Abysmal Equipment (Legendary Buff Swap Equipment)

Credits to:

- Necrofancy (editing / clear and informative Buff Swap explanation in one image / suggestions)
- Pyonta (editing Male and Female Crusader effects / spotting Female Nen's Khai damage type mistake / suggestions)
 - Myself, the smol translator

Summary

Male Slayer

Female Slayer

Male Fighter

Female Fighter

Male Gunner

Female Gunner

Male Mage

Female Mage

Male Priest

Female Priest

Thief

Knight

Demonic Lancer

Agent

Ghostblade / Enchantress

Summary

kDnF Live Server patch from December 27th added Operation: Hope, a free roam dungeon where you can farm Abysmal Legendary equipment sets, designed to replace current Buff Swap setups (Tradable Legendary + Chronicle Set + Tainted Dimensional Equipment with Green Aura effect).

You can run Operation: Hope two times per day (six times per week in total) per character. There is no entry fee in order to attend to this dungeon.

There are two sets available for you:

- Abysmal Glimpse Set [9]:
 - Abysmal Glimpse Weapon (Untradable) / Abysmal Glimpse Weapon S (Tradable)



Abysmal Glimpse Armor (Untradable)



Abysmal Glimpse Accessories (Untradable)



- Abysmal Special Equipment Sets [3]:
 - Abysmal Eroded Set [3] (Untradable)



Abysmal Distorted Set [3] (Untradable)







o Abysmal Twisted Set [3] (Untradable)







Only Abysmal Weapon has setless effects (but it's still a part of Abysmal Glimpse set); Abysmal Armor / Accessories / Special Equipment works only through set effects. You can use only one of three Abysmal Special Equipment sets.

The only subclasses whose Abysmal sets differ from others are Female Crusader and Enchantress - their sets work like usual support buff gear. Nevertheless, depending on your current gear, Abysmal sets might **not outperform** your current Female Crusader / Enchantress setup (if you're geared in Taybers endgame setup, then there's no point for you to farm Operation: Hope on her).

It takes about two months on average to complete 12/12 Abysmal buff swap setup.



DFOG Exclusive Items (Platinum-Slotted Aura and Belt Enchant) aren't needed for +10-maxed buffs

Most, if not all classes gain 9-10% damage by switching from chronicle/legendary optimal swap UI to the new swap UI sets.

Male Slayer

	Blademaster	Soul Bender	Berserker	Asura	Dark Knight
	(Overdrive)	(Keiga)	(Derange)	(Wave)	(Overflow)
Abysmal	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1
Glimpse	+10% Basic /	+6% Critical	+9% Basic /	+9% Basic /	+9% Critical
Weapon	Skill Attack	Damage	Skill Attack	Skill Attack	Damage
Abysmal	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1
Glimpse	+13% Basic /	+9% Critical	+13% Basic /	+12% Basic /	+12% Critical
Weapon S	Skill Attack	Damage	Skill Attack	Skill Attack	Damage
Abysmal Glimpse [6] Set Effect	+3% Basic / Skill Attack	+3% Critical Damage	+4% Basic / Skill Attack	+3% Basic / Skill Attack	+1% Critical Damage
Abysmal	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1
Glimpse [9]	+17% Basic /	+14% Critical	+24% Basic /	+20% Basic /	+9% Critical
Set Effect	Skill Attack	Damage	Skill Attack	Skill Attack	Damage
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2	Skill Lv. +2	Skill Lv. +2	Skill Lv. +2	Skill Lv. +2
	+1.5% Basic /	+1.5% Critical	+1.5% Basic /	+0.5% Basic /	+1% Critical
	Skill Attack	Damage	Skill Attack	Skill Attack	Damage
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +3% Critical Damage	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +1% Basic / Skill Attack	Skill Lv. +1 +2% Critical Damage

Female Slayer

	Sword Master (Sentiment)	Dark Templar (Congest)	Demon Slayer (Berserk)	Vagabond (Quintuple)
Abysmal Glimpse Weapon	Skill Lv. +1 +6% Critical Damage	Skill Lv. +1 +7% Damage	Skill Lv. +1 +9% Basic / Skill Attack	Skill Lv. +1 +2% Critical Damage per stack
Abysmal Glimpse Weapon S	Skill Lv. +1 +9% Critical Damage	Skill Lv. +1 +10% Damage	Skill Lv. +1 +13% Basic / Skill Attack	Skill Lv. +1 +2.8% Critical Damage per stack
Abysmal Glimpse [6] Set Effect	+2% Critical Damage	+3% Damage	+3% Basic / Skill Attack	+0.8% Critical Damage per stack
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +17% Critical Damage	Skill Lv. +1 +14% Damage	Skill Lv. +1 +21% Basic / Skill Attack	Skill Lv. +1 +4.2% Critical Damage per stack
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +1.5% Critical Damage	Skill Lv. +2 +1.5% Damage	Skill Lv. +2 +1.5% Basic / Skill Attack	Skill Lv. +2 +0.4% Critical Damage per stack
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +3% Critical Damage	Skill Lv. +1 +3% Damage	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +0.8% Critical Damage per stack

Male Fighter

	Nen Master (Nen Tattoo)	Striker (Power Fist)	Brawler (Backstreet)	Grappler (Grab)
Abysmal Glimpse Weapon	Skill Lv. +1 +5% Magical Attack	Skill Lv. +1 +7% Critical Damage	Skill Lv. +1 +7% Basic / Skill / Sand Splash Attack	Skill Lv. +1 +8% Basic / Grab Skill Attack
Abysmal Glimpse Weapon S	Skill Lv. +1 +8% Magical Attack	Skill Lv. +1 +11% Critical Damage	Skill Lv. +1 +10% Basic / Skill / Sand Splash Attack	Skill Lv. +1 +12% Basic / Grab Skill Attack
Abysmal Glimpse [6] Set Effect	+2% Magical Attack	+4% Critical Damage	+3% Basic / Skill / Sand Splash Attack	+4% Basic / Grab Skill Attack
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +12% Magical Attack +7 Light Damage	Skill Lv. +1 +21% Critical Damage	Skill Lv. +1 +18% Basic / Skill / Sand Splash Attack	Skill Lv. +1 +23% Basic / Grab Skill Attack
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +0.5% Magical Attack +3 Light Damage	Skill Lv. +2 +1.5% Critical Damage	Skill Lv. +2 +1.5% Basic / Skill / Sand Splash Attack	Skill Lv. +2 +1.5% Basic / Grab Skill Attack
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +1% Magical Attack +7 Light Damage	Skill Lv. +1 +3% Critical Damage	Skill Lv. +1 +3% Basic / Skill / Sand Splash Attack	Skill Lv. +1 +3% Basic / Grab Skill Attack

Female Fighter

	Nen Master (Khai)	Striker (Power Fist)	Brawler (Poison)	Grappler (Grab)
Abysmal Glimpse Weapon	Skill Lv. +1 +6% Basic / Skill Attack	Skill Lv. +1 +9% Critical Damage	Skill Lv. +1 +60% Poison Damage change rate	Skill Lv. +1 +9% Basic / Grab Skill Attack
Abysmal Glimpse Weapon S	Skill Lv. +1 +9% Basic / Skill Attack	Skill Lv. +1 +13% Critical Damage	Skill Lv. +1 +90% Poison Damage change rate	Skill Lv. +1 +13% Basic / Grab Skill Attack
Abysmal Glimpse [6] Set Effect	+3% Basic / Skill Attack	+4% Critical Damage	+30% Poison Damage change rate	+4% Basic / Grab Skill Attack
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +14% Basic / Skill Attack +7 Light Damage	Skill Lv. +1 +22% Critical Damage	Skill Lv. +1 +200% Poison Damage change rate	Skill Lv. +1 +22% Basic / Grab Skill Attack
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +0.5% Basic / Skill Attack +3 Light Damage	Skill Lv. +2 +1.5% Critical Damage	Skill Lv. +2 +15% Poison Damage change rate	Skill Lv. +2 +1.5% Basic / Grab Skill Attack
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +1% Basic / Skill Attack +7 Light Damage	Skill Lv. +1 +3% Critical Damage	Skill Lv. +1 +30% Poison Damage change rate	Skill Lv. +1 +3% Basic / Grab Skill Attack

Male Gunner

	Ranger (Death by)	Launcher (Eagle Eye)	Mechanic (Robotics)	Spitfire (Overcharge)
Abysmal Glimpse Weapon	Skill Lv. +1 +8% Critical Damage	Skill Lv. +1 +9% Basic / Heavy Weapon Attack	Skill Lv. +1 +9% Basic / Skill Attack	Skill Lv. +1 +58% Firing Damage +7% Skill / Abnormal Status Attack
Abysmal Glimpse Weapon S	Skill Lv. +1 +12% Critical Damage	Skill Lv. +1 +12% Basic / Heavy Weapon Attack	Skill Lv. +1 +12% Basic / Skill Attack	Skill Lv. +1 +88% Firing Damage +10% Skill / Abnormal Status Attack
Abysmal Glimpse [6] Set Effect	+3% Critical Damage	+4% Basic / Heavy Weapon Attack	+4% Basic / Skill Attack	+10% Firing Damage +2% Skill / Abnormal Status Attack
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +18% Critical Damage	Skill Lv. +1 +21% Basic / Heavy Weapon Attack	Skill Lv. +1 +19% Basic / Skill Attack	Skill Lv. +1 +120% Firing Damage +15% Skill / Abnormal Status Attack
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +3% Critical Damage	Skill Lv. +2 +1.5% Basic / Heavy Weapon Attack	Skill Lv. +2 +1.5% Basic / Skill Attack	Skill Lv. +2 +21% Firing Damage +1.5% Skill / Abnormal Status Attack
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +6% Critical Damage	Skill Lv. +1 +3% Basic / Heavy Weapon Attack	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +42% Firing Damage +3% Skill / Abnormal Status Attack

Female Gunner

	Ranger (Death by)	Launcher (Eagle Eye)	Mechanic (Robotics)	Spitfire (Overcharge)
Abysmal Glimpse Weapon	Skill Lv. +1 +8% Critical Damage	Skill Lv. +1 +9% Basic / Heavy Weapon Attack	Skill Lv. +1 +9% Basic / Skill Attack	Skill Lv. +1 +13% Firing Damage +7% Skill / Abnormal Status Attack
Abysmal Glimpse Weapon S	Skill Lv. +1 +12% Critical Damage	Skill Lv. +1 +12% Basic / Heavy Weapon Attack	Skill Lv. +1 +12% Basic / Skill Attack	Skill Lv. +1 +20% Firing Damage +10% Skill / Abnormal Status Attack
Abysmal Glimpse [6] Set Effect	+3% Critical Damage	+4% Basic / Heavy Weapon Attack	+4% Basic / Skill Attack	+2% Firing Damage +2% Skill / Abnormal Status Attack
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +18% Critical Damage	Skill Lv. +1 +21% Basic / Heavy Weapon Attack	Skill Lv. +1 +19% Basic / Skill Attack	Skill Lv. +1 +28% Firing Damage +15% Skill / Abnormal Status Attack
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +3% Critical Damage	Skill Lv. +2 +1.5% Basic / Heavy Weapon Attack	Skill Lv. +2 +1.5% Basic / Skill Attack	Skill Lv. +2 +4% Firing Damage +1.5% Skill / Abnormal Status Attack
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +6% Critical Damage	Skill Lv. +1 +3% Basic / Heavy Weapon Attack	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +9% Firing Damage +3% Skill / Abnormal Status Attack

Male Mage

	Elemental Bomber (Mana Burst)	Glacial Master (Resonance)	Blood Mage (Blood Burn)	Swift Master (Windiness)	Dimension Walker (Paranoia)
Abysmal Glimpse Weapon	Skill Lv. +1 +14% Damage	Skill Lv. +1 +7% Basic / Skill Attack	Skill Lv. +1 +7% Basic / Skill Attack	Skill Lv. +1 +11% Basic / Skill Attack	Skill Lv. +1 +7% Basic / Skill Attack
Abysmal Glimpse Weapon S	Skill Lv. +1 +18% Damage	Skill Lv. +1 +10% Basic / Skill Attack	Skill Lv. +1 +11% Basic / Skill Attack	Skill Lv. +1 +15% Basic / Skill Attack	Skill Lv. +1 +10% Basic / Skill Attack
Abysmal Glimpse [6] Set Effect	+3% Damage	+4% Basic / Skill Attack	+4% Basic / Skill Attack	+3% Basic / Skill Attack	+3% Basic / Skill Attack
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +21% Damage	Skill Lv. +1 +18% Basic / Skill Attack	Skill Lv. +1 +20% Basic / Skill Attack	Skill Lv. +1 +20% Basic / Skill Attack	Skill Lv. +1 +19% Basic / Skill Attack
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +1.5% Damage	Skill Lv. +2 +1.5% Basic / Skill Attack			
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +3% Damage	Skill Lv. +1 +3% Basic / Skill Attack			

Female Mage

	Elementalist (Elemental Burn)	Summoner (Zealous Creature)	Battle Mage (War Goddess)	Witch (Ancient Library)	Creator (Boost)
Abysmal	Skill Lv. +1				
Glimpse	+9% Basic /	+7% Basic /	+7% Basic /	+7% Basic /	+9% Basic /
Weapon	Skill Attack				
Abysmal	Skill Lv. +1				
Glimpse	+12% Basic /	+10% Basic /	+10% Basic /	+10% Basic /	+12% Basic /
Weapon S	Skill Attack				
Abysmal Glimpse [6] Set Effect	+2% Basic / Skill Attack	+3% Basic / Skill Attack	+3% Basic / Skill Attack	+3% Basic / Skill Attack	+1% Basic / Skill Attack
Abysmal	Skill Lv. +1				
Glimpse [9]	+18% Basic /	+18% Basic /	+18% Basic /	+21% Basic /	+10% Basic /
Set Effect	Skill Attack				
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3				
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2				
	+1.5% Basic /				
	Skill Attack				
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +3% Basic / Skill Attack				

Male Priest

	Crusader (Mace)	Monk (Shadow Clone)	Exorcist (Passion Chakra)	Exorcist (Luminous Chakra)	Avenger (Falling Soul)
Abysmal Glimpse Weapon	Skill Lv. +1 +7% Basic / Skill Attack	Skill Lv. +1 +6% Damage	Skill Lv. +1 +5% Physical Attack	Skill Lv. +1 +5% Magical Attack	Skill Lv. +1 +9% Basic / Skill Attack
Abysmal Glimpse Weapon S	Skill Lv. +1 +11% Basic / Skill Attack	Skill Lv. +1 +9% Damage	Skill Lv. +1 +9% Physical Attack	Skill Lv. +1 +9% Magical Attack	Skill Lv. +1 +13% Basic / Skill Attack
Abysmal Glimpse [6] Set Effect	+3% Basic / Skill Attack	+3% Damage	+3% Physical Attack	+3% Magical Attack	+3% Basic / Skill Attack
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +20% Basic / Skill Attack	Skill Lv. +1 +17% Damage	Skill Lv. +1 +18% Physical Attack	Skill Lv. +1 +18% Magical Attack	Skill Lv. +1 +21% Basic / Skill Attack
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +1.5% Basic / Skill Attack	Skill Lv. +2 +1% Damage	Skill Lv. +2 +1.5% Physical Attack	Skill Lv. +2 +1.5% Magical Attack	Skill Lv. +2 +1.5% Basic / Skill Attack
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +2% Damage	Skill Lv. +1 +3% Physical Attack	Skill Lv. +1 +3% Magical Attack	Skill Lv. +1 +3% Basic / Skill Attack

Female Priest

	Crusader (Buff)	Inquisitor (Fervent Faith)	Shaman (Oracle Prayer)	Mistress (Seven Sins)
Abysmal Glimpse Weapon	Valor Blessing Skill Lv. +4 Crux of Victoria Skill Lv. +1	Skill Lv. +1 +6% Physical Critical Damage	Skill Lv. +1 +10% Basic / Skill Attack	Skill Lv. +1 Pleasure: +17 Elemental Damage Anger: +7% Magical Critical Damage Appetite: +8% Additional Damage Sloth: +8% Basic / Skill Attack
Abysmal Glimpse Weapon S	Valor Blessing Skill Lv. +4 Crux of Victoria Skill Lv. +2 Valor Blessing STR, INT +9 Valiant Aria range +20% Regenerative Aria range +20%	Skill Lv. +1 +9% Physical Critical Damage	Skill Lv. +1 +14% Basic / Skill Attack	Skill Lv. +1 Pleasure: +26 Elemental Damage Anger: +9% Magical Critical Damage Appetite: +12% Additional Damage Sloth: +12% Basic / Skill Attack
Abysmal Glimpse [6] Set Effect	Valor Blessing Skill Lv. +1 Revelation: Aria INT +136 Crux of Victoria STR, INT +26	+3% Physical Critical Damage	+4% Basic / Skill Attack	Pleasure: +8 Elemental Damage Anger: +3% Magical Critical Damage Appetite: +4% Additional Damage Sloth: +4% Basic / Skill Attack
Abysmal Glimpse [9] Set Effect	Valor Blessing Skill Lv. +4 Revelation: Aria INT +754 Crux of Victoria STR, INT +114	Skill Lv. +1 +18% Physical Critical Damage	Skill Lv. +1 +22% Basic / Skill Attack	Skill Lv. +1 Pleasure: +47 Elemental Damage Anger: +17% Magical Critical

				Damage Appetite: +21% Additional Damage Sloth: +21% Basic / Skill Attack
Abysmal Eroded Special Equipment [3] Set Effect	Valor Blessing STR, INT +8 Valor Blessing Physical, Magical, Independent Attack +1 Revelation: Aria INT +226 Crux of Victoria STR, INT +36	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Valor Blessing STR, INT +8 Valor Blessing Physical, Magical, Independent Attack +1 Revelation: Aria INT +236 Crux of Victoria STR, INT +38	Skill Lv. +2 +1.5% Physical Critical Damage	Skill Lv. +2 +1.5% Basic / Skill Attack	Skill Lv. +2 Pleasure: +3 Elemental Damage Anger: +0.5% Magical Critical Damage Appetite: +1.5% Additional Damage Sloth: +1.5% Basic / Skill Attack
Abysmal Twisted Special Equipment [3] Set Effect	Valor Blessing Skill Lv. +1 Revelation: Aria INT +236 Crux of Victoria STR, INT +40	Skill Lv. +1 +3% Physical Critical Damage	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 Pleasure: +6 Elemental Damage Anger: +1% Magical Critical Damage Appetite: +3% Additional Damage Sloth: +3% Basic / Skill Attack

Thief

	Rogue (Shake Down)	Necromancer (Dark Ritual)	Kunoichi (Fire Art)	Shadow Dancer (Attitude)
Abysmal Glimpse Weapon	Skill Lv. +1 +5% Critical Damage	Skill Lv. +1 +10% Skill Attack	Skill Lv. +1 +9% Basic / Skill Attack	Skill Lv. +1 +9% Critical Damage
Abysmal Glimpse Weapon S	Skill Lv. +1 +9% Critical Damage	Skill Lv. +1 +14% Skill Attack	Skill Lv. +1 +13% Basic / Skill Attack	Skill Lv. +1 +13% Critical Damage
Abysmal Glimpse [6] Set Effect	+3% Critical Damage	+4% Skill Attack	+4% Basic / Skill Attack	+3% Critical Damage
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +17% Critical Damage	Skill Lv. +1 +23% Skill Attack	Skill Lv. +1 +21% Basic / Skill Attack	Skill Lv. +1 +20% Critical Damage
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +1.5% Critical Damage	Skill Lv. +2 +1.5% Skill Attack	Skill Lv. +2 +1.5% Basic / Skill Attack	Skill Lv. +2 +1.5% Critical Damage
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +3% Critical Damage	Skill Lv. +1 +3% Skill Attack	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +3% Critical Damage

Knight

	Elven Knight (War Cry)	Chaos (Brainstorm)	Lightbringer (Faithful)	Dragon Knight (Binge)
Abysmal Glimpse Weapon	Skill Lv. +1 +9% Damage	Skill Lv. +1 +8% Skill Attack	Skill Lv. +1 +7% Basic / Skill Attack	Skill Lv. +1 +7% Basic / Skill Attack
Abysmal Glimpse Weapon S	Skill Lv. +1 +13% Damage	Skill Lv. +1 +12% Skill Attack	Skill Lv. +1 +11% Basic / Skill Attack	Skill Lv. +1 +10% Basic / Skill Attack
Abysmal Glimpse [6] Set Effect	+4% Damage	+4% Skill Attack	+4% Basic / Skill Attack	+3% Basic / Skill Attack
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +22% Damage	Skill Lv. +1 +21% Skill Attack	Skill Lv. +1 +19% Basic / Skill Attack	Skill Lv. +1 +19% Basic / Skill Attack
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +1.5% Damage	Skill Lv. +2 +1.5% Skill Attack	Skill Lv. +2 +1.5% Basic / Skill Attack	Skill Lv. +2 +1.5% Basic / Skill Attack
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +3% Damage	Skill Lv. +1 +3% Skill Attack	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +3% Basic / Skill Attack

Demonic Lancer

	Vanguard	Skirmisher	Dragoon	Impaler
	(Unleash)	(Aura Lance)	(Extraction)	(Darkness)
Abysmal Glimpse Weapon	Skill Lv. +1 +5% Critical Damage	Skill Lv. +1 +8% Damage Rate	Skill Lv. +1 +7% Basic / Skill Attack	Skill Lv. +1 +7% Critical Damage
Abysmal	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1
Glimpse Weapon	+8% Critical	+12% Damage	+10% Basic / Skill	+10% Critical
S	Damage	Rate	Attack	Damage
Abysmal Glimpse [6] Set Effect	+3% Critical Damage	+4% Damage Rate	+3% Basic / Skill Attack	+3% Critical Damage
Abysmal	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1	Skill Lv. +1
Glimpse [9] Set	+16% Critical	+21% Damage	+19% Basic / Skill	+17% Critical
Effect	Damage	Rate	Attack	Damage
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2	Skill Lv. +2	Skill Lv. +2	Skill Lv. +2
	+1.5% Critical	+1.5% Damage	+1.5% Basic /	+1.5% Critical
	Damage	Rate	Skill Attack	Damage
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +3% Critical Damage	Skill Lv. +1 +3% Damage Rate	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +3% Critical Damage

Agent

	Hitman (Command)	Secret Agent (Mission)	Troubleshooter (Swashbuckler)	Specialist (Core Praxis)
Abysmal Glimpse Weapon	Skill Lv. +1 +7% Basic / Skill Attack	Skill Lv. +1 +8% Basic / Skill Attack	Skill Lv. +1 +8% Basic / Skill Attack	Skill Lv. +1 +8% Magical Critical Damage
Abysmal Glimpse Weapon S	Skill Lv. +1 +10% Basic / Skill Attack	Skill Lv. +1 +12% Basic / Skill Attack	Skill Lv. +1 +12% Basic / Skill Attack	Skill Lv. +1 +12% Magical Critical Damage
Abysmal Glimpse [6] Set Effect	+3% Basic / Skill Attack	+4% Basic / Skill Attack	+4% Basic / Skill Attack	+4% Magical Critical Damage
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +19% Basic / Skill Attack	Skill Lv. +1 +21% Basic / Skill Attack	Skill Lv. +1 +21% Basic / Skill Attack	Skill Lv. +1 +21% Magical Critical Damage
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3	Skill Lv. +3
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +1.5% Basic / Skill Attack	Skill Lv. +2 +1.5% Basic / Skill Attack	Skill Lv. +2 +1.5% Basic / Skill Attack	Skill Lv. +2 +1.5% Magical Critical Damage
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +3% Basic / Skill Attack	Skill Lv. +1 +3% Magical Critical Damage

Ghostblade / Enchantress

	Ghostblade (Ghost Conjunction)	Enchantress (Buff)
Abysmal Glimpse Weapon	Skill Lv. +1 +8% Basic / Skill Attack	Anathema Skill Lv. +4 Marionette Skill Lv. +1
Abysmal Glimpse Weapon S	Skill Lv. +1 +12% Basic / Skill Attack	Anathema Skill Lv. +5 Marionette Skill Lv. +2 Anathema: STR, INT +9
Abysmal Glimpse [6] Set Effect	+4% Basic / Skill Attack	Anathema Skill Lv. +1 Puppeteer: INT +136 Marionette: STR, INT +26
Abysmal Glimpse [9] Set Effect	Skill Lv. +1 +21% Basic / Skill Attack	Anathema Skill Lv. +4 Puppeteer: INT +754 Marionette: STR, INT +114
Abysmal Eroded Special Equipment [3] Set Effect	Skill Lv. +3	Anathema: STR, INT +8 Anathema: Physical, Magical, Independent Attack +1 Puppeteer: INT +226 Marionette: STR, INT +36
Abysmal Distorted Special Equipment [3] Set Effect	Skill Lv. +2 +1.5% Basic / Skill Attack	Anathema: STR, INT +8 Anathema: Physical, Magical, Independent Attack +1 Puppeteer: Aria INT +236 Marionette: STR, INT +38
Abysmal Twisted Special Equipment [3] Set Effect	Skill Lv. +1 +3% Basic / Skill Attack	Anathema Skill Lv. +1 Puppeteer: INT +236 Marionette: STR, INT +40