

DSAI Hackathon

Elevate Intelligence, Ignite Innovation at DSAI Hackathon, where Algorithms meet Action!

Whether you're a novice eager to dive into the world of data and tech or an experienced enthusiast driven by passion, we've got your back at the DSAI Hackathon! Showcase your problem-solving prowess as you tackle tasks to build chatbots, log ingestor, etc. There are two categories: Beginner level and Intermediate Level. **You can participate in only one of the two.**

Rulebook for Beginner Level:

<https://docs.google.com/document/d/1tHycA9Y6oLSsm-qKMISZvET6kJDfjh7Tsogq0b0oq14/edit?usp=sharing>

Rulebook for Intermediate Level:

<https://docs.google.com/document/d/1OZucGw3UDc45uMUzR2JiNLdJMMS1t0TUrhpcK-Klfs/edit?usp=sharing>

Registration Deadline: 8th March 2024, 11:59 PM IST

Timeline:

1. Coding Round

You will be given 12 days to solve the problem statements.

Start Date: 3th March 24, 8:00 AM IST

End Date: 14th March 24, 11:59 PM IST

2. Proposal Submission Round (via Unstop)

Each team is required to submit a proposal on the PS they will be working on including their approach, tech stacks and giving overview of the hack they are going to build. Refer respective docs for judging criteria.

Date: 9th March 24, 11:59 PM IST

3. Submission Round / Final Evaluation (via Unstop)

This will be a submission round! You will see the “Submit” button here once the round is live.

Start Date: 14th March 24, 12:00 AM IST

End Date: 15th March 24, 8:00 AM IST

4. Demo Round

Presentations shall be held on 15th Mar 2024 in a Google meet. To join the video meeting, click this link: <https://meet.google.com/rqh-fyos-tzd> . Time will be shared.

Date: 15th March 24

** Teams will be notified about the time for presentation

Rules:

1. The DSAI Hackathon comprises two problem statements (PS): [Beginner](#) and [Intermediate](#) levels. (refer attached docs link for description, evaluation, deliverables expected by participants for the PS)
2. Participants must choose one PS to work on throughout the duration of the event.
3. Each PS offers the same timeframe for development.
4. Each participant can only be a member of one team.
5. Participants are allowed to compete in only one of the two levels (Beginner or Intermediate).
6. Any form of plagiarism, cheating, or unethical behavior will result in immediate disqualification.
7. Participants must adhere to the specified timeline for submissions and demonstrations. Any late submission for any reason will not be accepted.

Guidelines:

1. Inter-college team members allowed.
2. Open to all students.
3. Team Size: 1-4 members
4. Remember, judging will be relative. Well-completed submissions shall be of greater value than partially completed ones.
5. The results decided by event coordinators will be final.
6. Only one submission per team (by captain).
7. Ensure that all code and resources are properly documented and accessible for evaluation.
8. The application/code developed in the course of hackathon will be the property of the hosting organization.