



# The Nighthawk Imperium

## Commandos Guidelines

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### Introduction

Whether you're a first-time member or a veteran of this division, this document is useful in detailing the inner workings of Commandos. This guide is intended to be a thorough manifesto of all procedures and regulations relevant to low and middle ranks in the division. Any questions regarding these guidelines can be directed to any Warrant Officer or above, who will be happy to assist.

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### Acceptance Process

#### All members of Commandos must:

- Be at least a Trooper within TNI
- Have a Discord account
- Not be suspended from TNI or TNI:C (*recent cheaters included*)

All who are interested in joining TNI:C will attend and pass two CETs within the span of 30 days, at which point they will be accepted into the division as a probationary trooper. Probationary troopers, at this stage, will be expected to maintain a 2 AP quota per week.

To progress from this rank to commando, probationary troopers are expected to attend at least 8 total events, 3 of which are any combination of raids and/or defenses.

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### Regulations

A full list of the regulations in commandos can be found in [this](#) document, and the breaking of rules in that document (such as raiding and defending against TNI:C) can result in a disciplinary strike, or, for short, “D-strike.”

Upon receiving the first D-strike, a stern warning is issued. The second D-strike warrants an XP reduction to 0 and demotion to commando, and those who receive three D-strikes are exiled from TNI:C.

A short, non-exhaustive list of the regulations in the code of conduct can be found below; ensure you read the document for a more in-depth understanding of these rules:

- Those who are caught cheating will be removed and suspended from TNI:C and/or TNI as a whole.
  - Commandos cannot raid/defend against TNI:C at any point, and while raiding/defending, all commandos are expected to remain in team chat.
  - Toxicity towards and the harassment of other commandos will not be tolerated.
  - Leaving raids and defenses without permission will result in punishment at the discretion of the raid/defense leader.
  - Commandos are expected to conduct themselves well while in uniform or morph.
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### Probationary Trooper to Commando

#### Overview

Upon acceptance into Commandos, all new members become Probationary Troopers. They are expected to be active, attend events, and prove themselves worthy to become an official member of the division.

#### Promotion Requirements

Probationary Troopers, after being accepted into TNI:C, are monitored during a zero-tolerance activity period. They are expected to reach a minimum of 2 AP each week, and those who fail to meet that requirement during this time will be removed from Commandos.

Members are required to attend at least 4 total events as a Probationary Trooper, 2 of which are raids/defenses, before being promoted to Commando. **This must be done within 3 weeks of acceptance.**

#### Activity Points

The activity of each member in TNI:C is measured with the “Activity Points” (or AP) system. Different AP values will be awarded, corresponding to the type of event shown below:

AP Value by Event		
0.5 AP	1 AP	1.5 AP
Spars	Practice Raids	Raids
Gamenights / Misc.	Combat Trainings	Defenses
	Academy Events	Scrimmages
	Border Events	

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### Experience Points

While Activity Points are used to measure activity during each quota week, the Experience Points (XP) system uses points that are not reset at the end of the week. These points determine one's rank in TNI:C, and like in the AP system, different amounts of XP correspond to different types of events:

XP Value by Event			
4 XP	5 XP	6 XP	15 / 30 XP
Spars	Combat Trainings	Practice Raids	Raids (L/W)
Gamenights / Misc.	Border Events	Academy Events	Defenses (L/W)
			Scrimmages (L/W)

See below for information regarding the XP thresholds required to obtain each rank in Commandos.

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### Ranks and Promotion Thresholds

#### Low- and Mid-Ranking Commandos

**Probationary Troopers** - Those who have passed two CETs within 30 days.

**Commando** - Those who have proven themselves during their probationary period.

**Sentinel** - Those who have acquired 100 XP during their time in TNI:C.

**Infiltrator** - Those who have acquired 250 XP during their time in TNI:C.

**Operative** - Those who have acquired 350 XP during their time in TNI:C.

**Specialist** - Those who have acquired 600 XP during their time in TNI:C.

**Tier 2:** 700 XP; **Tier 3:** 800 XP; **Tier 4:** 900 XP

**Veteran** - Specialists who have acquired 1,000 XP and passed a high command vote.

**Nighthawk Nine** - The best nine commandos selected for their exceptional skill and loyalty.



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### Sub-Officers, Officers, High Command, and Administration

**Field Marshal** - *Sub-officers* outsourced from TNI:C; “interim warrant officers.”

**Warrant Officer** - *Officers* selected through the Officer-in-Training program.

**General** - *Officers* who assist Commandants in leading their respective departments.

**Commandant** - *High command* who lead their respective departments.

**Advisor** - *Administration*, those who assist the directorship in overseeing the division.

**Deputy Director** - *Administration*, assists the Director in overseeing the division.

**Director** - *Administration*, oversees the division.

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## Promotion to the Officer Corps

### Requirements

In order to become a Warrant Officer in TNI:C, the following requirements must be met by the candidate:

1. The applicant must at least be the rank of Commando at the time of application.
2. The applicant may not have had a punishment in TNI or TNI:C in the past month.
  - a. This requirement may be waived for minor punishments.
3. The applicant must have no strikes.

Upon application, an applicant that meets the requirements will be considered by the administration and may be accepted to the rank of Warrant Officer.

### Promotional Process

Candidates for Warrant Officer will undergo the following process:

- ❖ Application and Observation - When one sends in an application for Warrant Officer, it will be reviewed, and it will be considered; if they pass, they will be placed in an officer-in-training role.
- ❖ Hosting - When the candidate has been placed in officer-in-training, they will be expected to host at least three events each week, with the exception of CETs unless given permission. These events must be varied in nature, and cannot be all of the same type.



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- ❖ Evaluation and Voting - The candidate, after a two-week holding period, will be eligible for an evaluation (in which a narrative evaluation of a CT or PR will be hosted). After said evaluation, the candidate will be voted on by the current administration.
- ❖ Probation - After the vote has passed, the prospect will be given the rank of Warrant Officer and will be under a probationary period where they are expected to remain active, mature, and not be disciplined for inactivity or misconduct. Any strikes during this probationary period will lead to a demotion back to Infiltrator.

Candidates for Commandant and above are hand-selected by the Commandos Administration based on loyalty, experience, competence, and activity.

### Application

The application can be found [here](#). This form is open at all times.

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### Nighthawk Nine Entrance

The Nighthawk 9 Ringleader (currently **Avendail**) has the authority to hand-select those who are worthy to join the ranks of Nighthawk 9. For more information regarding NH9, be sure to see [this](#) document.

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### Departments

Those who wish to become more involved with the inner workings of TNI:C may apply to join one of its departments. Currently, the four departments are **Progression**, led by Polivixs, **Training**, led by DimmyPill, the **Raid / Defense** department, led by Avendail, and the **Administrative** department, led by em\_eveo.

The **Progression** application can be found [here](#). The guidelines can be read [here](#).

The **Training** application can be found [here](#).

The **Raid / Defense** department currently has no application.

The **Administrative** department application can be found [here](#).

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### Attire

Commandos are required to wear an official uniform at all events. Packages are prohibited from usage while in-uniform (or morph at The Grand Crossing).

Custom uniforms at events are prohibited except for those Commandants+ who have received expressed permission from the TNI:C Directorship (*Deputy Director and Director*) **and** TNI Administration (*Arch Admiral+*) to wear their uniforms. Wearing custom uniforms while off-duty does not violate any of our regulations.

**Any member** of TNI:C may wear these uniforms at events:

<https://www.roblox.com/catalog/1394019676/Commandos-Top-LR>

<https://www.roblox.com/catalog/1394020246/Commandos-Bottoms-LR>

<https://www.roblox.com/catalog/3488299464/Commandos-Top-Winter>

<https://www.roblox.com/catalog/3488303028/Commandos-Bottom-Winter>

**Sentinels** and above may wear these uniforms at events:

<https://www.roblox.com/catalog/1394013914/Commandos-Top-MR>

<https://www.roblox.com/catalog/1394014629/Commandos-Bottoms-MR>

**Field Marshals** and above may wear these uniforms at events:

<https://www.roblox.com/catalog/1394011750/Commandos-Top-HR>

<https://www.roblox.com/catalog/1394012915/Commandos-Bottoms-HR>

**Warrant Officers** and above may wear these uniforms at events:

<https://www.roblox.com/catalog/2322918418/HR-COMMANDO-T>

<https://www.roblox.com/catalog/2322922330/HR-COMMANDO-B>

**Commandants** and above may wear these uniforms at events, in addition to custom uniforms meeting the requirements of the “Attire” clause above:

<https://www.roblox.com/catalog/2323042820/HCOM-COMMANDO-T-TNI>

<https://www.roblox.com/catalog/2322922330/HR-COMMANDO-B-TNI>