TMC15 MathGames Day 2&3

http://bit.ly/TMC15games2

James Cleveland, @jacehan, Roots of the Equation
John Golden, @mathhombre, Math Hombre

Links

Participants:

Statistics:

Fraction Addition/Subtraction:

Arithmetic Sequences:

Unit conversion:

Links

TMC wiki page for games. Includes some math game resources, links to Day 1 games.

Curriculum Spreadsheet: goo.gl/NuSS82

Rules Sheet Template (from The Game Crafter)

Games Designers Play

Participants:

Cassandra Barajas @cebarajas7

Dave Chamberlain @teamupboardgame

Jan Dickson @jdickson ausd

Mitzi Hasegawa @mmhasegawa

Shelley Ross @rossshelley

Kevin Sauter @kevin_sauter

Paula Torres @lohstorres1

Richard Villanueva @richvilla2teach

Cindy @zummy21

Deal 9 fraction cards face up. To On each turn, a playor selects 2 cards which match a sum or difference on the game board. Playor places their colored chipson the corresponding square + replaces the cards in the draw pile. Play continues until one player has 4 of their colored chips in a row honzontally, vertically, or diagonally. Ouestions... Fraction cards (range, repeats?) * choices for squares on game boards

New games growing

Statistics:

<u>James' blogpost</u> (includes full rules)

goals: increase students facility in finding mean, median and mode, and give them fluency in gauging the effect change in data has on those measures.

play: With playing cards, each player/team is dealt a measures hand of four cards and a data hand of 5 cards. An initial set of 6 data points is also dealt. Players take turns playing cards from their hands to replace data points to try to make mean, median or mode match one of their goals, then plays that goal card. Repeat until one team has made each of the three. A player may take their turn to swap a data card for a goal card.

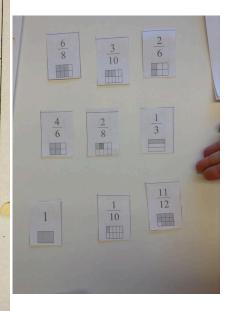
Fraction Addition/Subtraction:

goals: estimate and compute precisely sum and difference of fractions.

play: gameboard with 36 categories, such as sum=half, or $\frac{1}{2}$ <= difference <=1. Fraction cards dealt in a 9x9 grid. Players take two fraction cards and claim a space they satisfy by their sum or difference. Replace those cards. First team to cover 4 in a row wins.

SUM =1	SUM 21	DIFF	SUM 71	DIFF 74	$SuM = \frac{1}{2}$
DIFF	SUM >1	SUM 12 4 5 4 2	DIFF 3/d<1	DIFF 12/2d LI	DIFF + LdZ4
DIFF =0	DIFF = 3 = 4	SUM = 1	SUM 12d41=	DIFF	SUM = 225 21
SUM	SUM 124322	DIFF =0	$SUM = \frac{1}{2}$	SUM 12524	SUM =
SUM 1 = 5 = 1 = 1	SUM =1	DIFF 21	SUM 3 4 4 6 2 12	SUM 3 4541	SUM 1466-2
SUM >1	DIFF 12	SUM 4 & 4 2	SUM 71	SUM 12/5/2	DIFF 44d42

(<u>Fraction cards</u> in my post on fraction comparison game)

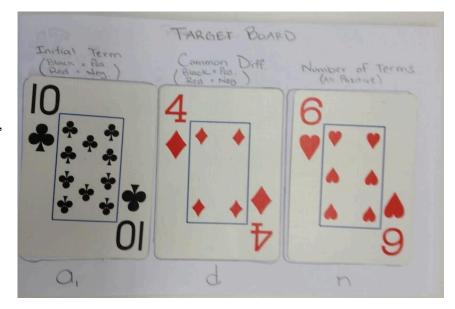


Arithmetic Sequences: Full Rules by Rich and Dave.

goals: understanding of arithmetic sequences, ability to figure out missing info amongst starting value, difference, term number and nth term value.

play: With playing cards, deal a starting value, common difference, and number of terms. All teams agree on

GeoGebra version







goals: convert amongst metric measures with different prefixes.

play: a gameboard with three levels of questions, goal is to get to the highest level. 1st level requires answering 1 question to claim a space, 2nd level 2, 3rd level 3. Meet the <TBD> conditions to go from one level to the next.





