

# Peer Review - App Presentation



## Pre-Review

Creator's Name: Student #1

One thing I want feedback on is... am I really meeting the needs of my described problem?

## Reviewer Section

Reviewer's Name: Student #2

Project Link: <https://docs.google.com/presentation/d/1IbGm2MbVqQKbAXm8L70O-avjQ8znsYXd3H6wVWe6x3E>

| Evidence I Found                                                                                                                     | Types of Evidence                                                                                                                                                                                            | Ideas for More                                                                    |
|--------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------|
| The problem is defined and details of what an app needs are defined                                                                  | The app requirements are clearly defined in relation to user needs, and functionality and features that address those requirements are described and justified.                                              | Could maybe be more specific about the problem and app but overall well done.     |
| Market research is done and describes what each app's purpose is but also talks about what it lacks. Citations are found at the end. | Market research includes specific relevant apps and their citations, with evaluation of how they meet user needs, identifying specific features that made them more or less successful.                      | Talk about what you will incorporate into your app more and what you will change. |
| Multiple screens of the app are shown in what seems to be the progression of how the app should go in.                               | Paper prototype includes multiple screens and elements, with a clear and distinct purpose for each screen and elements that relate to that purpose.                                                          | Screens are not drawn that well, it is a paper prototype, but detail is nice.     |
| Demo shows digital screens of the app on how it works and the end result                                                             | The demo clearly shows how a user would use core functions of the app and highlights features that address the stated user needs.                                                                            | Did a good job. Maybe have time to ask for questions?                             |
| Feedback is shown for both types of prototypes                                                                                       | Presentation describes the results of user feedback from both paper and digital prototypes. Feedback is addressed with multiple proposed improvements clearly related to on the results of the user testing. | If there was spare time, could show what the feedbacks would visually look like.  |
| Future work is shown and talked about trying to address errors and add features                                                      | The digital prototype makes extensive use of user input and consistently responds to user input in ways that make sense.                                                                                     | Having more feedback to know what else needs to be improved would be helpful.     |

## Free Response Feedback

I like... the purpose of this app. I think it is addressing a real issue that people face and it is trying to help solve it.

I wish... there were more questions for the quiz and maybe also had a scoring feature just to make it feel more like a game.

What if... you added a scoreboard to the quiz?

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## Creator's Reflection

1. What piece of feedback was most helpful to you? Why?

I think hearing that more visuals would help was useful because we did have a little extra time the end so we could have helped other people understand us better by making more visuals.

2. What piece of feedback surprised you the most? Why?

Hearing about my paper prototypes was surprising. I did not think too much of them because they were not the end result so I did not try as hard on them. I just wanted to meet the criteria.

3. Based on feedback, what changes will you make to your app proposal?

I will make sure that the paper prototypes look a lot better and with more detail so that even those will look good and maybe even impress people.