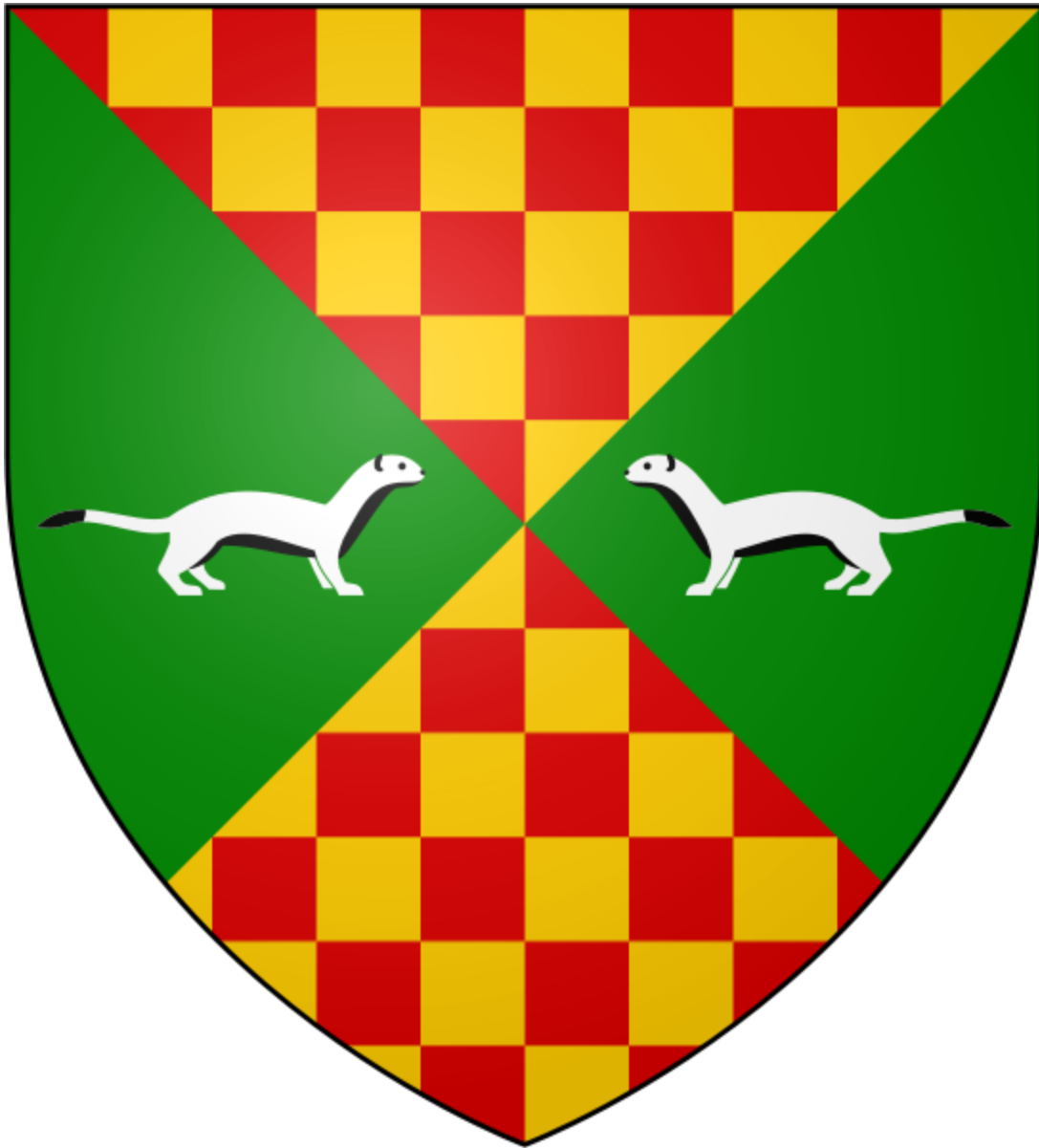


Project **Re**-Application: House Ferren

By Ramen



Resume:

Kingsgrave

Oakenshield (Wall Castle)

Iron Gate

The stuff already at Ferren

Various mini-builds

Canon:

House Ferren is a noble house in the Westerlands. They haven't really done anything special besides being in Tywin's army.

Plans:

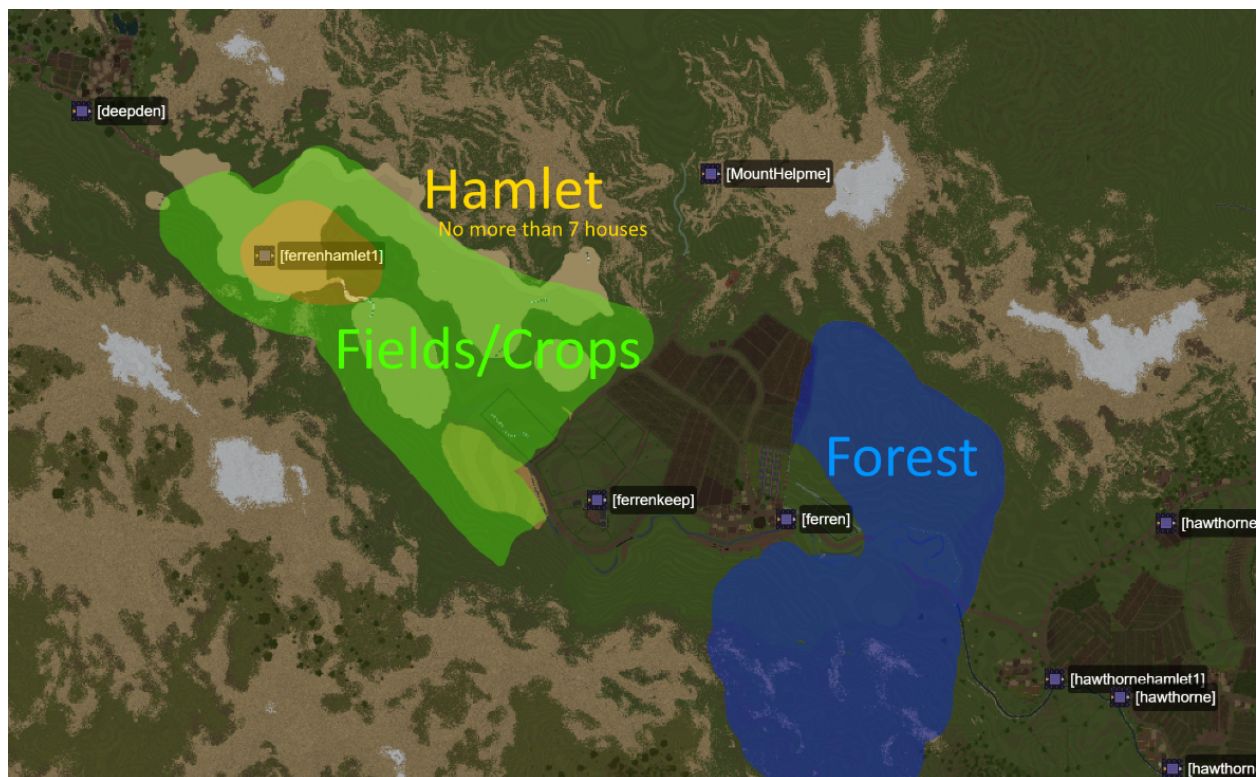
-Layout will be the same as in the original application. The original map has been lost so I'm using this re-make (courtesy of CashBanks). The Castle sits at 90% completion and just needs a couple of rooms. The main village is completed, with the exception of a watermill to accomodate for the river that was added to the project.

-To the east of the project will be a forest in the style of Hawthorne's, and to the west will be a valley with crop fields and animal pens. At the far west end will be a small farming hamlet of about half a dozen houses, and there will be a few individual farm houses scattered across the lands.

-There will be a smooth transition between the standard biome and the westerlands biom at the narrowest point of the west end of the valley, near the border with Deep Den.

-The mountains around Ferren are mostly WorldPainter terrain, and will need to be re-terraformed to current standards . This had proved to be difficult for me in the past, so I am opting to have CashBanks assist me as an editor.

-The lands north of Ferren were meant to be left fairly empty to give more isolation to Hollow Hill, but I could add some forest here if the approving moderators would prefer this.



Thanks for reading!