



RP Reference Materials

Gemini Hybrid -

also referred to as a *Gemini* or *Hybrid*, the Gemini Hybrid is a product of De Novo Labs' off the books experiment Project: Gemini. Created via the splicing of human and Pokemon DNA, they are largely humanoid in appearance but on occasion have physical anomalies reminiscent of the Pokemon with which they are crossed. These physical abnormalities are sometimes minor, resulting in strange eye pigmentation or ear shape, but can be as major as the test subject growing horns or even fully functional wings.

The Gemini Hybrids each have specialized abilities, sub-divided into Greater and Lesser Mutations. The Greater Mutation tends to encompass the general theme of abilities, whereas the Lesser Mutations are more specialized, nuanced forms of that ability. Some Gemini Hybrids have mutations that only affect their physiology when in use and can be turned on and off at will or will be stimulated under specific circumstances.

As observed, Gemini Hybrids experience more hostility from wild Pokemon than both humans or domesticated Pokemon. They seem to be able to get along with domesticated Pokemon, and can even direct them in simulated Pokemon battles. However, the bonding period between the Gemini Hybrids and the domesticated Pokemon is noticeably longer than between humans and domesticated Pokemon.

De Novo Labs: Gemini Location -

Located in an undisclosed location in the Coronet mountain range, De Novo Labs has a secret facility that operates as both a testing facility and as a place of residence for the Gemini Hybrids. Despite popular belief, it is not a cold and harsh place, but is actually fairly comforting. While the mountains themselves are rugged, the facility is located in a hollowed out network of tunnels that comprises dozens of heated rooms.

The Gemini Hybrids are well looked after, they are allowed creature comforts, as optimal testing levels dictate that they are not in a stressful environment. De Novo Labs gives them three square meals a day, they each have a room, they don't have Internet or television, but they do have pre-approved games and can draw and have access to certain music selections. De Novo Labs tries to give them access to as much as they can without exposing them to elements that may incite rebellious attitudes.

Despite all this “luxury”, they are still very much prisoners whether they know it or not. They cannot leave the grounds of the facility and are forced to undergo painful testing. To make their progress they are often forced into combat against wild Pokemon and on occasion, one another. However, De Novo Labs works off of an awards basis, so that instead of resenting their failures, they try to provide incentive to improve.