

Aalto Gamers Valorant Tournament 2025

A few main points to note:

- The Aalto Gamers Discord has a section for the tournament called AG Valorant Tournament 2025. It contains text channels used for communication during the tournament and voice channels for all teams.
 - If you can't see the channels, go to the "Channels and Roles" ("Kanavat ja Roolit") menu at the top of the channel list and follow the tournament section to see the channels.
- Make sure all team members are on the discord voice channel at **12:40**
- Depending on the length of all the games, we expect the finals to end at around 18.
- **Prizes:** 1. 150€ 2. 50 €. Winning team captains will be contacted after the tournament for payout.
- **Stream:** Games will be streamed in Finnish or English at twitch.tv/aaltogamers
- **Players:** 3 out of the 5 active players must be higher education students. If you plan on having a sub who is not a higher education student and only have 3 students in the main team, the sub can only replace one of the two non-students.
- Prep some snacks if you're confident in going far in the tournament ;)

Format, teams and schedule

We will use an Swiss-type system with the top 4 teams making it to the semi-finals' single elimination brackets. This means all teams will get to play at least 3 games in the Swiss system, with the closest matches most likely coming at the end! All games will be Bo1. There will be 3-0 teams, who will get to choose their opponent for semi-finals out of the 2-1 teams. The exact format and schedule will be confirmed after we know how many sign-ups we have.

Rules

- Teams can have one substitute player and you can swap around players between the matches
- Each team has two 60 second timeouts per game, one per half. Timeouts can be used by typing /timeout in the chat. You can use the timeouts for tactical discussions or for trying to fix lag/disconnections. Other kinds of pauses will not be possible.
- The games will be played on the Stockholm servers
- Game creation (unless the game is streamed and admin makes the lobby)
 - Mode: Standard
 - Allow cheats: OFF
 - Tournament mode: ON
 - Overtime Win By Two: ON
 - Play out all rounds: OFF

- Hide match history
- Teams will have 10 minutes to join the game lobby once it has been created and everyone has been invited
- Map pool = official map pool at the time of the tournament.
- Map veto

Best of 1	Best of 3
Team A bans map	Team A bans map
Team B bans map	Team B bans map
Team A bans map	Team A picks map
Team B bans map	Team B picks side
Team A bans map	Team B picks map
Team B bans map	Team A picks side
The only map left in the pool is picked.	Team A bans map
Team A picks side	Team B bans map
	The only map left in the pool is picked for game 3 .
	Team A picks side

- Team A will be the one which is higher in the brackets spreadsheet. Team B will in turn be the one lower on the brackets spreadsheet.
- You can do the map veto by writing the names in the game lobby or in the dedicated discord channel #mapveto.
- Teams report the score in the results channel in discord with a screenshot of the scoreboard.
- Note that if you have party chat on, you will be in voice chat with the other team during the game and the game creation! Turn party voice off for the duration of the games and use your team's voice channel on the Aalto Gamers Discord channel.
- Remember good sportsmanship - any toxic behaviour can lead to immediate ban or other disciplinary action during and/or after the tournament.