

# D&D 5e Racial Stat Bonuses & Class Priorities

Race (Subrace)	STR	DEX	CON	INT	WIS	CHA	Source
Aarakocra		+2			+1		EE
Aasimar					+1	+2	DMG
Aasimar (Fallen)	+1					+2	VGM
Aasimar (Protector)					+1	+2	VGM
Aasimar (Scourge)			+1			+2	VGM
Aetherborn [* = +1 to two]	*	*	*	*	*	+2	PSK
Alseid		+2			+1		MH
Aven (Hawk)		+2			+2		PSA
Aven (Ibis)		+2		+1			PSA
Bugbear	+2	+1					VGM
Centaur	+2				+1		MH
Changeling [* = +1 to either]		*		*		+2	UA:E
Dwarf (Duergar)	+1		+2				MTF
Dwarf (Hill)			+2		+1		PHB
Dwarf (Kaladesh)			+2		+1		PSK
Dwarf (Mountain)	+2		+2				PHB
Dragonborn	+2					+1	PHB
Dragonkin (Edjet/Soldier)		+1				+2	MH
Dragonkin (Flame/Fire)	+1					+2	MH
Dragonkin (Stone/Cave)			+1			+2	MH
Dragonkin (Wave/Tide)					+1	+2	MH
Dragonkin (Wind/Storm)				+1		+2	MH
Elf (Drow)		+2				+1	PHB
Elf (Eladrin, High)		+2		+1			DMG/PHB
Elf (Kaladesh)		+2			+1		PSK
Elf (Sea, Shadar-Kai)		+2	+1				MTF
Elf (Shadow Fey)		+2				+1	MH
Elf (Wood)		+2			+1		PHB
Elf (Zendikar Joraga)		+1			+2		PSZ
Elf (Zendikar Mul Daya)	+1				+2		PSZ
Elf (Zendikar Tajuru)					+2	+1	PSZ
Firbolg	+1				+2		VGM

Gearforged [* = +1 to two]	*	*	*	*	*	*	MH
Genasi (Air)		+1	+2				EE
Genasi (Earth)	+1		+2				EE
Genasi (Fire)			+2	+1			EE
Genasi (Water)			+2		+1		EE
Githyanki	+2			+1			MTF
Githzerai				+1	+2		MTF
Gnoll (Civilized)	+2		+1				SH
Gnoll (Savage)	+2				+1		SH
Gnome (Deep, Forest)		+1		+2			EE/PHB
Gnome (Rock)			+1	+2			PHB
Goblin		+2	+1				VGM
Goblin (Ixalan, Zendikar)			+2				PSI/PSZ
Goliath	+2		+1				EE
Halfling (Lightfoot)		+2				+1	PHB
Halfling (Stout)		+2	+1				PHB
Half-Elf [* = +1 to two]	*	*	*	*	*	+2	PHB
Half-Orc	+2		+1				PHB
Hobgoblin			+2	+1			VGM
Human	+1	+1	+1	+1	+1	+1	PHB
Human (Variant) [* = +1 to two]	*	*	*	*	*	*	PHB
Kalashtar [* = +1 to one]	*	*	*	*	+1*	+1*	UA:E
Kenku		+2			+1		VGM
Khenra	+1	+2					PSA
Kobold	-2	+2					VGM
Kobold (Midgard)		+2			+1		MH
Kor		+2			+1		PSZ
Lizardfolk (Southlands)	+2				+1		SH
Lizardfolk (Volo's)			+2		+1		VGM
Merfolk (Cosi/Trickster)				+1		+2	PSZ
Merfolk (Emeria/Wind)					+2	+1	PSZ
Merfolk (Ula/Water)				+2		+1	PSZ
Merfolk (Ixalan Blue)				+2		+1	PSI
Merfolk (Ixalan Green)					+2	+1	PSI

Minotaur (Amonkhet)	+2		+1				PSA
Minotaur (Midgard, Southlands)	+2		+1				MH/SH
Naga			+2	+1			PSA
Orc	+2		+1	-2			VGM
Orc (Ixalan)	+2		+1				PSI
Ravenfolk			+1			+1	MH
Shifter (Beasthide)		+1	+2				UA:E
Shifter (Longtooth)	+2	+1					UA:E
Shifter (Swiftstride)		+2				+1	UA:E
Shifter (Wildhunt)		+1			+2		UA:E
Siren						+2	PSI
Tabaxi		+2				+1	VGM
Tiefling				+1		+2	PHB
Tiefling (Dispater, Glasya)		+1				+2	MTF
Tiefling (Feral Variant)		+2		+1			SCAG
Tiefling (Fierna)					+1	+2	MTF
Tiefling (Levistus)			+1			+2	MTF
Tiefling (Zariel)	+1					+2	MTF
Tiefling (all other MTF)				+1		+2	MTF
Tosculi (Hiveless) [* = +2 to one, ^ = +2 to one, also take -2 to any ability score]	*	*	*	^	^	^	SH
Triton	+1		+1			+1	VGM
Trollkin (Night Whisper)			+2		+1		MH
Trollkin (Stonehide)	+1		+2				MH
Vedalken				+2	+1		PSK
Werelion	+1				+2		SH
Vampire (Ixalan)					+1	+2	PSI
Vampire (Zendikar)				+1		+2	PSZ
Warforged (Envoy) [* = +1 to any two]	*	*	+1	*	*	*	UA:E
Warforged (Juggernaut)	+2		+1				UA:E
Warforged (Skirmisher)		+2	+1				UA:E
Yuan-Ti Pureblood				+1		+2	VGM

Key stat for...	Barbarian, Fighter, Paladin	Monk, Rogue, Ranger	--	Wizard, Artificer, Mystic (UA)	Cleric, Druid, Monk	Bard, Paladin, Sorcerer, Warlock	
Spellcasting stat for...	--	--	--	Wizard, Artificer, Mystic, Arcane Trickster, Eldritch Knight	Cleric, Druid, Monk, Ranger	Bard, Paladin, Sorcerer, Warlock	

Players Handbook (PHB), Dungeon Masters' Guide (DMG), Elemental Evil (EE), Plane Shift: Amonket (PSA), Plane Shift: Ixalan (PSI), Plane Shift: Kaladesh (PSK), Plane Shift: Zendikar (PSZ), Sword Coast Adventurer's Guide (SCAG), Volo's Guide to Monsters (VGM), Mordenkainen's Tome of Foes (MTF) and Unearthed Arcana Races of Eberron (UA:E) information is © 2014-2019 Wizards of the Coast. Southlands Heroes (SH) and Midgard Heroes (MH) information is © 2015-2019 Open Design.

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