Assignment No. 03

Problem Statement: Write a Java Program (using OOP features) to implement paging simulation using 1. FIFO 2. Least Recently Used (LRU) 3. Optimal

Objectives:

- 1. To study page replacement policies to understand memory management.
- 2. To understand efficient frame management using replacement policies.

Theory:

CONCEPT OF PAGE REPLACEMENT:

- 1. Page Fault: Absence of page when referenced in main memory during paging leads to a page fault.
- 2. Page Replacement: Replacement of an already existing page from main memory by the required new page is called as page replacement. And the techniques used for it are called page replacement algorithms.

NEED OF PAGE REPLACEMENT:

Page replacement is used primarily for the virtual memory management because in the virtual memory paging system principal issue is replacement i.e. which page is to be removed so as to bring in the new page, thus the use of the page replacement algorithms. Demand paging is the technique used to increase system throughput. To implement demand paging page replacement is the primary requirement. If a system has better page replacement technique it improves demand paging which in turn drastically yields system performance gains.

PAGE REPLACEMENT POLICIES:

- 1. Determine which page to be removed from main memory.
- 2. Find a free frame.
 - 1) If a frame is found use it
 - 2) if no free frame is found, use a page replacement algorithm to select a victim frame.
 - 3) Write the victim page to the disk.
- 3. Read the desired page into the new free frame, change the page and frame tables.
- 4. Restart the user process.

PAGE REPLACEMENT ALGORITHMS:

1. FIF0

This is the simplest page replacement algorithm. In this algorithm, the operating system keeps track of all pages in the memory in a queue, the oldest page is in the front of the queue. When a page needs to be replaced page in the front of the queue is selected for removal.

2. OPTIMAL PAGE REPLACEMENT ALGORITHM: Replace the page that will not be used for the longest period of time as compared to the other pages in main memory. An optimal page replacement algorithm has the lowest page fault rate of all algorithms. It is called OPT or MIN.

ADVANTAGE:

1) This algorithm guarantees the lowest possible page-fault rate for a fixed no. of frames.

DISADVANTAGE:

- 1) The optimal page replacement algorithm is very difficult to implement, as it requires the knowledge of reference strings i.e. strings of memory references.
- **3. LEAST RECENTLY USED (LRU):** LRU algorithm uses the time of the page's last usage. It uses the recent past as an approximation of the near future, then we can replace the page that has not been used for the longest period of the time i.e. the page having larger idle time is replaced. ADVANTAGE: 1) The LRU policy is often used for page replacement and is considered to be good. DISADVANTAGES: 1) It is very difficult to implement. 2) Requires substantial hardware assistance. 3) The problematic determination of the order for the frames defined by the time

of last usage

Algorithm:

1. FIFO:

- 1. Start the process
- 2. Read number of pages n
- 3. Read number of pages no
- 4. Read page numbers into an array a[i]
- 5. Initialize avail[i]=0 .to check page hit
- 6. Replace the page with circular queue, while replacing check page availability in the frame Place avail[i]=1 if page is placed in the frame Count page faults
- 7. Print the results.
- 8. Stop the process.

2. LEAST RECENTLY USED

- 1. Start the process
- 2. Declare the size
- 3. Get the number of pages to be inserted
- 4. Get the value
- 5. Declare counter and stack
- 6. Select the least recently used page by counter value
- 7. Stack them according to the selection.
- 8. Display the values
- 9. Stop the process

3. OPTIMAL ALGORITHM:

- 1. Start Program
- 2. Read Number Of Pages And Frames
- 3. Read Each Page Value
- 4. Search For Page In The Frames
- 5. If Not Available Allocate Free Frame
- 6. If No Frames Is Free Replace The Page With The Page That Is Least Used
- 7. Print Page Number Of Page Faults
- 8. Stop the process.

Input:

- 1. Number of frames
- 2. Number of pages
- 3. Page sequence

Output:

- 1. Sequence of allocation of pages in frames (for each algorithm)
- 2. Cache hit and cache miss ratio.

Software Requirement: Eclipse

Frequently Asked Questions:

- 1. What is virtual memory?
- 2. Explain working of LRU page replacement algorithm
- 3. Explain working of OPTIMAL page replacement algorithm
- 4. Which Page replacement algorithm is best?
- 5. Explain what is Belody's Anomaly?
- 6. Explain the scenario in which page replacement algorithm is used?
- 7. Explain what is the page fault?
- 8. Explain what the paging scheme is?
- 9. Explain what counting based page replacement algorithms?

Conclusion: Successfully implemented all page replacement policies. Place Replacement policies are important to replace the page if free memory is not available in the buffer. Wrong policy if used may lead to performance degradation and will cause Thrashing (Increase in page faults).

Handwritten write-up as follows:

Answers	Coding Efficiency	Viva	Timely Completion	Innovation	Total	Dated Sign of Subject Teacher
5	10	10	10	5	40	

Name of Student:	Batch: T1/T2/T3/T4
Name of Student:	Batch: T1/T2/T3/T4

• Date:_____

Subject: LP-1

• Title: Page Replacement Algorithm

Problem statement

• Software and hardware requirements

Questions:

1. Where is the Page Replacement Algorithm in a Computer System?

2. What will happen on count of success and fault, if frame size is increased?

3. Compare between LRU and Optimal replacement algorithm?

4. Explain what is Belady's Anomaly?

Conclusion

Attach Program code and Its Output