choice Specs on Palkia

Elite Four Aaron

- Dustox - X-Speed, X-Sp. Atk x2, Surf
 - Skip 1 X-Sp. Atk if no Light Screen
 - Check Speed when you level up
- Heracross - Surf
- Beautifly - Surf
- Vespiquen - (Heal if Light Screen still), Surf
- Drapion - Surf

Open your menu:

- Bag
 - Heal to full
 - Equip Metronome on Palkia
 - Teach Dragon Pulse to Palkia over Spacial Rend (Slot 4)

Elite Four Bertha

- Quagsire - X-Defense, X-Sp. Atk, Dragon Pulse
 - X-Speed if 111 or less Speed
 - Check Sp. Atk on Level Up
- Sudowoodo - Dragon Pulse
- Whiscash - Dragon Pulse
- Golem - Slash, Dragon Pulse
- Hippowdon - Surf
 - If 194+ Sp. Atk, Dragon Pulse

Open your menu:

- Bag
 - Heal to full
 - Use Max Elixir on Palkia
 - Equip Choice Specs on Palkia

Elite Four Flint

- Rapidash

- X-Speed
 - If not asleep, Surf [14]
- Otherwise
 - X-Defense
 - X-Sp. Atk
 - Surf until woken up [14]
- Check Speed on Level Up
- Lopunny
 - If +2 Sp. Atk
 - (Heal to survive Close Combat + Mach Punch)
 - Surf [13]
 - Otherwise
 - (Full Restore if needed)
 - X-Defense
 - X-Sp. Atk
 - (Heal to survive Close Combat + Mach Punch)
 - Surf [12]
- Steelix - Surf [11]
- Drifblim - Surf [10]
- Infernape - Surf x2 [8]
 - Close Combat does
 - 57-66 (67) with 115 Defense
 - 55-64 (66) with 116-118 Defense
 - 54-63 (64) with 119-120 Defense
 - 52-61 (63) with 121-124 Defense
 - 51-60 (61) with 125-127 Defense
 - 51-58 (60) with 128-130 Defense
 - 49-57 (58) with 131 Defense
 - Mach Punch does (this is wrong)
 - 19-22 (24) with 115-118 Defense
 - 18-21 (22) with 119-127 Defense
 - 16-19 (21) with 128-131 Defense

Open your menu:

- Bag
 - Heal to full

Elite Four Lucian

- Mr. Mime - X-Sp. Def, X-Speed, X-Sp. Atk x2 (x3 if need to stall a turn), Surf [7]
 - 8 Turn Light Screen!
 - X-Speed x2 if 112 Speed or less
 - Dazzling Gleam does
 - 54-62 (66) with 138-143 Sp. Def

- 50-60 (62) with 144-150 Sp. Def
 - 50-56 (60) with 151-155 Sp. Def
- Medicham - Surf [6]
- Girafarig - Surf [5]
- Alakazam - Surf [4]
- Bronzong - Surf [3]

Open your menu:

- Bag
 - Heal to full

Champion Cynthia

- Spiritomb - X-Sp. Def, X-Speed, X-Sp. Atk x2, Dragon Pulse [8*]
 - Should spam Sucker Punch after the X-Sp. Def. Use another one if you get the Sp. Def drop from Shadow Ball and she keeps using Special moves
- Roserade - Dragon Pulse [7]
- Gastrodon - Dragon Pulse [6]
- Lucario - Dragon Pulse [5]
- Milotic - Dragon Pulse [4]
- Garchomp - Dragon Pulse [3]

Congratulations! Time ends on the fade out after the Hall of Fame sequence

Brilliant Diamond Endgame

Team Galactic Boss Cyrus

- Honchkrow - Dazzling Gleam
- Gyarados - Psyshock [9], Revival Herb Kadabra, Psyshock [8]
- Crobat - Psyshock [7]
 - If Crobat Tailwinds and dies
 - Weavile - X-Sp. Atk, (X-Defense), Dazzling Gleam
 - Skip X-Defense if Dig turn 1
 - If Crobat U-Turns
 - Weavile - Heal to full, X-Defense, X-Sp. Atk, (Heal if not Digging), Dazzling Gleam
 - Crobat - Psyshock [6]
 - U-Turn does 48-56 (58) w/ +2 Defense

Catch Dialga with the Master Ball. Enter the cave. Open your menu:

- Pokémon
 - Swap Choice Specs to Kadabra

- Bag
 - Heal Kadabra to full
 - Equip Metronome on Dialga
 - Use Escape Rope

Outside, open your menu:

- Town Map
 - Fly to Veilstone City

Route 222

Sailor Luther

- Feebas - Psychic [9]
- Machoke - Psychic [8]
- Gastrodon - Psychic [7]

Sunysshore Gym

School Kid Tiera

- Pachirisu - Psyshock [5]

School Kid Forrest

- Mr. Mime - Shadow Ball

Guitarist Jerry

- Luxio - Shadow Ball

Ace Trainer Destiny

- Kadabra - Dazzling Gleam
- Raichu - Dazzling Gleam (x2)

Guitarist Preston

- Luxio - Dazzling Gleam
- Bibarel - Dazzling Gleam

Ace Trainer Zachery

- Steelix - Shadow Ball x2
- Medicham - Shadow Ball

Open your menu:

- Bag
 - Heal to full

Gym Leader Volkner

- Raichu - X-Speed
- Ambipom - Heal, Psychic [6]
- Raichu - Psychic [5]
- Octillery - Psychic [4]
- Luxray - Psychic [3]

Route 223

Open your menu:

- Bag
 - Use Repel (refresh until out of Victory Road)
 - Heal to full

Swimmer Oscar

- Mantyke - Psyshock [4]
- Remoraid - Psyshock [3]
- Mantine - Psyshock [2]

Victory Road

Ace Trainer Mariah

- Golduck - Psyshock [1]
- Blissey - Psyshock [0]

Pick up the hidden Max Elixir

Ace Trainer Omar

- Rapidash - Psychic [2]
- Carnivine - Psychic [1]
- Rampardos - Psychic [0]

Open your menu:

- Bag
 - Use Max Elixir on Kadabra

Ace Trainer Sydney

- Clefable - Psychic [9]
- Torterra - Psychic [8]

Veteran Clayton

- Staraptor - Psychic [7]
- Hippowdon - Psychic [6]

Black Belt Miles

- Machop - Psychic [5]

Psychic Valencia

- Chingling - Shadow Ball
- Chimecho - Shadow Ball

Pick up Dragon Pulse down the waterfall before Andre

Dragon Tamer Andre

- Gabite - Shadow Ball

Veteran Edgar

- Tentacruel - Psychic [4]
- Golem - Psychic x2 [2]
- Empoleon - Psychic x2 [0]
 - Heal as needed, or clean up with Dialga and Revive after the fight

Dragon Tamer Clinton

- Gible - Psyshock
- Gyarados - Psyshock
- Gible - Psyshock

Open your menu:

- Pokémon
 - Deposit Kadabra and Monferno
 - Held Item (Dialga)
 - Teach Dragon Pulse over Ancient Power (Slot 1)
 - 95 Speed to skip 1 X-Speed on Flint and Cynthia

Pokémon League

Talk to the Mart:

- Buy
 - Full Restore xMax (R R ^)

Pokémon Trainer Barry

- Staraptor - X-Defense, X-Speed, X-Sp. Atk x2, Dragon Pulse x2 [8]
 - Close Combat does (only has 3)
 - 50-58 (60) with 126-128 Defense
 - 48-56 (58) with 129-133 Defense
 - 46-54 (56) with 134-138 Defense
 - 44-52 (54) with 139+ Defense
 - Pluck does 12 max
- Snorlax - Dragon Pulse [7]
- Roserade - Dragon Pulse [6]
- Heracross - Dragon Pulse [5]
- Rapidash - Dragon Pulse [4]
- Empoleon - Dragon Pulse [3]
 - Has Quick Claw
 - Brine does
 - 51-59 (60) with 106 Sp. Def
 - 50-58 (59) with 107 Sp. Def
 - 49-57 (58) with 108-109 Sp. Def
 - 48-57 with 110-112 Sp. Def
 - 47-55 (56) with 113 Sp. Def
 - 46-54 (55) with 114-115 Sp. Def
 - 46-54 with 116 Sp. Def
 - 45-53 (54) with 117-118 Sp. Def
 - 45-52 (53) with 119-120 Sp. Def
 - 44-51 (52) with 121 Sp. Def

If you had to clean up with Dialga on Edgar, take the Center after Barry. Otherwise, if less than 60hp, open your menu:

- Bag
 - Heal to full

Elite Four Aaron

- Dustox - X-Speed, X-Sp. Atk x2, Flash Cannon x2 [8]
 - Stall a turn for each non-Light Screen turn at the start
 - Bug Buzz does 20 max

- Heracross - Flash Cannon [7]
- Beautifly - Dragon Pulse [2]
- Vespiquen - Dragon Pulse [1]
- Drapion - Dragon Pulse [0]

Open your menu:

- Bag
 - Heal to full
 - Ether Dragon Pulse

Elite Four Bertha

- Quagsire - X-Defense, X-Speed, X-Sp. Atk, Heal to full, Dragon Pulse [9]
 - You'll always live EQ from Quagsire + EQ from Golem assuming no Critical Hits
- Golem - Slash, Dragon Pulse [8]
- Whiscash - Dragon Pulse [7]
- Sudowoodo - Dragon Pulse [6]
- Hippowdon - Dragon Pulse [5]

Open your menu:

- Bag
 - Heal to full

Elite Four Flint

- Rapidash - X-Defense x2, X-Speed x1-2, X-Sp. Atk x2, Heal, Dragon Pulse [4]
 - X-Speed x2 if 100 or less Speed
- Lopunny - Dragon Pulse [3]
- Steelix - Dragon Pulse [2]
- Drifblim - Dragon Pulse [1]
- Infernape - Slash, Dragon Pulse [0]
 - Before Slash, heal if under (assumes no 1/16 max rolls):
 - 101 with 136-137 Defense
 - 97 with 138-143 Defense
 - 93 with 144-150 Defense
 - 91 with 151+ Defense
 - Close Combat does
 - 66-74 (78) with 136-137 Defense
 - 62-72 (74) with 138-143 Defense
 - 60-68 (72) with 144-150 Defense
 - 56-66 (68) with 151+ Defense
 - Mach Punch does
 - 24-26 (30) with 136-137 Defense
 - 20-24 (26) with 138+ Defense

Open your menu:

- Bag
 - Heal to full
 - Ether Dragon Pulse

Elite Four Lucian

- Mr. Mime - X-Sp. Def, X-Speed, X-Sp. Atk x3, Flash Cannon[6]
- Medicham - Flash Cannon [5]
- Alakazam - Flash Cannon [4]
 - Psychic does 38 max
- Girafarig - Flash Cannon [3]
- Bronzong - Flash Cannon [2]

Open your menu:

- Bag
 - Heal to full

Champion Cynthia

- Spiritomb - X-Sp. Def, X-Speed, X-Sp. Atk x2, Dragon Pulse [8*]
 - X-Speed x2 if 104 or less Speed
 - Should spam Sucker Punch after the X-Sp. Def. Use another one if you get the Sp. Def drop from Shadow Ball and she keeps using Special moves
- Roserade - Dragon Pulse [7]
- Gastrodon - Dragon Pulse [6]
- Lucario - Dragon Pulse [5]
- Milotic - Dragon Pulse [4]
- Garchomp - Dragon Pulse [3]

Congratulations! Time ends on the fade out after the Hall of Fame sequence

Version History and Future Ideas

Versions

- **September 19, 2022** - Fixed an issue where the Dragon Pulse TM was not mentioned to be picked up in Victory Road
- **July 11, 2022** - Initial publication

Future Ideas

- Explain Oran/Blaze on Mars 1 better
- Manipulate Blaze on Jupiter 1
- Understand/explain Mars/Jupiter double