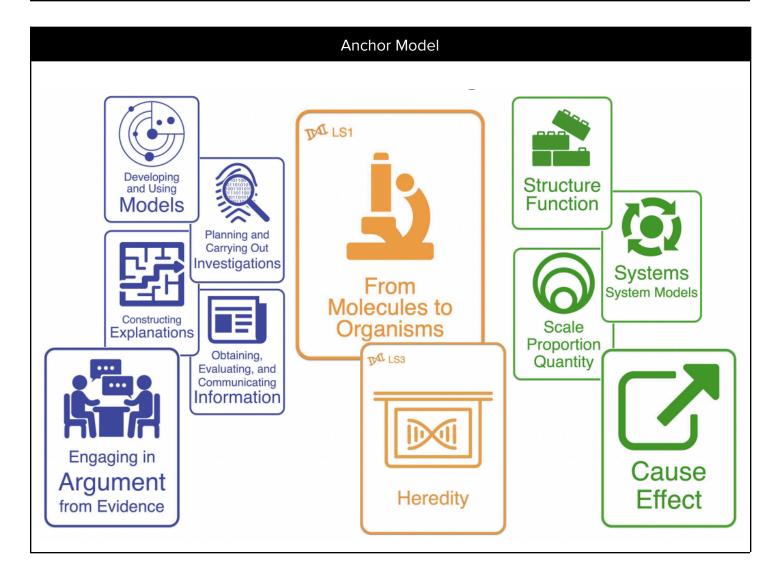
# Storyline Unit Design

Understanding by Design (UbD) Template\*

Unit		Course(s)		
Designed by	Valley Central 8th Grade Science Teachers	Time Frame		
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# Stage 1: Desired Results

Performance Expectations

## MS-LS1-1: Cell Theory

Conduct an investigation to provide evidence that living things are made of cells; either one cell or many different numbers and types of cells. (Scale, Proportion, and Quantity)

#### MS-LS1-2: Cell Parts and Function

Develop and use a model to describe the function of a cell as a whole and ways parts of cells contribute to the function. (Structure and Function)

#### MS-LS1-3: Interacting Body Systems

Use argument supported by evidence for how the body is a system of interacting subsystems composed of groups of cells. (Systems and System Models)

#### MS-LS1-4: Animal Behaviors and Plant Structures - Reproductive Success

Use argument based on empirical evidence and scientific reasoning to support an explanation for how characteristic animal behaviors and specialized plant structures affect the probability of successful reproduction of animals and plants respectively. (Cause and Effect)

#### **MS-LS1-5:** Environmental and Genetic Growth Factors

Construct a scientific explanation based on evidence for how environmental and genetic factors influence the growth of organisms. (Cause and Effect)

#### MS-LS1-8: Information Processing

Gather and synthesize information that sensory receptors respond to stimuli by sending messages to the brain for immediate behavior or storage as memories. (Cause and Effect)

#### MS-LS3-2: Asexual and Sexual Reproduction

Develop and use a model to describe why asexual reproduction results in offspring with identical genetic information and sexual reproduction results in offspring with genetic variation. (Cause and Effect)

Anchoring Phenomenon

**Anchoring Phenomenon Worksheet** 

Enduring Understandings

**Essential Questions** 

Type Here	Type Here

Stage 2: Assessments				
MS-LS1-1	Pond Water Popsicles	Assessment	<u>Key</u>	Evidence Statement
MS-LS1-2	The Pool Has Ruined the Grass (v2)	Assessment	<u>Key</u>	Evidence Statement
MS-LS1-3	A Walk Around Bozeman	Assessment	<u>Key</u>	Evidence Statement
MS-LS1-4	The Gulls of Appledore Island	Assessment	Key	Evidence Statement
MS-LS1-5	The Future Fish Farmers of Malawi	Assessment	Key	Evidence Statement
MS-LS1-8	What Do You Hear?	Assessment	<u>Key</u>	<u>Evidence Statement</u>
MS-LS3-2	The Honeycrisp Apple	Assessment	<u>Key</u>	Evidence Statement

## Assessment Screening Tool Slides

Backward	Design	Flamants
Duckwara	Design	Licinciits

Backward Design Elements				
What new skills (practices) will students need to learn?	What thinking concepts will students need to learn?	What science concepts will students need to learn?		
<ul> <li>Conduct an investigation</li> <li>Create a model (punnett square) of asexual and sexual</li> <li>Use oral and written arguments</li> <li>Use a microscope</li> <li>Prepare a slide</li> <li>Reading and interpreting graphs</li> </ul>	<ul> <li>There are multiple levels of systems that allow organisms to survive</li> <li>Scale and Proportion</li> <li>Cause and effect - your senses convert stimuli to electrical impulses for the brain to interpret</li> <li>Cause and effect - many effects may have multiple causes</li> <li>Cause-and-effect relationships between: 1. Specialized plant structures and the probability of successful reproduction of plants that have those structures. 2. Animal behaviors and the probability of successful reproduction of animals that exhibit those behaviors. 3.</li> </ul>	<ul> <li>All living things are made of cells.</li> <li>Asexual and Sexual</li> <li>Genes are passed on</li> <li>The genes are located on chromosomes, the chromosome that is passed on determines inheritance</li> <li>Structure and function of a cell</li> <li>Bodies communicate with electromagnetic, chemical, and mechanical methods</li> <li>Levels of organization in the human body</li> <li>Body Systems and Interactions</li> <li>Characteristics are determined by genes and the environment</li> </ul>		

Plant reproduction and the animal behaviors related to plant reproduction.	Behaviors of animals improve their chances of reproduction
	Plants have specialized structures and strategies to help them reproduce

	Stage 3: Learning Plan				
أث	Learning Performance - What will they do?	Why is this important?	Learning Experience - How will they do it?		
Phenomenon or Problem	The three dimensions woven together into a single learning performance.	How does this activity help build understanding of the anchoring phenomenon?	Graphic organizers, protocols, scaffolds, labs, mini-lesson, student discourse, etc.		
Breeding a new Apple	Students will ask questions about patterns of inheritance	Engage students in anchoring phenomena	Brainstorm questions Look for similarities in questions, wonderwall		
	SMent - What information are you not they met the target?				
Genes and the environment Factors that affect the growth of apple trees	Students will examine the cause and effect relationship between genes and environmental factors. Fertilizer, temperature, sunlight, water effects on plant growth	Cause and effect - many effects have many causes	Analyze data Construct Explanations		
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#### Materials / Resources

#### Vocabulary

MS-LS1-1

Nonliving things

Living things

- Unicellular
- Multicellular

Cells

Cell types

Scale

MS-LS1-2

Plant cells

Animal cells

Cell parts (structures)

- Nucleus
- Chloroplast
- Mitochondria
- Cell membrane

- Cell wall

Cell function

MS-LS1-3

Body

Body systems

- Circulatory
- Excretory
- Digestive,
- Respiratory
- Muscular
- Nervous

Interaction

Organs

Tissues

Cells

#### MS-LS1-4

Animal behaviors (e.g. nest building, protecting young from predators)

Animal structures (e.g. colorful

plumage in birds)

Plant structures (e.g. flowers, nectar,

hard shells on nuts)

Reproductive success

Cause and Effect

MS-LS1-5

Environmental factors (e.g. food,

light, space, and water)

Genetic factors (e.g. specific breeds of plants & animals and their typical

sizes)

Growth of organisms

Cause and Effect

MS-LS1-8

Sensory receptors

Stimuli (e.g. electromagnetic,

mechanical, chemical)

Brain

Nerves

Nerve signals

Processing

Behavior

Memories

Cause and Effect

#### MS-LS3-2

Reproduction

- Asexual
- Sexual

**Parent** 

Offspring

Chromosome

Gene

Gene transmission

Genetic variation

Cause and Effect

#### Mini Lessons

Causation Level 4 - Cause, Mechanism & Effect Mini-Lesson

Causation Level 4 - Cause, Mechanism & Effect Thinking Slides

Causation Level 5 - Probability and Prediction Mini-Lesson

Causation Level 5 - Probability and Prediction Thinking Slides

Systems Level 4 - Hierarchy of Systems Mini Lesson

Systems Level 4 - Hierarchy of Systems Thinking Slides

Scale Level 3 - Scale and Perspective

Scale Level 3 - Scale and Perspective Thinking Slides Structure & Function Level 4 - Structures at Varying Scale Structure & Function Level 4 - Structures at Varying Scale Thinking Slides

## **Graphic Organizers**

Phenomena Observation Graphic Organizer Questioning Graphic Organizer Modeling Graphic Organizer Planning an Investigation Organizer - Experimental Planning an Investigation Organizer - Observational Investigation Evidence Organizer

**Engaging in Argumentation Organizer** 

Differentiation / Modifications

#### **Phenomenon Worksheet**

Back to Stage 1

## **△MS-LS1-4 - Animal Behavior and Plant Structures - Reproductive Success**

- **△ MS-LS1-5 Environmental and Genetic Growth Factors**

- **⊲** Favorite

Farming < 

✓

Fertilizer ⊲

Grafting - Apples <<<

Incubation temperature determining gender of turtles <

✓

Pollination - insect/animal versus wind <<

Selective Breeding ⊲

Effects of lead on human development ⊲ ⊲

Diet and development - vitamin deficiencies etc

Animal behavior for reproduction - bird songs, blue footed booby,

# MS-LS1-1: Cell Theory **Evidence Statement**

Pond Water Popsicles (Google Template) (Google Key)

Reflections: Type Here			
	No	Partial	Yes
1. The assessment contains a <b>phenomenon</b> (science) or a <b>problem</b> (engineering)			
2. The <b>prompts</b> match the Science and Engineering Practice (SEP) and engage students in sense making.			
3. The <b>stimuli</b> have multiple and sufficient information needed to utilize the SEP. (e.g. multiple data sets to analyze)			
4. The <b>prompts</b> elicit observable understanding of the Disciplinary Core Idea (DCI).			
5. The <b>prompts</b> explicitly mention the Crosscutting Concept (CCC).			
6. The <b>prompts</b> include language (i.e. bullets) from grade appropriate progressions. (SEP)(DCI)(CCC)			
7. The <b>graphic organizers</b> provide space for the observable features (e.g. 1, 2, 3) in the evidence statement. (e.g. claim, evidence and reasoning)			
8. The <b>entire assessment</b> contains information that is scientifically accurate and properly attributed. (e.g. don't make up data and include the source)			
9. The <b>prompts</b> point in the direction of explaining a phenomenon (science) or designing a solution (engineering).			
10. The <b>phenomenon</b> or <b>problem</b> is authentic, interesting, and requires students to figure something out.			
11. The <b>phenomenon</b> or <b>problem</b> is novel to show the transfer of knowledge. (i.e. not in the unit)			

## MS-LS1-2: Cell Parts and Function

**Evidence Statement** 

Assessment: The Pool Has Ruined the Grass (v2) (Google Template) (Google Key)

Reflections: Type Here			
	No	Partial	Yes
1. The assessment contains a <b>phenomenon</b> (science) or a <b>problem</b> (engineering)			
2. The <b>prompts</b> match the Science and Engineering Practice (SEP) and engage students in sense making.			
3. The <b>stimuli</b> have multiple and sufficient information needed to utilize the SEP. (e.g. multiple data sets to analyze)			
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11. The <b>phenomenon</b> or <b>problem</b> is novel to show the transfer of knowledge. (i.e. not in the unit)			

# MS-LS1-3: Interacting Body Systems

**Evidence Statement** 

A Walk Around Bozeman (Google Template) (Google Key)

Reflections: Type Here			
	No	Partial	Yes
1. The assessment contains a <b>phenomenon</b> (science) or a <b>problem</b> (engineering)			
2. The <b>prompts</b> match the Science and Engineering Practice (SEP) and engage students in sense making.			
3. The <b>stimuli</b> have multiple and sufficient information needed to utilize the SEP. (e.g. multiple data sets to analyze)			
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10. The <b>phenomenon</b> or <b>problem</b> is authentic, interesting, and requires students to figure something out.			
11. The <b>phenomenon</b> or <b>problem</b> is novel to show the transfer of knowledge. (i.e. not in the unit)			

# MS-LS1-4: Animal Behaviors and Plant Structures - Reproductive Success

**Evidence Statement** 

Assessment: The Gulls of Appledore Island (Google Template) (Google Key)

Reflections: Type Here			
	No	Partial	Yes
1. The assessment contains a <b>phenomenon</b> (science) or a <b>problem</b> (engineering)			
2. The <b>prompts</b> match the Science and Engineering Practice (SEP) and engage students in sense making.			
3. The <b>stimuli</b> have multiple and sufficient information needed to utilize the SEP. (e.g. multiple data sets to analyze)			
4. The <b>prompts</b> elicit observable understanding of the Disciplinary Core Idea (DCI).			
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9. The <b>prompts</b> point in the direction of explaining a phenomenon (science) or designing a solution (engineering).			
10. The <b>phenomenon</b> or <b>problem</b> is authentic, interesting, and requires students to figure something out.			
11. The <b>phenomenon</b> or <b>problem</b> is novel to show the transfer of knowledge. (i.e. not in the unit)			

#### **MS-LS1-5**

## **Evidence Statement**

The Future Fish Farmers of Malawi (Google Template) (Google Key)

Reflections: Type Here			
	No	Partial	Yes
1. The assessment contains a <b>phenomenon</b> (science) or a <b>problem</b> (engineering)			
2. The <b>prompts</b> match the Science and Engineering Practice (SEP) and engage students in sense making.			
3. The <b>stimuli</b> have multiple and sufficient information needed to utilize the SEP. (e.g. multiple data sets to analyze)			
4. The <b>prompts</b> elicit observable understanding of the Disciplinary Core Idea (DCI).			
5. The <b>prompts</b> explicitly mention the Crosscutting Concept (CCC).			
6. The <b>prompts</b> include language (i.e. bullets) from grade appropriate progressions. (SEP)(DCI)(CCC)			
7. The <b>graphic organizers</b> provide space for the observable features (e.g. 1, 2, 3) in the evidence statement. (e.g. claim, evidence and reasoning)			
8. The <b>entire assessment</b> contains information that is scientifically accurate and properly attributed. (e.g. don't make up data and include the source)			
9. The <b>prompts</b> point in the direction of explaining a phenomenon (science) or designing a solution (engineering).			
10. The <b>phenomenon</b> or <b>problem</b> is authentic, interesting, and requires students to figure something out.			
11. The <b>phenomenon</b> or <b>problem</b> is novel to show the transfer of knowledge. (i.e. not in the unit)			

#### **MS-LS1-8: Information Processing**

**Evidence Statement** 

What Do You Hear? (Google Template) (Google Key)

Reflections: Type Here **Partial** No Yes 1. The assessment contains a **phenomenon** (science) or a **problem** (engineering) 2. The prompts match the Science and Engineering Practice (SEP) and engage students in sense making. 3. The **stimuli** have multiple and sufficient information needed to utilize the SEP. (e.g. multiple data sets to analyze) 4. The **prompts** elicit observable understanding of the Disciplinary Core Idea (DCI). 5. The **prompts** explicitly mention the Crosscutting Concept (CCC). 6. The **prompts** include language (i.e. bullets) from grade appropriate progressions. (SEP)(DCI)(CCC) 7. The graphic organizers provide space for the observable features (e.g. 1, 2, 3...) in the evidence statement. (e.g. claim, evidence and reasoning) 8. The entire assessment contains information that is scientifically accurate and properly attributed. (e.g. don't make up data and include the source) 9. The **prompts** point in the direction of explaining a phenomenon (science) or designing a solution (engineering). 10. The phenomenon or problem is authentic, interesting, and requires students to figure something out. 11. The **phenomenon** or **problem** is novel to show the transfer of knowledge. (i.e. not in the

# MS-LS3-2: Sexual and Asexual Reproduction

**Evidence Statement** 

Assessment: The Honeycrisp Apple (Google Template) (Key Template)

Reflections: Type Here			
	No	Partial	Yes
1. The assessment contains a <b>phenomenon</b> (science) or a <b>problem</b> (engineering)			
2. The <b>prompts</b> match the Science and Engineering Practice (SEP) and engage students in sense making.			
3. The <b>stimuli</b> have multiple and sufficient information needed to utilize the SEP. (e.g. multiple data sets to analyze)			
4. The <b>prompts</b> elicit observable understanding of the Disciplinary Core Idea (DCI).			
5. The <b>prompts</b> explicitly mention the Crosscutting Concept (CCC).			
6. The <b>prompts</b> include language (i.e. bullets) from grade appropriate progressions. (SEP)(DCI)(CCC)			
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