

Dratany, Sa Tjat Koen (Flexible Staff) +1

(from "Wondrous Weapons" by Judges Guild)

Dratany is an exotic weapon known as a Sa Tjat Koen, which is like a 3-sectional staff with limited range of motion (use the description of that weapon for combat stats) and is rumored to have come from the Gods themselves as a safeguard for the hidden Monastery of Chielee.

Dratany projects a *Sphere of Darkness* around its foes to a maximum diameter of 25'. While encased in this blinding area, the defenders have no sense of direction or any clue from where the weapon will strike. All mind-reading spells and forms of telepathy will also be blocked.

The wielder of this weapon will not be heard or seen as he approaches his victims. He moves silently and mostly invisibly, as he or she can hide in shadows with a 75% chance of success while holding this weapon. This silence and semi-invisibility surround the wielder and his or her allies at a radius of 13'. When attacking, the force field around the flail negates and/or reverses the polarity of shielding spells, protection spells, and similar magical defenses. If the item is magical armor or a magical ring that is touched by the flail, said item will be treated as a normal product of the world's environment, its magic absorbed for the duration of half an hour. The effect doubles as said item is repeatedly struck and it is possible (20%) to render such gear forever normal if struck and damaged by the flail five times.

Magical weaponry, unless defensive, will not be affected by the flail.

The monastery fell victim to a dark plague in 2824 8CCC. There were no survivors. Since the outside world is not aware of the specific location of the monastery, no one has yet recovered the flail. The monastery is rumored to be located atop one of the Gigabolt Mountains in the World Emperor's lands. This information will be sold for 500 GP.

Notes: This weapon projects a *Sphere of Darkness* (treat as *Darkness*, 15' Radius) around the Defender. It projects a 13' radius area of Silence around the attacker.

XP Value: 5,000

GP Value: 30,000

