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Instructional Design Document

Dr Shuh Shing LEE

STEP 1 : ANALYSIS		
Topic (Pick a small topic)		
Target audience analysis	Who are the audience?	
	How do they learn?	
What are the current issue(s) with the audience's learning pertaining to the topic?		
How can this topic being taught?		
Why is technology needed? What type(s) of technology is/are required?		
What is the timeline of this project?		
What is the cost of this project?		

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What are the learning outcomes for this topic?	Tips: Do also consider attitude and skills domain apart from knowledge domain while writing your learning outcome.
What is the prior knowledge required for this topic?	
Will all the content being delivered using technology?	

STEP 2 : DESIGN	
Pre-reading	Before starting the design phase, read <u>Mayer's 12 principles of Multimedia Learning</u> (Text Version) https://sites.google.com/view/shuhshing/technology-enhanced-learning/ebme (Graphic Version)
Prototype design	Based on Mayer's 12 principles of Multimedia Learning, design your prototype using PowerPoint. Tips: Think through i. how would you exclude extraneous information/media ii. how would you segment the content to avoid content overload iii. the types of audio and visual and when is required iv. the activities in between to engage the learners
Decide on the technological tools/applications	Click <u>here</u> to view some technological tools/applications

STEP 3 : DEVELOPME	NT
Pre-reading	If you are planning to produce a video, read 7 Ways to Get Professional Quality Video from Your Smartphone.
	If you are planning to produce a Power Point slides, read <u>Twelve tips for effective PowerPoint presentations for</u>
	the technologically challenged

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STEP 4 : IMPLEMENTATION

STEP 5 : EVALUATION	
How will you evaluate your	
product?	