Hello Guys

This doc contains the different types of calcs and scaling metas for Street Fighter verse. Street Fighter in my opinion is one of the most heavily downplayed verse out there often times I have seen people say that it is the weakest fighting game verse which is far from truth. In this doc I will be clearing some misconceptions regarding the Street Fighter verse and give u an idea of how strong it is

Feats and Calcs:

So for starters I will be putting some calcs of certain feats from Street Fighter games and anime as well since anime is directly part of the canon and does not contradict the games

In the game Cannon Spike, Cammy's shown her surviving being at the center of an explosion that destroyed an island.



https://youtu.be/qCN1iTW_0nE 16:32

This island had mountains with snow peaks, as well as tropical zones, which means these are at least 4,500 meters tall. Mountains on average have a slope of 30 degrees. With that I can find the energy needed to destroy just one of these mountains.

R = (4,500 m)÷Tan(30) = 7,794.228 m

 $V = \pi(7,794.228 \text{ m})^2 \times (4,500 \text{ m}) \div 3$

V = 2.862776305E17 cm³

Stone Violent Fragmentation = 69 J/cm³

E = 1.97531565E19 J

Y = 4.721 Gigatons of TNT

For a high end, I will try to estimate the overall destruction of the island using the tallest mountain in the image below.

StreetFighter21 177 px = 4,500 m

1168 px = 29,694.9 m

R = 14,847.45 m

To compensate for the empty space between the mountains, I think reducing it to 1/3 should be enough.

 $V = \pi (14,847.45 \text{ m})^2 \times (4,500 \text{ m}) \div 3$

V = 1.038832004E18 cm³

Stone Violent Fragmentation = 69 J/cm³

E = 7.167940828E19 J

Y = 17.13 Gigatons of TNT

Change email Kirito352 Apr 29, 2022 C LITERATURE Cammy survives island explosion (Street Fighter) Deviation Actions

Literature Text In the game Cannon Spike, Cammy's ending shows her surviving being at the center of an explosion that destroyed an island. <u>https://youtu.be/i17m-1MuUf4</u> Watch at 20:31 This island had mountains with snow peaks, as well as tropical zones, which means these are at least 4,500 meters tall. Mountains on average have a slope of 30 degrees. With that I can find the energy needed to destroy just one of these mountains.

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2nd method

Another way would be similar to the method I used here. I'll estimate the speed and mass of the debris.

16 px = 406.779 m

R = 203.389 m

 $V = 4\pi (203.389 \text{ m})^3 \div 3$

V = 35,243,279.37 m³

Granite = 2,700 kg/m³

M = 9.51568543E10 kg

707 px = 17,974.576 m

Horizontal Distance = 35,949.152 m

Maximum Height = 476 px = 12,101.694 m

v = 606.845 m/s

With this I get the debris' kinetic energy.

KE = 0.5×(9.51568543E10 kg)×(606.845 m/s)²

KE = 1.752105758E16 Joules

Now I get the area of both the debris and the explosion from that distance, to then compare it with each other to get the explosion's total energy.

 $h = \sqrt{(17,974.576^2 + 12,101.694^2)} = 21,668.788 m$

Omnidirectional blast area = $4\pi r^2$

 $A = 4\pi (21,668.788 \text{ m})^2$

 $A = 5,900,368,569.5 \text{ m}^2$

Debris cross section = πr^2

 $A = \pi (203.389 \text{ m})^2$

A = 129,959.59 m²

 $(5,900,368,569.5 \text{ m}^2)$ ÷ $(129,959.59 \text{ m}^2)$ = 45,401.5625x

Total E = (1.752105758E16 J)×45,401.5625

Total E = 7.9548339082E20 J

Y = 190.125 Gigatons of TNT

Due to the game it comes from, this feat may look dubious, but consider that original characters from that game like Shiba and Simone are confirmed to exist in the Street Fighter universe as part of Cammy's Delta Red squad, which wouldn't be unheard of considering how the series includes other Capcom game series like Rival Schools and Final Fight.

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https://streetfighter.fandom.com/wiki/Shiba
https://streetfighter.fandom.com/wiki/Simone
```

https://game.capcom.com/cfn/sfv/column/130986 https://game.capcom.com/cfn/sfv/column/130996

https://youtu.be/JbrWjHudG_k

https://youtube.com/shorts/i2FHu-BgJpM?feature=share

Consistent with Cammy's statement of having enough chi to wipe out a country

https://streetfighter.fandom.com/wiki/Shiba

https://streetfighter.fandom.com/wiki/Simone

https://game.capcom.com/cfn/sfv/column/130986

https://game.capcom.com/cfn/sfv/column/130996

This feat is also consistent with a similar feat that yielded comparable results.

Shadaloo HQ explosion :



The cloud at the bottom was behind the explosion, which I can use to get it's size.

StreetFighter16

5,000 m = 41 px

Distance = 78,374 m http://www.1728.org/angsize.htm

R = 39,172 m

 $V = 2\pi(39, 172 \text{ m})^3 \div 3$

V = 1.260379E14 m³

Cloud density $\approx 1 \text{ kg/m}^3$

M = 1.260379E14 kg

t = 0.68 s

v = 57,628.67 m/s

KE = 0.5×(1.260379E14 kg)×(57,628.67 m/s)²

KE = 2.092900E23 J

Y = 50.021 Teratons of TNT

In Charlie's ending, Bison survived the explosion of his base.

https://youtu.be/tkBPImUlyMQ At 1:23

A partial Evil Ryu was able to one-shot Bison and later in SF5, normal Ryu fought on par with Black Moons Bison before finishing him off with the PoN.

https://youtu.be/54cl3zi6cwk At 1:50

https://youtu.be/I3BBtwu9sEM

Ken fought Ryu after defeating Bison. The Story mode only shows us the end with Ken losing but Ryu's Arcade mode shows both fighting on par with each other, so he should still be in the same ballpark.

https://youtu.be/P6KKsSAbbaM At 2:09:32

https://youtu.be/dG6ZAAWj6z8 At 28:19

https://youtu.be/VyKbj1L0Gak At 0:28 Dhalsim in his own ending was able to destroy the Psycho Drive and the Shadaloo base.

In his SFA3 ending, Guy could counter Bison's Psycho Crusher and defeat him. He does the same thing in Maki's ending. Bison stated that Guy's Bushin style is a threat to him and avoided a fight with him in SF4.

https://youtu.be/L3IB_RKpi20 At 0:34 https://youtu.be/ZpUvHRBwiPo At 17:10

https://youtu.be/7G73EB7XtTE

Balrog and Birdie survived this explosion. We know they didn't run away because it wasn't shown like with Cody in his ending. They also didn't know it was gonna blow up and at the end they're shown in the middle of the fiery wreckage.

https://youtu.be/5MIGIvb-iww At 1:48

https://youtu.be/ZrwRxPO8nXo At 1:50 https://youtu.be/5MIGIvb-iww At 2:10 Next up is Akuma's feat of destroying a forest by merely charging up https://youtu.be/Btx61RJVYCE

https://cloudatlas.wmo.int/en/observation-of-clouds -from-aircraft-descriptions-stratocumulus.html 500-1000m thickness https://imgur.com/IPMvFjQ Cloud thickness: 500m and 6px Beam thickness: 11,2px or 933,3m Beam thickness: 11,2px or 933,3m Beam thickness: 11,2px or 933,3m Beam thickness: 13,2px Explosion diameter1: 320px or 22 974,36m Explosion diameter2: 1502,76px or 107 890,4615m Volume, Half sphere since energy going up: 328 785 159 IS3 541,615546 m⁻³ Density of air: 1225kg/m⁻³ (could be higher) Mass: 402 761 819 963 088,48 kg Distance travelled by explosion: 42 458m Timeframe: 15 frames at 25/ps, or 0,6s Speed: 70 763,4m/s or Mach 206 KE=1 008 406 605 722 865 739 762 043 Joules or 241 TeraTons Large country level, even if way off, can still get courty YouTube oneby SF4 Story - Akuma's Ending Super Street Fighter 4 Prologues and Endings http://www.youtube.com/user/onebyonetv#p/c _A84A656C721F6E4F Akuma's ending in Super Street Fighter 4.

Which also got calced to large country level

Another feat we have is from Final Fight series which is canon to Street Fighter as many characters from Final Fight have appeared in SF and canonically interacted with them heck in SF6 trailer we can see Mike Haggar's statue implying they live in the same universe

____Mike Haggar Pile Driver Explosion ___ Earth Diameter: 890.54 px = 40075 km = 40075000 m

Explosion: 189 px or 8505148.56155 m

Radius: 8505.149 km Y = ((x /0.28)^3)/1000 Equation Y = ((8505.149 /0.28)^3)/1000 **28.02668194 Petatons of TNT(Multi-Continental Level/High 6-A)**



Thanks to Frisk for the calc

One last piece of evidence that supports Akuma's meteor destruction canonicity is the fact that it was included in a list of Akuma's feats in a Top 5 Most Powerful Street Fighter Characters list on an Official Capcom Europe channel:

https://youtu.be/0zz4hxOy0CY?t=3m22s]

Akuma's meteor feat calc

https://character-stats-and-profiles.fandom.com/wiki/User_blog:XarXel/Street_Fighter%27s_Met eor_Busting_Power

https://youtu.be/T51U8uQFrQo Chun Li's Kikosho blast calc

Cammy Canon spike calc

Akuma In SF 5 arcade ending was stated to have planet destroying power



Consistent with weaker characters like Guy from Final Fight having Planet Splitting power



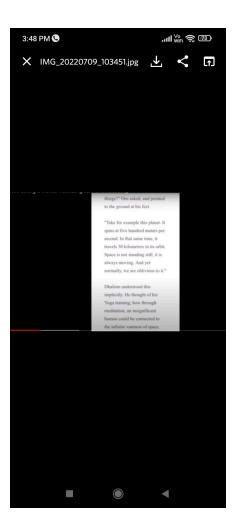
https://character-stats-and-profiles.fandom.com/wiki/User_blog:XarXel/Street_Fighter%27s_Met eor_Busting_Power

Akuma meteor calc(moon to planetary)

https://docs.google.com/document/d/1ADMM_PqdIQwSGnbdeIJEIs5n3V7DLEMLiLJTrPsIP_k/e dit?usp=drivesdk

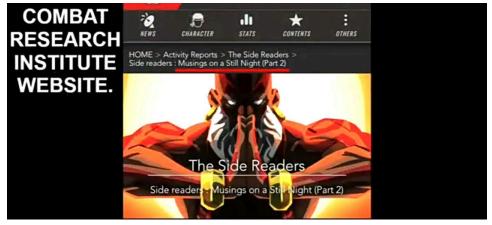
M. bison 's movement of the Black Moons Dwarf Star level 327 ninatons of tht

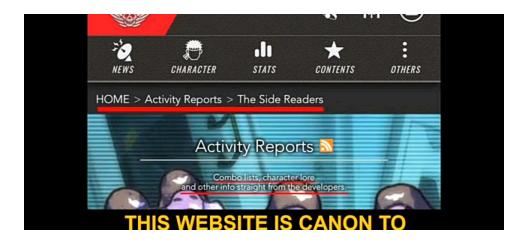
This statement here is quite interesting as it puts the game cosmology of Street Fighter at universal lvl without even the comics scaling (I will get to comics scaling later)



This is from SF5 website it state show Dhalsim with his Yoga powers can connect to each part of the universe and the universe here is stayed to be infinite in size which means almost every character comparable to him can be scaled to universal lvl and infinite speed

To add canonicity to the Shadaloo CRI website





To add consistency





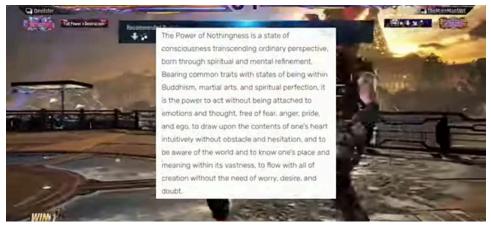
In the movie of SF 4 Ryu's Satsui No Hado's energy is unable to be calculated by any number implying to be infinite

This would mean the Satsui No Hado is an energy source which is infinite in capacity and scope.

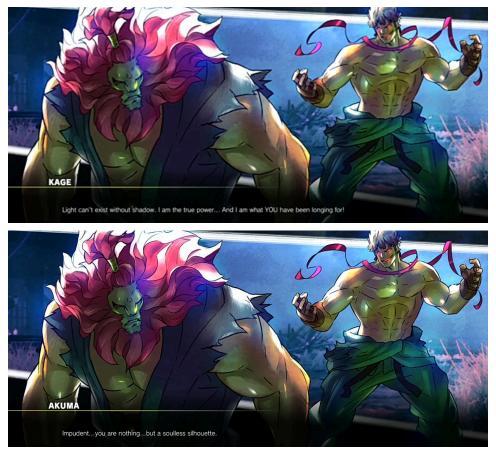
Sakura's win quote towards Evil Ryu in the Arcade Edition of Super Street Fighter IV is a reference to the animated movie, Street Fighter IV: The Ties That Bind, when he almost kills her for getting in his way from killing an S.I.N. agent.

Implying movie is canon to games

Meaning that every user of the Satsui No Hado can be scale to high universal bare minimum as they all draw power from this source



The Power of Nothingness transcends ordinary mortal perceptions so easily 4D.And grants the user cosmic awareness and it can also be outerversal due to Buddhism part but that is up to interpretation



These scans from SF 5 states that how Kage's power is conceptual in nature this would grant him transduality and type 8 immortality and on interpretations can be scaled to outerversal.

Street Fighter/Darkstalkers canonocity:

Now this is a part where people get a bit confused when I say the Udon comics are canon to Street Fighter. Now before u stop reading and call me retarded I do have some evidence to back my claim.

First off the Udon comics are made in direct collab with the department of Capcom they have the main official license as seen in this scan. Implying that these comics were made under Capcom's supervision

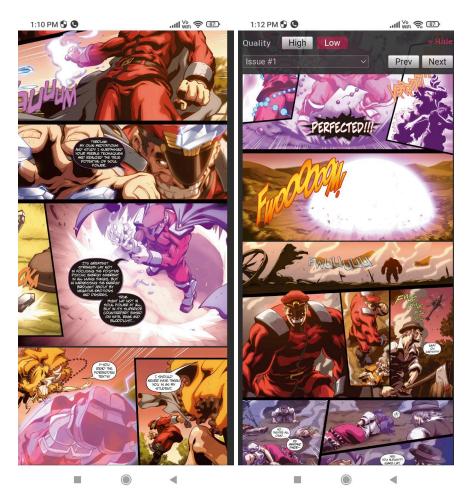


Another hint we have that the comics follow the games timeline is that we see Chun Li's master Gen dead appearing in Makai we were told in the games about his death and the comics themselves explore more on this



The comics also gives us M. Bison's backstory which perfectly aligns with what we were told about him in the SF 5 world warrior encyclopedia

"In the Encyclopedia we were told that M. Bison killed his master the user of Psycho Power and there were other students learning the Psycho Power"



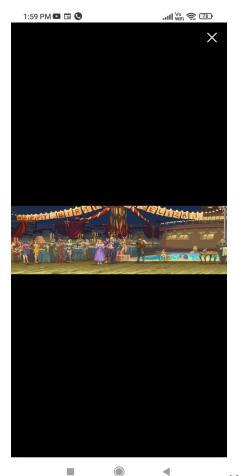
Another point to be noted is that the writers working at Capcom themselves gave confirmation of the Udon canonocity

UDON'S newest series, Street Fighter VS. Darkstalkers, pits the world warriors against Capcom's underworld warriors "It feels like these universes have coexisted all along," says writer Ken Siu-Chong.

Also this same scan is directly in SF 6 as Bison's world tour mode

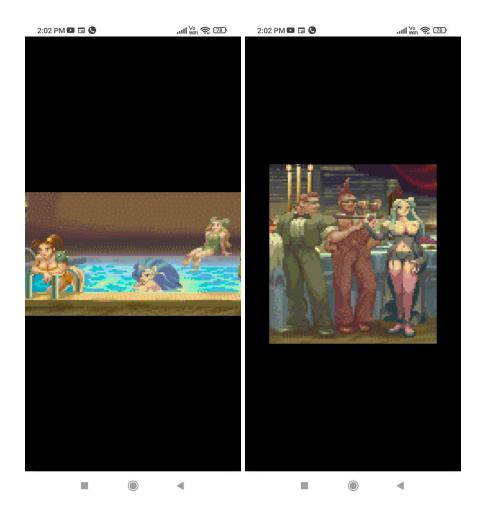


Not to mention Felicia in her own ending in Darkstalkers mentions Blanka



Ken's stage in Street Fighter Alpha 2, titled "San Francisco

Bay", is set within a cruiser of his ownership where he's holding a birthday party for his girlfriend (and future wife) Eliza. This stage features several character cameos from an assortment of Capcom's franchises, appearing as guests of the party and visible in the background tending to themselves as the battle unfolds. Among the many cameos stand five Darkstalkers characters. This is also consistent with the fact that Darkstalkers in their game intro were stated to hide among the humans in their world



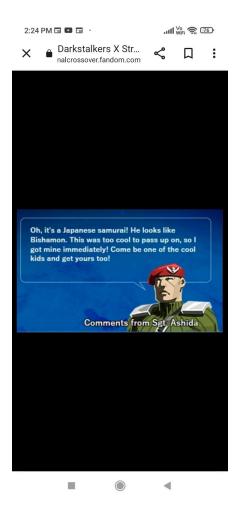


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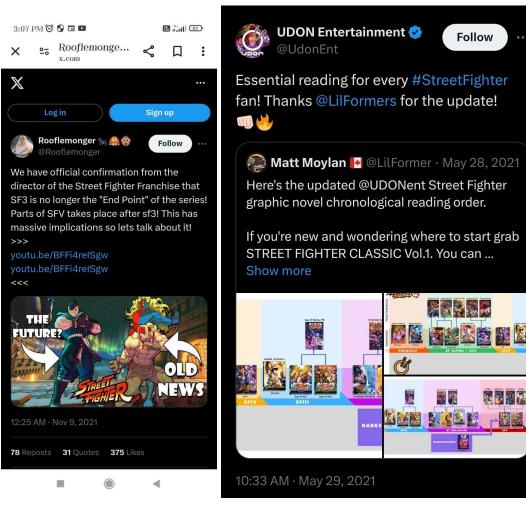


The blurb confirming Felicia's identity from AllAbout Street Fighter III: The Fighting Bible, page 127.





This scan from Street Fighter 4 shows the armor of the Darkstalker warrior Bishamon



Parts of SF 5 are continued after SF 3 so this means that if we use the timeline given on X it still will be game accurate. Actually consistent with timeline given by Udon comics As the timeline follows the statement given by Capcom's directors.

Implying that both worlds are same

With the canonocity out of the way it's time to see how strong the Street Fighter verse is We already established how characters in game alone can scale to universal lvl of power but in comics this meta is more solidified



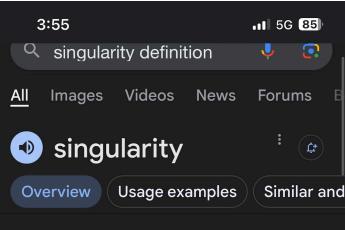


These two scans state that the power of Satsui No Hado that dwells within Ryu is infinite this would already put Ryu at universal levels of power



In the Darkstalkers comic we are told that the universe is infinite in size and contains countless planets this aligns with Dhalsim's statement of the universe being infinite





Dictionary

Definitions from Oxford Languages · Learn more

noun

1. the state, fact, quality, or condition of being <u>singular</u>.

"he believed in the singularity of all cultures"

Similar: (uniqueness) (~

2. PHYSICS · MATHEMATICS

a point at which a function takes an infinite value, especially in <u>space-time</u> when matter is <u>infinitely</u> dense, as at the center of a black hole.

Feedback

People also ask

:

■ Q singularity definition



Explanation on Cosmic Level Street Fighter Pt1: Juri Han's Feng Shui Engine <u>https://www.reddit.com/r/DeathBattleMatchups/s/jiM1LDv0nb</u>



Another thing is that Soul Power of Rose and Menat is stated to permeate the timestream this is 4D Or universal+



In this scan Dan Hibiki confirms the existence of a universe

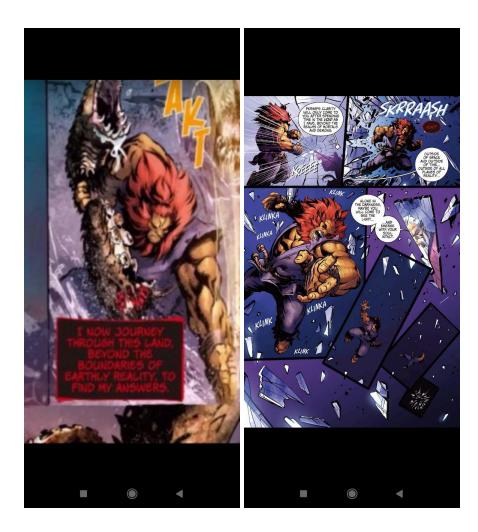


There is an infinite multiverse in Darkstalkers which has infinite timelines There also exist two voids that are beyond time and space: One was made by Jedah Dohma The other naturally existed





The other void that naturally existed was destroyed by Akuma



Tweet

@LilFormers

Hello, i would like to ask you something that came to mind, i hope i don't bother you. The void that appeared in "Akuma in Hell" Gen says it is "beyond time and space", so the void transcends the dimensionality of time?



The author states that the void is transcendental to all planes of reality, time and space(sure authors statements are not taken into account but we can still get the nature of the void by this)

The universe in street fighter was made by dualistic concepts such as violence, hate, love, perfection



As stated by Gill. He even says that the ancients of his organization made the chosen one's



power in a way that transcends dualities.



Enlightenment in Street Fighter is multiple times stated to be a state beyond dualities







Also an interesting feat here Ryu's evil and light personality created a solar system sized realm for their battle we can see multiple stars in the background



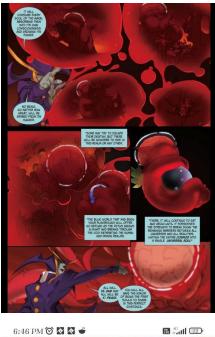
Gill's power is even stated to be metaphysical



Ryu states To achieve the Enlightenment one has to elevate his consciousness above creation and dualities

This would mean that the universe in Street Fighter is outerversal due to being conceptual in nature and every uni feat can be scaled to outer.

And characters scaling above Jedah should be high outer + as Jedah was able to merge all dimensions and timelines and realities





Makai and Majigen are higher dimensional

Side note the soul power used by Rose is able to simultaneously exist in past present and future





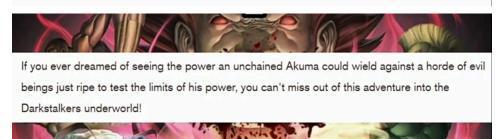
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Consistent as Rose in the anime could control Space and Time at will casually

UDON'S newest series, Street Fighter VS. Darkstalkers, pits the world warriors against Capcom's underworld warriors "It feels like these universes have coexisted all along," says writer Ken Siu-Chong.



SF X Udon guidebook confirms they are part of the same universe

Bison also states that the soul power which is Psycho Power's opposite is able to permeate the universe across time

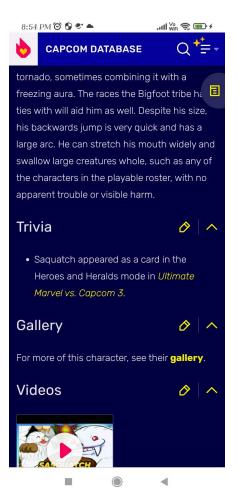


Dhalsim with incomplete Yoga training alone can already master the universe's energy and is still below enlightened characters in the verse

Now you might be thinking this is over but Street Fighter can be scale to even higher

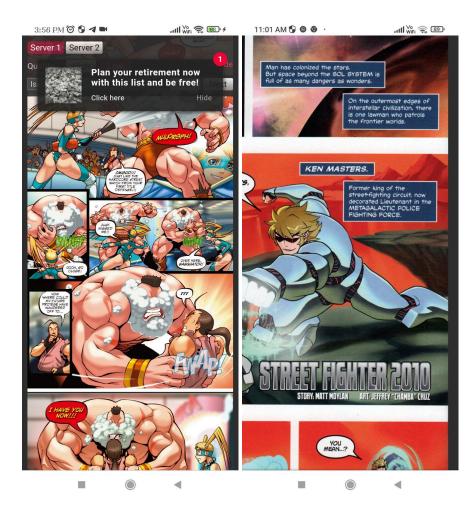
MARVEL VS STREET FIGHTER CANONOCITY:

In the scan below R. Mika while fighting Zangief gives him a different look via a prank and calls him Sasquatch. Sasquatch are two yeti like characters with the same name one from Marvel Comics and the other from Darkstalkers. Depending on either interpretation if u believe she is referring to Marvel Comics Sasquatch then it is another evidence of MVC canonicity if u believe it is from Darkstalkers it still would mean the same as his official interactions with SF cast took place in MVC 3 Ultimate only



Officially confirmed by Capcom Database

Not to mention the SF cast has met other Darkstalkers multiple times and only references those they know and Sasquatch is someone who never officially before MVC3 never interacted with any SF character







In the Street Fighter comics it is revealed that in the future Ken Masters made a game based on his past experiences and Cyber Akuma and Mecha Zangief make an appearance in the game.







What's interesting is that Cyber Akuma and Mecha Zangief first appeared in Marvel vs Street Fighter and not in other games. This comic aligns with Sakura's ending of the game in which she defeats Cyber Akuma with the help of Ken Masters and in her ending it's shown her telling her son about this encounter

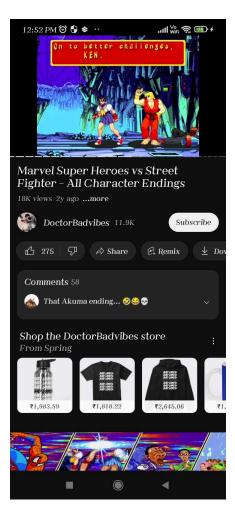
Akuma quotes "I knew of Satsui No Hado existing in you like Ryu show me if it has fully germinated "

This implies that Dark Sakura and Akuma had clashed before as Akuma knows about Sakura utilizing Satsui No Hado but where have they fought with each other. You guessed it, the only time Akuma fought Dark Sakura in the past is in the Marvel vs Street Fighter game. Dark Sakura originally is a video game character originating from the Marvel vs. Capcom series, first appearing in Marvel Super Heroes vs. Street Fighter as a secret fighter.

This is Sakura's description in SF wiki

Dark Sakura first appeared in Marcel vs Street Fighter and she fought Cyber Akuma with her Dark Hado this was the first time Akuma interacted with Skaura and Sakura used the Satsui No Hado to battle him.







Money is not an issue at the Masters household, so maybe that explains this ultra rare, one-of-a-kind gaming console. It looks like a PlayStation with Nintendo 64-like controller ports, a top cartridge slot, and a Super Nintendo pad. Interesting observation: Ken plays X-Men vs. Street Fighter with his son, Mel, which means this game took place after Street Fighter IV.



Not to mention he has done it in his ending in X Men vs Street Fighter as well implying that the events are canon to comics

This would mean that Street Fighter exists in the same cosmology as Marvel does

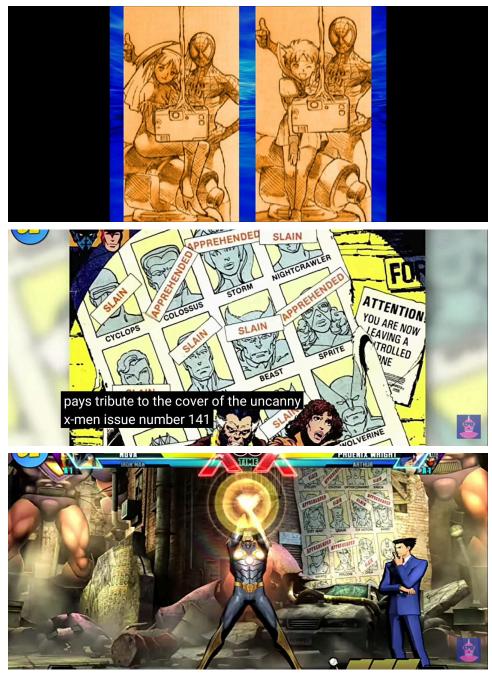
Dark Sakura, also known as Sunburned/Suntanned Sakura (日焼けしたさくら,

*Hiyakeshita Sakura*²), is a video game character originating from the <u>Marvel vs.</u> <u>Capcom</u> series, first appearing in <u>Marvel Super Heroes vs. Street Fighter</u> as a secret fighter. This is a form <u>Sakura</u> has taken after accidentally being burnt by the sun, gaining abilities similar to users of the <u>Satsui no Hado</u>, except without the loss of humanity.

This is another official confirmation that MVC is canon to Street Fighter as Sakura officially debuted her Dark form in that game

Now u must be wondering how do we know that the Marvel characters used in the games are directly from comics

Well...



In Marvel vs Capcom a background image is shown from the Marvel comic The Uncanny X-Men In the arcade ending of MVC Spidey takes a photo with Sakura which tells us who clicked Sakura's photo in her Marvel vs Street Fighter ending



And in the comics Deadpool even mentions Street Fighter



And in Marvel vs Capcom Dr. Strange mentions fighting Mephisto and Nightmare and he doesn't meet these characters in game and these two at that time were only comic only characters. Implying the Dr. Strange used here is directly from the comics.



In the Marvel Comics it's stated that every Marvel vs Capcom game took place in Earth 30847 of Marvel Comics implying that Capcom shares the same cosmology with Marvel Comics

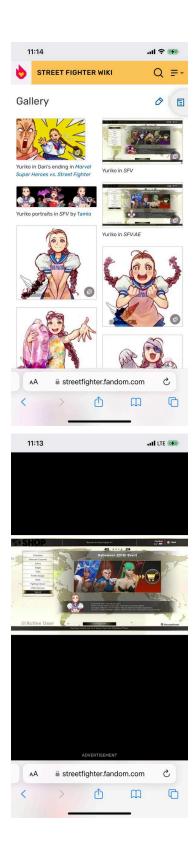


Deadpool directly recalls being in MVC in the comics implying Marvel Comics are canon.

https://youtu.be/DMdNXrRj3vc

At 13:52

Sam Alexander Nova made his first appearance not in comic but in MVC3 so this would mean he is officially an MVC character first and Marvel Comics second





Speaking of comics being canon to the games. Here some more evidence for Marvel being canon to Street Fighter. Dan's Sister made her first appearance in the marvel super heroes versus street fighter game.

Another evidence implying that Street Fighter is canon to Marvel vs Capcom

Not just Street Fighter but other Capcom verses as well



Both worlds are also part of the same timestream







Implied here about the Infinity Saga of Marvel Comics that Tony and Gamora referred implying that the characters are from the original 616 reality of Marvel Comics

Furthermore the characters from Marvel mention events happening in the past Marvel Comics <u>https://characterprofile.fandom.com/wiki/Sakura_Kasugano</u> <u>https://youtu.be/b7sl3IJJbqM</u> <u>https://youtu.be/F05sAZsesf4</u>

Also another game is canon to the series That being Puzzle Fighter





That was from Super Street Fighter 4 Juri OVA movie.

Another game that is canon to SF is the Breath of Fire series





Breath of Fire X Street Fighter ⊘ ₅от

This page explains in detail the interactions between the <u>Breath of Fire</u> series and the <u>Street Fighter</u> series.

The page also includes an interaction between the Breath of Fire series with the <u>Minna to Series</u> (<u>Street</u> <u>Eighter × All Capcom section</u>).





There are several nods to the Breath of Fire series in the game's World Tour mode, all related to the newlyestablished nation of Nayshall.

The primary one is found in two of the characters from the mode's plot: the player character's rival and secondary protagonist of World Tour is named Bosch, in reference to two characters from the series: *Breath of Fire II* Bosch (Bow in the English version, Boche in the end credits) and *Breath of Fire: Dragon Quarter* Bosch, who incidentally was named after the first one. Similar to World Tour's Bosch being friends with the player, the two are close friends of their respective game's Ryu, although *Dragon Quarter* Bosch also shares Bosch's rivalry and eventual antagonism towards the player.

The second character, Bosch's little sister, is named Yua in reference to Ryu's little sister in *Breath of Fire II*. In this case the two being little sisters to a main character seems to be the only thing in common between them.

The Fighty Mighty side-quest

10 of the 28 opponents faced as part of the Mission

i fictionalcrossover.fandom.com

Chun Li and Sakura Kasugano appear in the Breath of Fire games Characters from Breath of Fire appear in Street Fighter lore as well





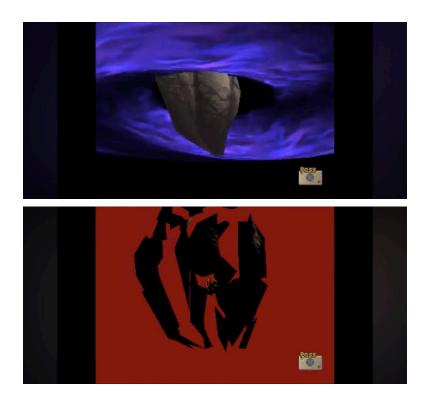


This proves that Breath of Fire series is canon to SF and vice versa Now where does this scale

Breath of Fire power scale is on a Continental to Star level scale. The main protagonist Ryu can summon meteors, supernovas, and stars in his attack. And he can fly from the Sun to Earth in mere seconds. That is over 100% the speed of light.





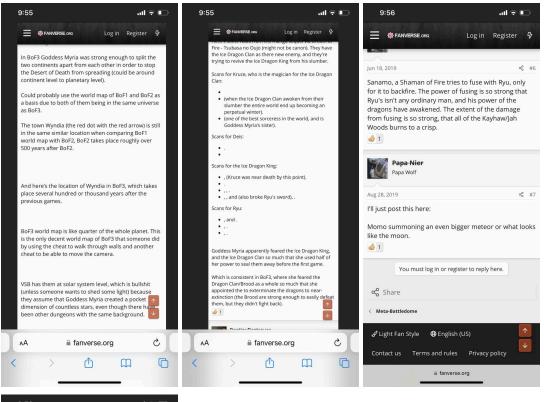


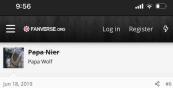


There's Ryu's Behemoth form with this meteor feat from both BoF3 and BoF4. There's Ryu's Hybrid form by fusing with Momo, can fire some sort of nuke in BoF3. This speed feat of the Kaiser dragon in BoF4, leaving the planets atmosphere into outer space that looks similar to the Tyrant dragon's DarkWave animation. Image: Papa-Nier Papa Wolf			ull ≎ U		
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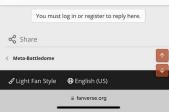


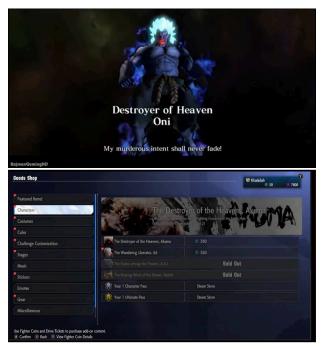




Sanamo, a Shaman of Fire tries to fuse with Ryu, only for it to backfire. The power of fusing is so strong that Ryu's isn't any ordinary man, and his power of the dragons have awakened. The extent of the damage from fusing is so strong, that all of the Kayhaw/Jah Woods burns to a crisp.







Asura's Wrath is canon to Street Fighter as the Destroyer of Heaven title was only given to Akuma in that game before getting it back in SF 6

SO I CONCLUDE THIS DOC NOW I HOPE YOU ENJOYED READING IT. AND I ALSO HOPE I GAVE U A ROUGH IDEA HOW STRONG STREET FIGHTER VERSE IS. Thanks for reading

https://streetfighter.fandom.com/wiki/Street_Fighter_III:_Ryu_Final https://streetfighter.fandom.com/wiki/Dark_Sakura https://streetfighter.fandom.com/wiki/Dark_Sakura/Quotes

Asura's Wrath scaling

https://docs.google.com/document/d/1SiPs8v52WmS8-88TEBdmR_ICmZowuq6JUk4N1-4Ucql/ edit?usp=drivesdk

Tekken scaling

https://docs.google.com/document/d/11BpWBJjaZFNV68_07NML_q1kwi0tdE57VLoGNuCh21w/ edit?usp=drivesdk