Possible Stimuli

(p.30 Mathematics: analysis and approaches teacher support material)

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	sport		architecture
	archaeology	•	codes
	computers	•	the internet
	algorithms		communication
	cell phones		tiling
	music		population
	sine		agriculture
	musical harmony		viruses
	motion		health
	е		dance
	electricity	•	play
	water		pi (π)
	space	•	geography
	orbits	•	biology
	food		business
	volcanoes	•	economics
	diet		physics
	Euler		chemistry
	games		information technology in a global society
	symmetry		psychology

POSSIBLE IA STIMULI

Math Photovoltaic Violin Wasps High school Traveling Biking Cards Infinity Space Basketball Smiles **Planes** Working out Trains Starbucks Hockey Cars Skydiving Global warming Money Population Football Motorcycles Hamster Model trains Clocks Explosion Frisbee Car reliability Soccer Star Trek Investments (original) Music Tennis Robotics Biking Space Ice Cream Sports Running **Physics** Skydiving Computer **BMWS** Videogames Baseball Traveling Guitar Cats Debt Cooking Card Games Business Rock Climbing Engineering Bowling Travel Investment Programing Suntanning Jetskiing Coffee Basketball **Book Publishing** Swimming Sewing Soccer Road trips Rocketry Dog racing Games Ecology Technology Shopping Investments Birding Baseball Space travel Hiking Camping Cars Mortgages Flying planes \$1 000 000 Baking Reading Music Airplanes

Piano

Fishing Swimming Running Biking Skiing Golf Costuming Puzzles Exploring Baseball Fishing Cooking Volleyball The beach Investing Quilting Baking Cake decorating Remodelling Gardening Finances Earthquakes Income Cards Shotput Lighting & Stage Sabermetrics Bridges Soccer Golden ratio Music Basketball Crowd sourcing Social networking Drug/alcohol testing Girls vs Boys Political polling Cooking Finance Video Games Sports Stats CSI College costs Art

Immigration how this affects Issues their sound The stock market Fractals as art **Tangrams** String art The Abacus Drumming Anthropology Advertising Matrices DNA Imaginary Population numbers growth Binary number Energy conservation systems Carnival games Wireless Quipus technology Navajo blankets Shrinking forests Sudokus Aerodynamics Fermat's last Recycling theorem Computer Bar codes programming The enigma Construction Machine Topography The Rosetta Topology **Body Mass Index** stone Cryptography in Skateboarding war Earth day Cryptography in Agriculture computer Roller coasters Email and data Computer game transferring design Credit/debit Immunology cards Oceanography Poetry Chaos theory Acoustics Queuing theory Kaleidoscopes Projectiles Da Vinci Paper airplanes Platonic solids Rockets GPS Roman architecture Bicvcles Baseball Labyrinths Mixing colours Cars Religion One point perspective Sailing drawing Meteorology Octaves, tuning, Game theory and pitch Maps The shapes of

instruments and