

Official Hydaelyn Literature | Grimoires & Codices

Updated: 6/9/2022 [Endwalker tomes have been fully integrated]

All known in-game text compiled by [Ludda](#). You can find more RP resources I've created on my carrd. All origins are more or less speculative as the literature rarely directly discloses its exact location of origin. I determine this based on the topic and/or origin of the author if there is one named.

Found more literature not listed here? Contact me and I'll slap it on this bad boy.

— I N D E X —

— Common Books —

[A History of Observatories](#)
[An Astronomer's Comprehensive Overview of the Starlens](#)
[An Introduction to the Heavens](#)
[Dellemont's Cookbook](#)
[Essences & Permutations—A Treatise of the Six Elements](#)
[Forever Twenty Summers](#)
[Ishgardian Astrology: A Comprehensive Theory](#)
[Leading the Van](#)
[On the Culinary Applications of Coblyns](#)
[On the Properties of Beastmen](#)
[Over the Horizon](#)
[Over the Horizon Redux](#)
[Raimdelle Codex](#)
[Roads of Old: The Colony](#)
[Stewards of Wisdom](#)
[The A to Z Encyclopedia of Astronomical Telescopes](#)
[The Boy and the Dragon Gay](#)
[The Determination of Being](#)
[The Five Ages—An Eorzean Chronology](#)
[The Story of Sharlayan](#)
[The Voice of a Growing City](#)

[The White Yonder](#)
[Travel Logs of a Lalafell](#)
[Treatise on the Principles of Self-Actualization](#)

— **Uncommon Books** —

[Anonymous Leather-Bound Diary Retrieved from the Great Gubal Library](#)
[On Garlean Hierarchy Volume 1](#)
[On Garlean Hierarchy Volume 2](#)
[Of Loves Unrequited](#)
[Proceedings of the Council of Magi](#)

— **Rare Books** —

[Epiphanies of House Daemir](#)
[Necrologos](#)
[Of Fiends and Faeries, One Thousand and One Immolation Incantations, Out of the Void: A Catalogue of Extradimensional Visitors and Preferred Methods for Their Extermination...](#)
[Primal Disquisitions](#)
[The Boy and the Dragon Gay – Literary Analysis](#)
[The Enchiridion](#)
[Untitled Goldsmith's Journal](#)

— **Grimoires & Codices** —

[Allagan Grimoire of Healing](#)
[Apocalypse](#)
[Ar Almadel](#)
[Ars Notoria](#)
[Aurora](#)
[Book of Spades](#)
[Book of Diamonds](#)
[Cognitome](#)
[Ethica](#)
[Gogyo Sokoku](#)
[Gogyo Sosei](#)
[Kinyoshu](#)
[Koyoshu](#)
[Lemegeton](#)
[Mimesis](#)
[Morkinskinna](#)
[Omnitome](#)
[Organum](#)

— Common Books —

Publication: **A History of Observatories**

Author[s]: Unknown

Origin: Potentially Ishgard or Old Sharlayan

Rarity: Public. Transcriptions likely obtainable.

A tome that lends its reader a great deal of insight into gigantic telescopes and their history.

Publication: **An Astronomer's Comprehensive Overview of the Starlens**

Author[s]: Unknown

Origin: Potentially Ishgard or Old Sharlayan

Rarity: Public. Transcriptions likely obtainable.

A tome that speaks on the ever-elusive starlens.

Publication: **An Introduction to the Heavens**

Author[s]: Unknown

Origin: Old Sharlayan

Rarity: Public. Transcriptions likely obtainable. [Post-Endwalker]

“Have you ever gazed at the skies above and contemplated the mysteries contained therein? Speak not of shifting cloud patterns, but of the vastness beyond—of the sun and the winking tapestry of the night.

Some think the dome above us to be a finite space, yet amongst the leading thinkers of our age, one scholar’s depiction of a boundless sea of stars has firmly taken root.

Alas, this heavenly sea remains an unreachable, unknowable destination. There are few indeed who can explain, in satisfactory detail, why our own star is believed to revolve around the sun.

It was the technologist of Allag who came closest to understand the laws which govern that starry abyss. It was they who launched Dalamud, and sought to expand beyond our earthbound existence.

... Having read of their ancient ambitions, I wonder: has your interest in this field of study waxed or waned?

What if I were to tell you that the eternal constellations were arranged differently in the distant past? That their positions continue to shift almost imperceptibly but measurable as we journey into the future?

Would it shock you to learn that the stars drift further and further apart, and may indeed do so forever? Are you eager to learn more?"

The proffered literature provides a fundamental explanation of the laws of the heavens

Publication: **Dellemont's Cookbook**

Origin: Limsa Lominsa

Author[s]: Dellemont

Rarity: Public. Transcriptions likely obtainable.

This cookbook contains a collection of sweets recipes conceived by the legendary culinarian Dellemont.

[Responsible for the culinary contest that bears his name, the Dellemont d'Or, at the Bismarck in Limsa Lominsa]

Publication: **Essences & Permutations—A Treatise of the Six Elements**

Author[s]: Unknown

Origin: Unknown

Rarity: Public. Transcriptions may be obtainable.

Comprised of four chapters dealing with the elements and creation.

Chapters

The Six Nativities and Myriad Creation

The spark of Lightning ignites when it strikes, and thus Fire is born.

The heat of Fire renders to ash all that it touches, and thus Earth is born.

The density of Earth shuns Sun and harbors cold, and thus Ice is born.

*The armor of Ice melts away, and thus water is born.
The moistness of Water mists and rises, and thus Wind is born.
The gusts and sighs of Wind gather the clouds, and thus Lightning is born.*

The Three Conquests, Boundless and Unwavering

*Earth ground Lightning.
Water erodes Earth.
Lightning boils Water.*

The Three Submissions, Timeless and Unending

*Fire is extinguished by Wind.
Ice is melted by Fire.
Wind is obstructed by Ice.*

Dynamic Opposites & the Bifurcation of Polarity

The six elements are manifest in all things great and small, and their polarity deriveth from the Astral heavens above and the Umbral depths below.

Publication: **Forever Twenty Summers**

Author[s]: Unknown

Origin: Old Sharlayan

Rarity: Public. Transcriptions likely obtainable. [Post-Endwalker]

“My beloved seekers of knowledge. Have you ever put learning before your health, and neglected to feed and rest your body as you should?”

I, too, once engaged in such foolish practices. But one night, engrossed in philosophical study, I had an epiphany:

For all the world’s mysteries that drive us to reckless abandon, we have so very few years of life in which to achieve our goals.

Thus do I share with you this mantra: I am forever twenty summers young.

The number itself is unimportant—you could be nineteen, or twenty-three, or forty. Whatever age you are when you discover this manual, let that be the age you aspire to remain.

Through mindful, healthy living, will you extend the time available to spend upon your chosen research—another day, another moon, another summer to grasp the greater truths you pursue.

In the pages that follow, we will explore the secrets of maintaining one's physical condition from a biological, aetherological, and arcane viewpoint..."

The proffered literature contains an easy-to-follow guide to the secrets of healthy living.

Publication: **Ishgardian Astrology: A Comprehensive Theory**

Author[s]: Jannequinard de Durendaire

Origin: Ishgard

Rarity: Public. Transcriptions likely obtainable. Considered outdated.

An in-depth dissertation on the merits and limitations of Ishgardian astrology as compiled by Jannequinard de Durendaire [An heir of House Durendaire of Ishgard, interested in promoting Sharlayan astrology despite the staunch conservatism of the Holy See].

Publication: **Leading the Van**

Author[s]: Owyne Cosserand, Master Tactician

Origin: Unknown

Rarity: Public. Transcriptions may be available.

"The advancement of a nation may be gauged by its ability to craft weapons, but its future depends on its ability to craft wars."

Publication: **On the Culinary Applications of Coblyns**

Author[s]: Unknown

Origin: Unknown

Rarity: Public. Transcriptions may be obtainable.

"From the mutton to morel, oyster to orobol, eel to eft – Eorzea does not want for delicious and delightful ingredients to stimulate the sense of any culinarian" And yet how is it that we came to know that the flesh of these creatures would pleasure our palata so? The answer is self-evident: for every familiar ingredient, someone, at some point in our history, first took it upon him or herself to eat it!

And yet this answer raises another question: what wondrous flavours and textures remain undiscovered, just waiting for a brave soul to discover them? And so it was that I took it

upon myself to investigate the culinary suitability of coblynflesh! Why coblyns, you ask? To which I say, good reaser, why not coblyns!”

The above passage was composed by my elder brother. Sadly, they were the last words he ever wrote, for – as he soon discovered – coblyns feelers are poisonous. Armed with this knowledge and vowing that his sacrifice would not go to waste, I resolved to carry on his life’s work...”

Publication: **On the Properties of Beastmen**

Author[s]: Unknown

Origin: Unknown

Rarity: Public. Transcriptions may be obtainable.

A text distributed by the Grand Companies of Eorzea explaining the various physical and physiological properties of the realm's beastmen.

Publication: **Over the Horizon**

Author[s]: Unknown

Origin: La Noscea

Rarity: Public. Transcriptions may be obtainable.

“Though there is some debate as to whether or not Merlwyb Bloefhiswyn and her League of Lost Bastards were the first Eorzeans to discover the western continent, there is no denying that their navigational charts were instrumental in establishing the major trade routes of today.

Moreover, the accounts from their expedition are widely regarded as both informative and entertaining. Of particular note is their first encounter with the Mamool Ja, as well as other indigenous peoples and creatures which seemed curiously intent on their demise.

These travel journals have since inspired a legion of explorers and treasure hunters to retrace the League's journey. Yet in spite of their numbers, the existence of ‘a bleedin' city o' gold' remains unconfirmed...”

Publication: **Over the Horizon Redux**

Author[s]: Unknown

Origin: La Noscea

Rarity: Public. Transcriptions may be obtainable.

“It is widely known that the Mamool Ja boast the most impressive indigenous societies to be found in the New World. It would be a mistake, however, to view the Mamool Ja as a single, uniform people.

Mamool Ja are more accurately described as a federation or alliance of numerous distantly related tribes, each with distinguishing physical characteristics: the brown scaled Hoobigo with their distinctively long combs, the large-eyed, blue scaled Boonewa, and the mottled Doppro.

It is further said that although Mamool Ja rarely marry outside their own tribes, such unions do occur on the occasion of certain religious observances, and are known to produce two-headed offspring that are hailed as “blessed siblings” and groomed to be warlords from a young age. Indeed, the Autarch, ruler of all Mamool Ja kind, is known to be one of them...”

Publication: **Raimdelle Codex**

Author[s]: *Frandelont Raimdelle*

Origin: Unknown

Rarity: Public. Transcriptions may be available.

“Know thy quarry, know thyself.”

This compendium contains a priceless wealth of knowledge on the many plants and animals native to the Eorzean landmass, and although penned centuries ago, is still used across the realm by scholars and hunters alike.

Publication: **Roads of Old: The Colony**

Author[s]: Unknown

Origin: Old Sharlayan

Rarity: Public. Transcriptions likely obtainable. [Post-Endwalker]

“Many years ago, on the banks of the Thaliak in the Dravanian hinterlands, a Sharlayan colony once thrived.

This settlement was originally established as a mere outpost to study the aetherial sea in the year 1311 of the Sixth Astral Era.

Scholars dispatched to Eorzea found the facilities wanting, and their demands encouraged a gradual expansion in structures and services.

As rumors spread of a growing community of academics, the area was further inundated with Eorzean students hoping to share in the renowned wisdom of the Sharlayans.

Fifty years later, the Forum passed a motion to recognize what has become a flourishing town as an official Sharlayan colony.

Eorzean residents took to calling the colony itself ‘Sharlayan,’ which led to no small amount of confusion when discussion turned to the subject of the motherland.

In response, some Sharlayan inhabitants, if pressed for a name, would simply refer to it as ‘Emporium.’

Following the great exodus, however, the goblins and treasure hunters claimed for themselves a corner of the abandoned colony and gave it yet another name: Idyllshire.”

The proffered literature contains a basic history of the colony of Sharlayan.

Publication: **Stewards of Wisdom**

Author[s]: Unknown

Origin: Old Sharlayan

Rarity: Public. Transcriptions likely obtainable. [Post-Endwalker]

“During the chaos of the Sixth Umbral Calamity, Archon Nyunkrepf, founder of Sharlayan, bore witness to the madness and savagery of men brought to the brink of despair. Upon raising a settlement on the island in the Northern Empty, he instructed his people thus:

Renounce the ways of war, and pursue enlightenment through knowledge and reason.

The Sharlayans took to heart the words of their savior, and thenceforth served as stewards of wisdom.

Upon a foundation of accumulated learning, they built a homeland unlike any other—a nation born from strength of minds, rather than strength of arms.

With knowledge of economics came shrewd trading. With knowledge of agriculture came bountiful crops. Engineering brought wells and sewers, ending squabbles over water.

Wealth and expertise could be bartered for wealth in coin. And the more their wisdom spread throughout the world, the more mankind as a whole would thrive.

And so it was that no matter the trials and tribulations of the age, the citizens of Sharlayan would live by their founder;s teaching. For the sake of a better tomorrow—for the sake of a brighter star—they would eschew the tools of war, and with knowledge deliver the world.”

The proffered literature provides a fundamental explanation of the principles of Sharlayan.

Publication: **The A to Z Encyclopedia of Astronomical Telescopes**

Author[s]: Unknown

Origin: Potentially Ishgard or Old Sharlayan

Rarity: Public. Transcriptions likely obtainable.

A tome that covers the various types of telescopes and how they are structured.

Publication: **The Boy and the Dragon Gay**

Author[s]: Unknown

Origin: Coerthas

Rarity: Public. Transcriptions may be obtainable. Deemed a heretical tale by the archbishop prior to the end of the Dragonsong War.

“Once upon a time, there lived a free-spirited boy who loved to play in the forest with his pet chocobo. But the forests were fraught with peril, and one day, a band of brigands ambushed the boy, spiriting him away to the harsh mountains of the north.

Yet there be dragons there, and as they rode up the mountain path, one of those majestic beasts came swooping down from the heavens. The boy’s chocobo reared in fright, sending the boy tumbling down the mountainside to the high-certain demise.

And yet the gods saw fit to spare his life, if only meagerly so. As he lay there battered and broken, all manner of soul beasts drew near, threatening to rip him limb from limb. Just as the boy was making his peace with the Twelve, another dragon appeared. A smaller creature, yes, but even a small dragon is a fearsome opponent indeed.

It was then that the strangest thing happened. With a mighty roar, the dragon turned upon the circling beasts and spit forth a burst of flames that reduced them to so much ash,

saving the poor boy's life. With what seemed a smile, the dragon approached the wounded child and gently raised him up to sit upon his back, and the two flew off to the gods know where."

Publication: **The Determination of Being**

Author[s]: *Guillaurmand de Padellaint*

Origin: Unknown

Rarity: Public. Transcriptions may be available.

"Every soul must needs have a code, a purpose, to guide them. Else chaos would consume us all."

Publication: **The Five Ages—An Eorzean Chronology**

Author[s]: *Lewphon of Sharlayan, Master Theologian and Astrologist*

Origin: Old Sharlayan

Rarity: Public. Transcriptions may be obtainable.

Penned in the Year 233 of the Sixth Astral Era to weave together the disparate histories of the nations of Eorzea with a common thread—the thread of time.

The Preface

The Suns

By the unit of a sole Sun we mean that period which lasts for the duration of four cycles of the six elemental hours - those of Ice, Water, Wind, Lightning, Fire, and Earth. And so is the Sun twenty hours and four, and so shall it ever be.

The Moons

The life of a single Moon spans four cycles of eight Suns, and is thus the sum of thirty and two. The eight deriveth from the elements of six, Ice, Water, Wind, Lightning, Fire, and Earth, and the polarities of two, Astral and Umbral.

The Years

The Year is made when the Moon goeth round the two Astral and Umbral poles, fluctuating between the six elements, and that in turn. In this, the Year can be said to be the length of twelve Moons.

The first and second Moons of the Year are the first Astral and the first Umbral, and together they share an affinity with Ice. On their watch, all is frozen, and breath of life sloweth to near

silence beneath.

The second Astral and second Umbral Moons come third and fourth in turn, and they are the Water of the melting Ice, and with their flowing slaketh the thirst of life again.

Fifth and sixth are the third Astral and third Umbral Moons, and the Wind bloweth over the Water, carrying its heavenly boons near and far.

The fourth pairing of Astral and Umbral Moons come seven and eight, when the heavens rageth with the furies of Lightning, and sendeth them below with godly terror to test the faith of men.

The ninth and tenth Moons are the fifth Astral and Umbral, as the Lightning turns to Fire, and it charreth growing life with the colors of its flames, bleeding blade and leaf with brilliant hues of crimson and scarlet.

Year's end cometh in the eleventh and twelfth Moons, the sixth Astral and sixth Umbral, in which Earth consumes all, for out of the ground we are taken for the dust we are, and to the dust we shall return.

Of Man

The wisdom of the Twelve saw fit to grant man with the cycle of years, and in turn the reverence of man bound them to his gods - the Year of the Navigator, of the Wanderer, of the Builder, of the Destroyer, of the Warden, of the Traders, of the Matron, of the Keeper, of the Fury, of the Lover, of the Scholar, and of the Spinner. The turning of these Years twelve is a sacred thing, and together they comprise one epoch of man, by which the histories of his endeavor are measured.

Of Gods

The constancy and eternity of time derive from the pulse and breath of the Twelve. And by their divine will the brilliance of the Astral Eras which see man flourish and prosper, and the shadows of the Umbral Eras which see man falter and doubt, are visited upon him in equal, and neither the greatest good nor the greatest evil may escape their purview.

Since the peace amonth the Twelve was broken and life was created to wage their wars, six cycles of the Eras have come to pass in keeping with the elemental order. The Sixth Umbral Era belonged to the waters, as heavy rains fell and the seas rose high, submerging and cleansing all in a great deluge.

With time, the waters receded, ushering in the present Sixth Astral Era, during which man has again rebuilt his halls and tilled his lands.

Naught save the ken of the Twelve themselves knoweth when the Seventh Umbral Era shall

come and end our days. The sole certainty what resides within man is the selfsame as it has ever been - ours is the power to make of our Era what we might.

Publication: The Story of Sharlayan

Author[s]: Unknown

Origin: Old Sharlayan

Rarity: Public. Transcriptions likely obtainable. [Post-Endwalker]

“Long, long ago, on an island in the northern sea, there lived a Roegadyn man by the name of Nyunkrepf.

Nyunkrepf was a student of astrology, and he divined that a flood of terrifying proportions would soon sweep over the lands of Eorzea.

So it was that he built a gigantic ship, assembled a crew, and set sail for that imperiled realm.

The flood arrived as foretold, and to their horror the strangely churning water drove the people toward the ocean. It was there, however, that Nyunkrepf’s crew hauled them aboard his ark, but the danger had not passed: a towering wave approached, threatening to smash the vessel to pieces!

With only moments to spare, Nyunkrepf wove a mighty spell of teleportation and shifted the entire ship to safety atop Abalathia’s Spine.

Refugees from the surrounding regions huddle there alongside them, but it was not long before disputes over the dwindling supply of food led to violence and bloodshed.

Saddened by the sight, Nyunkrepf gathered to him his crew and his grateful passengers, and abandoned the ark to those reddened peaks. They journeyed for the coast where they guld a new ship, intent upon returning to the northern seas.

They landed on the beach of an island, and settled upon that very spot. That settlement procured and grew, and in time it became the city of Sharlayan we live in to this day.”

This proffered literature provides a simplified account of the foundation of Sharlayan.

Publication: The Voice of a Growing City

Author[s]: Unknown

Origin: Old Sharlayan

Rarity: Public. Transcriptions likely obtainable. [Post-Endwalker]

“In the years which followed the founding of Sharlayan, civic policy and other matters of import were decided at the Ecclesia—a public forum at which every citizen was eligible to speak.

As the city’s population grew, however, this format became increasingly impractical. The larger number of participants gave rise to ever-longer debates, resulting in significant delays of vital resolutions.

Various measures were introduced in an attempt to curtail protracted discussions, but in the year 201 of the Sixth Astral Era, it was ultimately decreed that Sharlayan would transition to a new form of governance.

The nation would now be led by a body of ninety-nine members—citizens chosen from amongst their peers by means of a nationwide vote. Thus was the Forum as we know today conceived and created.”

The proffered literature provides a fundamental explanation of the establishment of the Forum.

Publication: **The White Yonder**

Author[s]: Honoroit Banlardois

Origin: Ishgard

Rarity: Public. Transcriptions likely obtainable.

“It describes the wonders of the Abalathian Sea of Clouds in exquisite detail, and is, by all accounts, a roaring good read. The bit about the fighting paissas is said to be an especially entertaining episode.” - Babbling Booklover

Penned by the young Honoroit Banlardos [page to Emmanellain de Fortemps, the youngest son of Count Edmont de Fortemps], this account records all the sights and sounds of his journey throughout the Sea of Clouds in exquisitely accurate detail.

Publication: **Travel Logs of a Lalafell**

Author[s]: *Jajariku Nanariku*

Origin: Unknown

Rarity: Public. Transcriptions may be available.

“Never did we expect to encounter such a diverse and so wealthy a people! And so very tall!”

Publication: **Treatise on the Principles of Self-Actualization**

Author[s]: *Rhylysygg Bhirlonsyn*

Origin: Unknown

Rarity: Public. Transcriptions may be available.

“To discern the true nature of man, one need look no further than the palm of his hand.”

— Uncommon Books —

Publication: **Anonymous Leather-Bound Diary Retrieved from the Great Gubal Library**

Author[s]: Unknown

Origin: Potentially The Shroud

Rarity: Rare. Unlikely to be read by the general public until the official reopening of the Library.

“Beauty is ephemeral, but it needn't be. My lady Amandine knows this well, lovely creature that she is. Would that I could have the genuine article in my keeping...but alas, I shall have to settle for a pale imitation.

The vessel is not quite up to my usual standards, but beggars can't be choosers, as they say. I washed and anointed it per the instructions, then secured it to the bed with chains—wouldn't want her to get ideas above her station, oh no!

Gods, just the thought of it is enough to get my blood pumping! I can hardly wait to welcome my beloved succubus into this world!

...

The tentacles...so many tentacles! And the sound of it writhing on the bed! Gods, just listening to it is agony! I've made a terrible mistake.”

Publication: **On Garlean Hierarchy Volume 1**

Author[s]: Unknown

Origin: Garlemald

Rarity: Uncommon. Transcriptions may be hard to come by.

“The rise of the Garlean Empire in the Year 1522 of the Sixth Astral Era led to significant changes in the structure of Garlean society. This is most evident in the adoption of titles which serve to indicate an individual's place within the social hierarchy.

The following information was compiled with the aid of informants within the Empire and has yet to be verified:

Royalty:

Zos - The emperor;

Yae - Member of the royal family in the line of succession;

Wir - Member of the royal family with no claim to the throne.

Military:

Van - Legatus;

Tol - Tribunus laticlavus or Tribunus militum;

Sas - Tribunus angusticlavus or Praefectus castrorum;

Rem - Primus pilus or Pilus prior;

Quo - Primi ordines or Centurion;

Pyr - Optio, Tesserarius, or Decurion;

Oen - Duplicarius or Legionarius.

Specialists:

Nan - Chief engineer or engineer;

Mal - Primus medicus or senior magitek technician;

Lux - Chief medicus or magitek technician;

Kir - Senior medicus or senior technician;

Jen - Medicus or technician..”

Publication: **On Garlean Hierarchy Volume 2**

Author[s]: Unknown

Origin: Garlemald

Rarity: Uncommon. Transcriptions may be hard to come by.

“Public Officials:

*lyl - Dictator or Princeps senatus;
Het - Consul, Praetor, Tribunus plebis, Aedilis, or Quaestor;
Goe - Censor;
Fae - Unknown;
Eir - Unknown;
Dus - Lictor.*

This hierarchy extends to the general populace as well, though it is far less complex. The majority of citizens bear the "Ban" title, and there is a smaller group which appears to be comprised of respected artisans who have adopted the "Cen" title.

The "Aan" title is bestowed upon the peoples of annexed territories and indicates that they lack even the most basic rights afforded to a citizen.

However, many Garleans view this as an opportunity rather than a condemnation, as citizenship may be granted to those who have demonstrated exceptional skills, as well as those who have contributed twenty or more years of military service.."

Publication: **Of Loves Unrequited**

Author[s]: Unknown

Origin: La Noscea

Rarity: Uncommon. Transcriptions may be obtainable.

"Oh, but why must the gods curse me so! By what cruel trick of fate was I given this oversized, ungainly boy and sent into this world where you abide – my princess, my goddess, my everything!

Your delicate hands, your shapely head, your dark eyes in which I would lose myself and never return! Yes, every aspect of your being strikes me to depths of the heart I knew not I had until the day you first appeared before me. And yes, I am a Roegadyn. Could one of your kind ever love a lumbering brute such as me?

Good sense tells me that the answer is no, but my heart – nay, my very soul will not accept it! For bereft of your company, I fear I will wither away into a wretched huck of what was once a man.

O, have mercy on this poor soul, my goddess! Pray grace me with your presence next your travels call you to Limsa.

My beloved Brayflox, just say the word and I am yours forever!"

Publication: **Proceedings of the Council of Magi**

Author[s]: Unknown

Origin: Amdapor

Rarity: Uncommon. Transcriptions may be obtainable.

“Proceedings of the 284th Convocation of the Amdapori Council of Magi

A Vote was called to settle on a Name for a potent and newly-fashioned Healing-spell. Being that said Healing spell was an Augmentation of Curage, erst the most potent Healing-Spell, the following names were proposed by the Council.

Curago, Curaza, Curaja, Curagura

Finding the afore-written Names duly lacking in Gravity and the existing Hierarchy of Spell-Names needlessly abstruse, the Council did Vote by a margin of Seventeen to Three to do away with existing Naming-Conventions entirely and adopt a new system of numerical Spell-Names, as writ below, to be used henceforth.

Cure I, Cure II, Cure III, Cure IV

It is recorded.”

— Rare Books —

Publication: **Epiphanies of House Daemir**

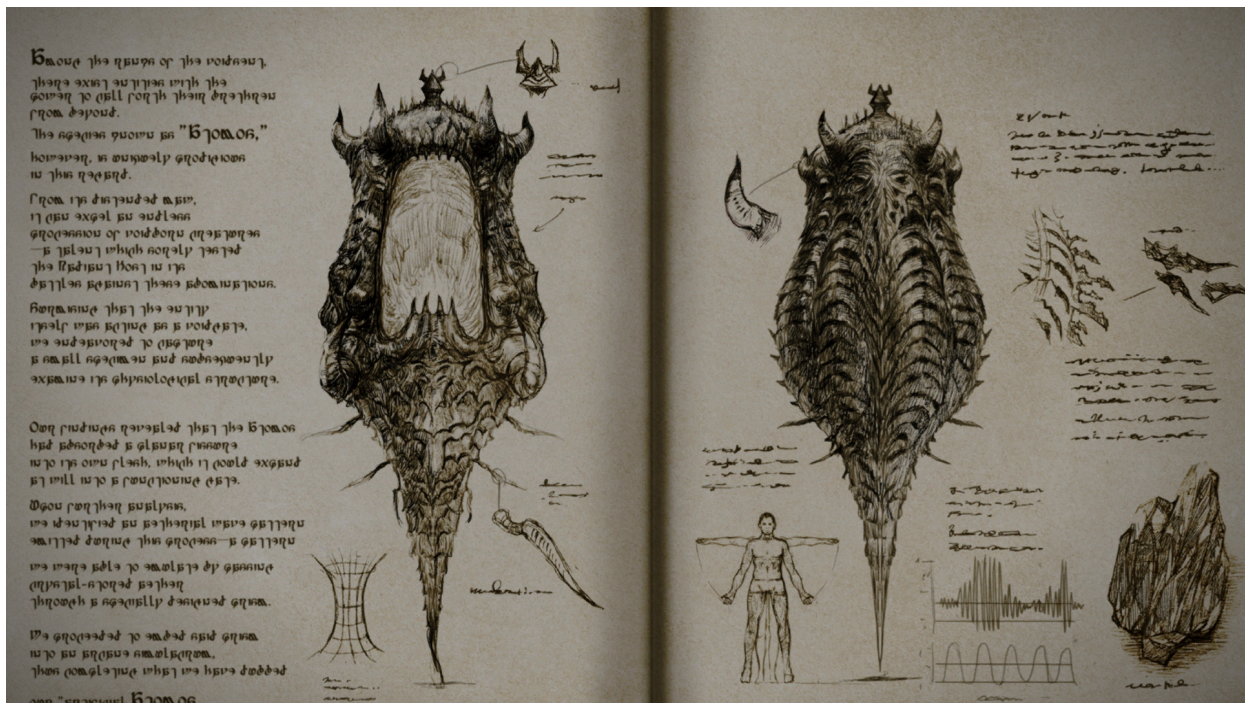
Author[s]: Nuhashahn

Origin: Old Sharlayan

Rarity: Rare. Known transcript only found in the Noumenon’s Restricted Archives.

The following pages detail an advanced method for manipulating rift-spanning apertures as divided by Nuhashahn, the ninth patriarch of House Daemir.

We present these research notes to the faculty of Sharlayan’s Studium as both a token of our friendship and an expression of our boundless admiration.



“Among the ranks of the voidsent, there exists entities with the power to call forth their brethren from beyond. These species known as ‘Atomos,’ however, is uniquely prodigious in this regard.

From its distended maw, it can expel an endless procession of voidborn creatures—talent which sorely tested the Radiant Host in its battles against these abominations.

Surmising that the entity itself was acting as a voidgate, we endeavored to capture a small specimen and subsequently examine its physiological structure.

Our findings revealed that the Atomos had absorbed a planar fissure into its own flesh, which it could expand at will into a functioning gate.

Upon further analysis, we identified an aetherial wave pattern emitted during this process—a pattern we were able to emulate by passing crystal-stored aether through a specifically designed prism.

We proceeded to embed said prism into an arcane simulacrum, thus completing what we have dubbed our ‘artificial Atomos.’”

Publication: **Necrologos**

Author[s]: *Unknown*

Origin: Unknown

Rarity: Extremely rare. Some few Transcriptions available, though the scribes were known to perish after their creation. Not recommended to own.

A forbidden tome known to contain wards which bind arcane demons within its pages.

Chapters Discovered [as of 1.x]:

- ❖ Lords of Skyey Realms
- ❖ Elemental Thralldom
- ❖ Lightsome Verdure
- ❖ The Abased
- ❖ The Boughs Above
- ❖ Inferno
- ❖ The Light's Corrivals
- ❖ Amongst Leaves Most Green
- ❖ Levinshower
- ❖ All Things Must Die
- ❖ Ranine Reveries
- ❖ Torn Asunder
- ❖ Adamantine Wills
- ❖ In Shadow Bemantled
- ❖ Celeritous Impetus
- ❖ Thousandfold Agony
- ❖ The Fallen
- ❖ Rockbound Mists
- ❖ The Ever-reaching Claw
- ❖ The Moons' Mistress

Publication: **Of Fiends and Faeries, One Thousand and One Immolation Incantations, Out of the Void: A Catalogue of Extradimensional Visitors and Preferred Methods for Their Extermination...**

Author[s]: Unknown

Origin: New Sharlayan (Emporium)

Rarity: Rare. Unlikely to be read by the general public until the official reopening of Library.

A comprehensive catalogue of each and every tome and epistle housed within the Great Gubal Library

Publication: **Primal Disquisitions**

Author[s]: Unknown

Origin: Unknown

Rarity: Rare. Known transcript only found in the Noumenon's Restricted Archives.

In the year 1564 of the Sixth Astral Era, the Amalj'aa summoned Ifrit, their patron god. Accounts describe the being as a gigantic, lizard-like being with a potent command of fire-aspected magicks.

If we consider that primal summoning is an act fueled by faith and prayer, it is unsurprising, if not expected, that the resulting deiform entity should manifest the appearance and powers with which it is attributed by its worshipers.

What, then, might emerge from the aether should one who believes in an almighty omniscience attempt the same ritual? Would the Schola Himself grace us with His presence? Some other embodiment of divine sagacity?

Could this man-made god truly be all-knowing? And if it were, whence would such knowledge arise?

I myself have many questions concerning the nature of the ancient world. With no spell to transport me back to the days of old, could I instead summon a being possessed of encyclopedic wisdom of every age? Yet with no means to verify its pronouncements, how could one be certain they were true?

Publication: **The Boy and the Dragon Gay – Literary Analysis**

Author[s]: Unknown

Origin: Potentially New Sharlayan (Emporium)

Rarity: Rare

“Many scholars believe that the popular children’s tale of the Boy and the Dragon Gay is, in fact, an adaption of an older Ishgardian myth, one telling of which is transcribed below for the reader’s reference.

In a bleach village on the outskirts of Coerthas there lived a shepherd boy, poor but kind of heart. One day a band of ruffians came and spirited the boy away, seeking to deliver him to a slave trader in hopes of earning some coin. No sooner had they left the village than they were

set upon by a great dragon. Down from the heavens, it swooped, tearing the blackguards limb from limb and charring their carcasses with hellfire.

But it was by no mere chance that the great wyrm had found them, no! The boy had befriended the great wyrm some time ago, and had sensed the danger to its dear friend.

Alas, in the chaos, the boy had tumbled from the mountain, and lay half-dying at the base of the cliff. Seeing its dear friend lying there, battered and beaten, the dragon gave unto the child of its blood. So it was that the boy took to the skies as the wyrm's minion, flying off to only the gods know where."

Publication: **The Enchiridion**

Author[s]: *Ishgardian Orthodox Church*

Origin: Ishgard

Rarity: Original is rare. Transcriptions available.

The holiest of Ishgardian scripture, this tome outlines the teachings of Halone.

Publication: **Untitled Goldsmith's Journal**

Author[s]: Unknown

Origin: Unknown

Rarity: Rare. Known transcript only found in the Noumenon's Restricted Archives.

Today, in a world not my own, I met the most beautiful voidborn creature. She was so unlike her ravenous brethren. Eye blazing not with hunger, but trembling—like a candle's flame, threatening to flicker out at any moment.

I wonder if "she" is even the proper word. Such distinctions seem inconsequential. Insignificant, even.

All that matters is the love I feel for this exquisite, transcendent being!

— Grimoires & Codices —

Tomes of Summoning – As mankind’s grasp of aetherial manipulation grew stronger, so, too, did its desire to wield larger, more powerful magicks. Incapable of achieving such feats on his own, a man sought to supplement his own internal aether by summoning the aether of his surroundings and directing inwards to a point of focus using a series of circles and ley lines. Uncertainty by mages as to exactly how the process worked saw early circles of summoning become overwrought with confusion of cryptic symbols and gaudy gimcracks believed to accelerate the flow of aether into the caster who stood at their center. Though grossly inefficient, and oftentimes deadly, the circles did work. It was their size, and the tortuous process of preparation, however, that kept their use severely limited.

Over time, methods to circumvent these drawbacks were conceived – some mages choosing to paint or tattoo their bodies with circles and runes, others to wear robes elaborately stitched with aetherically conductive thread. By far the most popular solution, however, was the use of parchment scroll inscribed with the geometries necessary to conduct simple, localized summonings. Before long, stacks of multiple scrolls bound together were being carried off to war, and thus the battle tome was born.

Once mages learned which symbols held the most power, and which were irrelevant, summonings vehicles were radically simplified. Space no longer an issue, more diagrams could be fit into a tome, along with their incantations. No more were mages burdened with the memorization of the complex innovations required to power their spells, and accidental deaths resulting from miscasts dropped significantly.

Prominent Designs

- **Grimoire** – A basic grimoire can consist of anywhere from ten to a hundred pages of parchment or papyrus bound together beneath a tanned leather cover. It is believed that the older the beast that contributed the leather, the better the transmittance of aether from caster to glyph will prove.
- **Pupil’s Book** – The leather covers of the grimoires are sometimes replaced with substitutes forged of aetherically conductive materials such as mythril or electrum. Proponents of these tomes – including several veteran instructors at the Studium in Sharlayan – claim that they quicken the flow of elemental energies across the pages.

Symbols of Power

- **Evolute** – As the effectiveness, potency, and stability of a summoning sea can vary greatly depending on the skill of its author, a streamlined method of crafting Grimoires – the diagrams made simpler,, the Allagans incantations abridged – was proposed by scribes to promote their efficient mass production. This method would come to be known as “evolute.”
- **Involute** – While considerably more difficult to create – a single misstroke possibly rendering an entire symbol powerless – the involute grimoires of the Near East oft prove many times more powerful than the evolute, their detailed glyphs promoting the rapid transduction of elemental energy – a process that helps to facilitate the summoning of familiars of all six aspects.
- **Far Eastern** – When wishing to exert their will over a third party, be it man or beast, the onmyoji of the Far East would traditional affix to the subject of slip of paper painted with powerful words – the logograms of Hingan script serving as both the incantation of the geometries necessary to invoke the awakening of the elemental energies within. By compiling several of these “ofuda” into a tome, the mages are now able to cast their spells quickly and efficiently.

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Tomes of Scholarly Knowledge – Following an evolutionary arc similar to that of conjurers’ arms, the symbols of power employed in battle scholars’ magicks can also be traced back to the early Second Astral Era. However, as the glyphs were not required to weave forth and maintain large quantities of elemental energy, they were much less complex, making them infinitely more accessible to the common mage.

Throughout the Third Astral Era, Allagan arithmeticians perfected the geometries used in spellcasting, eliminating redundancies and streamlining proofs until a highly efficient table of glyphs was established, having independently evolved from signs of summoning. Unfortunately, this knowledge was forsaken after the fall of the Allagan civilization pending its rediscovery in the Fifth Astral Era – stone carvings, wall paintings, even the very layout of ancient temple ruins all providing hints as to the design of basic geometries. Once these hints had been properly deciphered, it was not long before the peoples of Amdapor, Mhacn, and beyond were restoring and reinventing diagrams that had flourished more than a thousand summers past. The tiny nation of Nym successfully incorporated these equations into military tactics that saw its rise to political giant, despite having but a fraction of the population of its neighbors, while tribes of the south seas silently applied their extensive research on advanced mathematics into the development of what would eventually become arcanima.

Prominent Designs

- **Codex** – A codex is, for the most part, no different from a grimoire – from the materials used in its cover and the ink to the binding and blessing techniques required to complement and enhance its aetherial properties. Only upon viewing the cants and glyphs contained within its pages do the twin school’s deviations become apparent.

- **Picatrix** – Some battle scholars avouch that binding their tomes in wood instead of leather better attunes the volumes to nature's whims, allowing for the increased efficiency during the conveyance of aetherial energy into a spell. There is much debate, however, regarding which variety of wood is the most effective in achieving this.

Symbols of Power

- **Evolute** – Most glyphs found in a battle scholar's codex will consist of simple, yet concise diagrams composed of lines and circles. These "evoluted" geometries are complemented by extensive passages on Nymian military science and the art of warfare.
- **Involuted** – Nymian and south seas geometries which have been transcribed using ornamental graphemes of Near Eastern origin are known in scholarly circles as "involute." In these complex renditions of basic symbols, the very placement of each letter, and the length of detail of their flourishes, all contribute to the potency of the resultant spells.
- **Far Eastern** – The bastard child of Hingan calligraphy and Doman aetherial sealing, Far Eastern codices contain glyphs penned with both black and crimson inks. An inaccurate ratio of the two is believed to greatly upset the effectiveness of the resulting incantations.

Known Grimoires & Codices —

Publication: **Allagan Grimoire of Healing**

Author[s]: Unknown

Classification: Codex

Found by an adventure exploring the flotsam of the lesser moon Dalamud, this ancient artifact of the Allagan Empire can project onto its pages the knowledge of he who possess it. In the hands of a trained battle scholar, it can prove a powerful ally, while in the hands of the unenlightened, it will appear naught more than a collection of empty parchment.

[Despite its name, the tome is a Scholar arm, therefore putting it under the category of a Codex as per the descriptions above.]

Publication: **Apocalypse**

Author[s]: Unknown

Classification: Grimoire

A firsthand account of the world's end penned by a nameless vagabond claiming to have journeyed far into the future upon entering a secret chamber in the Crystal Tower, its ciphered script has broken the spirit of more than one weak-willed reader. A lone entry in compendium of ancient weaponry suggests that the grimoire may have been wielded by one of the Zodiac Braves, though as of yet, additional works that might corroborate that claim have eluded discovery.

Publication: **Ar Almadel**

Author[s]: Unknown

Classification: Grimoire

Taken from the satchel of a heretic arrested by a knight of House Hailenarte, Bualt scholars were astonished to discover that the lavishly decorated tome was, in fact, a grimoire of Illsabardian origin. In passing, one of the priests mused that their finding might prove the art of summoning was a tool of Nidhogg's Horde, a bold declaration that caused much stir within the Holy See.

Publication: **Ars Notoria**

Author[s]: Unknown

Classification: Codex

One of two volumes discovered on a heretic captured by a knight of House Durendaire on a routine sweep of the tunnels in the Nail. Vault scholars concluded from the gilt lettering adorning the tome's cracked leather cover that the book was not bound in Eorzea, but in farway Illsabard.

Publication: **Aurora**

Author[s]: Unknown

Classification: Grimoire

For many years the pride of Ala Mhigo's literary collection, the lavish tome that took a Near Eastern monastic three and a half moons to transcribe was nearly lost when a company of stubborn sappers fighting the Garlean invasion chose the royal library to make their last stand. *Aurora* is but half of a two-volume set, its pair the equally arresting *Ethica*.

Publication: **Book of Spades**

Author[s]: Gerolt Blackthorn

Classification: Grimoire

One of Gerolt Blackthorn's earlier works, this tome was a gift from arcanist Hector Lowe to his older sister Pallas upon their arrival in Limsa Lominsa from the south seas. As was stipulated in her last will and testament, the entirety of Pallas's estate was transferred to Mealvaan's Gate following her death. Her effects, including the *Book of Spades*, were eventually sold at auction to pay for the burial.

Publication: **Book of Diamonds**

Author[s]: Gerolt Blackthorn

Classification: Codex

One of Gerolt Blackthorn's earlier works, Hector Lowe commissioned the book of Diamonds' creation following the young arcanist's arrival in Limsa Lominsa. Over the remainder of his life, Hector and his sister Pallas would work side by side with Lominsan scholars to improve upon the city-state's outdated aether manifestations techniques, drawing heavily on the teachings of ancient Nym, another of his fields of specialty.

Publication: **Cognitome**

Author[s]: Unknown

Classification: Codex

Completing a bigeminal set with the omnitome, the cognitome was thought by the Allagans to have been a collection of knowledge, as opposed to the omnitome being a collection of "unknowledge" or "unmaking." This hypothesis, however, was never proven, the Empire having slain all the inhabitants of the small nation where the books were pillaged.

Publication: **Ethica**

Author[s]: Unknown

Classification: Codex

Each transcribed in the same two seasons as its counterpart, *Aurora* and *Ethica* are almost exactly identical save for their subject matter – the former delving into the mysteries of summoning, the latter dealing with matters of military strategy originating in the Fifth Astral Era Nym.

Publication: **Gogyo Sokoku**

Author[s]: Unknown

Classification: Far Eastern Grimoire

Traditionally, Domans believed only five elements to compose all life and matter on Hydaelyn—fire, earth, metal water, and wood. *Gogyo Sokoku* contains a comprehensive explanation of the five, revealing the secrets of how they oppose one another. It is with knowledge of these “destructive” antipodes that powerful magicks of unmaking might be conceived.

Publication: **Gogyo Sosei**

Author[s]: Unknown

Classification: Far Eastern Codex

Domans traditionally believed that five, not six, elements—fire, water, earth, metal, and wood—existed in a delicate balance, each contributing to the creation and destruction of another. Whereas the *Gogyo Sokoku* describes the conquering cycle which can be used to engender ruinous magicks, the *Gogyo Sosei* details the generative cycle that can be applied to promote healing.

Publication: **Kinyoshu**

Author[s]: Onishishu

Classification: Far Eastern Grimoire

One of many items procured in the Far East by Rowen’s ravenous army of importers, very little is known about how the grimoire works, save that it does, and does well. Inquiries with its creators – the enigmatic Onishishu – as to the mysteries behind it have all, unsurprisingly, been met with silence.

Publication: **Koyoshu**

Author[s]: Onishishu

Classification: Far Eastern Codex

Another of Rowena's prized Far Eastern collection (available for sale at a reasonable price), Koyoshu is a continuation of the epic tale begun in Kinyoshu. The logographic glyphs contained within are said to possess powerful healing properties— a feat achieved by means of geomantic seals which work to impede the flow of detrimental aether, thus preventing and even reversing injury.

Publication: **Lemegeton**

Author[s]: Sari

Classification: Grimoire

Its pages said to contain detailed accounts of the legendary Allagan arcmage Sari's encounters with his era's eikons, all original editions are believed to have been lost in the Empire's fall. Fortunately, a new copy was recently completed when a sentient tome amilar having taken the name "Principia" patiently recited the volumes's contents in their entirety to a Near Eastern scribe.

Publication: **Mimesis**

Author[s]: Gerolt Blackthorn & Ardashir Balyk

Classification: Grimoire

It's title meaning "imitation," *Mimesis* was created by Gerolt Blackthorn and Ardashir Balyk to house the ersatz life force they dubbed "anima." The soulstone wherein the animate energy is stored is fastened to a clasp in the center of the tome's metal spine.

Publication: **Morkinskinna**

Author[s]: Unknown

Classification: Grimoire

Though it is impossible to tell when exactly the tome was penned, Sharlayan scholars have concluded that *Morkinskinna* was most likely compiled during the Sixth Astral Era's fourth or fifth

century. In addition to Allagan incantations and glyphs, the volume contains invaluable information on the myriad wars waged by the ancient Elezen kings ere their arrival in Ishgard.

Publication: **Omnitome**

Author[s]: Unknown

Classification: Grimoire

During the Allagan Empire's period of rapid expansion, many nations were quick to realize they could not stand against the imperial might, and accepted a fate of annexation and assimilation. Some, however, were too proud to bend to their invaders' will and were thus crushed under the metal boot of progress. All that survives of these cultures are spoils of ware such as the omnitome – a stone-faced grimoire upon which a summoner might pen images with her mind.

Publication: **Organum**

Author[s]: Unknown

Classification: Codex

Discovered in Amdapor Keep amongst the personal effects of a Nymian scholar who was captured while on a covert mission to discover a possible means of reversing the terrible plague that had ravaged his homeland, this leather-bound codex is in remarkably fair condition despite having survived almost sixteen centuries in a seal coffer.
