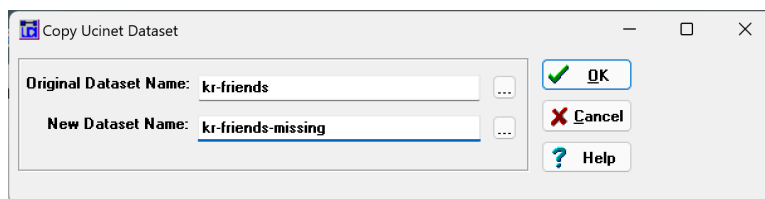


Practice 5.5

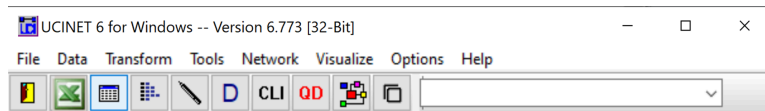
This document uses the kr-friends dataset created in [Practice 5.4](#). We are going to remove some rows to simulate missing data, then replace the missing data with imputed values.

Creating missing values

We begin by creating a copy of kr-friends to be called kr-friends-missing. Use File| Copy and fill out the box like this:



Then open kr-friends-missing in the matrix editor (3rd button on the left on the toolbar).

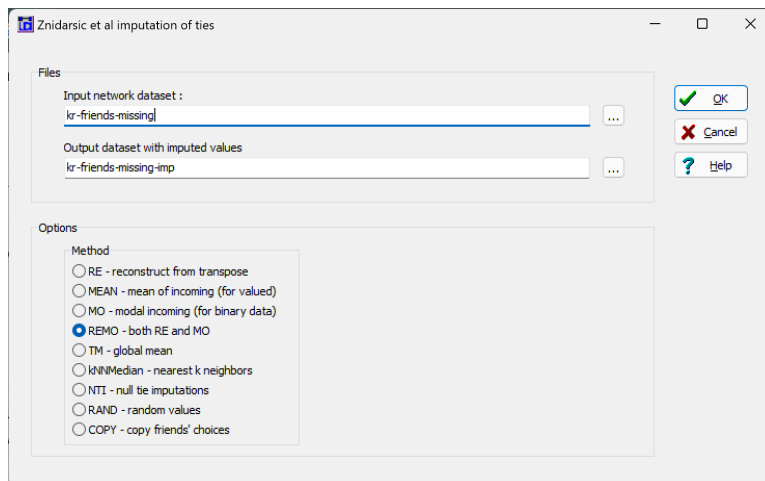


Now delete all values in row A04 and A06 as shown below, and save.

		1	2	3	4	5	6	7
		A01	A02	A03	A04	A05	A06	A07
1	A01	0	1	0	1	0	0	0
2	A02	1	0	0	0	0	0	0
3	A03	0	0	0	0	0	0	0
4	A04							
5	A05	0	1	0	0	0	0	0
6	A06							
7	A07	0	0	0	0	0	0	0
8	A08	0	0	0	1	0	0	0
9	A09	0	0	0	0	0	0	0
10	A10	0	0	1	0	1	0	0

Imputing missing values

At this point `kr-friends-missing` contains two rows of missing values. To impute their values, we can use `Transform|Znidarsic et al Imputation of Missing Values`, filling out the dialog window as follows:



As explained in the Help, the REMO option both reconstructs the missing rows from their corresponding columns, but where that provides no help, the program also selects a modal incoming value. For example, if most people have a tie to a given actor, in the absence of other information, the program will assume that A04 and A06 also have a tie to that actor.

As you can see, in the result matrix, there are now values for the rows corresponding to A04 and A06.

[illegible]

10	A10	0	0	1	0	1	0	0	1	1	0	1	0	0	0	1	0	0	0	1	0
11	A11	1	1	1	1	1	0	0	1	1	0	1	1	0	1	0	1	1	1	0	0
12	A12	1	0	0	1	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	1
13	A13	0	0	0	0	1	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
14	A14	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0
15	A15	1	0	1	0	1	1	0	0	1	0	1	0	0	1	0	0	0	1	0	0
16	A16	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
17	A17	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1	0	1	1	1
18	A18	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
19	A19	1	1	1	0	1	0	0	0	0	0	1	1	0	1	1	0	0	0	1	0
20	A20	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0
21	A21	0	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0	1	1	0	0