

Play by Post Language Converter

For human languages I try to use the closest real word cognate-

Taldane (Common): The language of Imperial Taldor, which at one time encompassed most of the Inner Sea region. It remains the language of all modern states that once were part of Imperial Taldor (including Taldor, Cheliah, Andoran, Molthune, Nirmathas, Galt, Nidal, Isger, Lastwal, and Druma. On the boards, that's English.

Hallit: The language of the Kellid people. Spoken in the Realm of the Mammoth Lords, wild areas of Numeria, Sarkoris (now the Worldwound), and parts of Irrisen and Brevoys. On the boards, I use Mongolian.

Kelish: The language of the Padishah Empire of Kelish, of which the westernmost province is Qadira. I use Persian.

Osiriani: The language of northern and western Garund, it's effectively the Common of Rahadoum, Thuvia, Osirion, Katapesh, Nex, and Geb. I use Arabic.

Polyglot: A pidgin of many languages throughout the Mwangi Expanse. I use Swahili

Shoanti: Spoken by the Shoanti people, who mostly live in northern Varisia and parts of Irrisen, the Lands of the Linnorm Kings, the Realm of the Mammoth Lords, and the Hold of Belkzen. I would like to use Cherokee for Shoanti on the boards, but Google Translate doesn't yet have any Native American language. Consequently, I use Maori instead.

Skald: Spoken by the Ulfen people of the Lands of the Linnorm Kings and Irrisen. I use Danish

Varisian: The language of the nomadic Varisian people. The only places it's widely spoken are Varisia and Ustalav. I use Romanian

Vudrani: The language of distant Vudra, the only place it's heard widely in the Inner Sea Region is on the Isle of Jandelay. I use Hindi.

Tien: The language of the exotic far west. I use Japanese (Chinese might technically be more accurate but I switched them at a player's request because they knew Japanese and this arrangement was better for their immersion).

Minkian and other dialects: I use Japanese for them all; it might be lazy but lots of related languages share an alphabet (and I couldn't find another language that looked suitably similar).

For Dead Languages I try to use the same approach-

Thassilonian: Greek

Azlanti: Latin

For other languages I look for one that seems visually appropriate-

Abyssal: Nepali

Dwarven: Russian

Celestial: Armenian

Elven: Finnish

Aklo: Bengali

Draconic: Chinese

Giant: Icelandic

Infernal: Tajik

Undercommon: Khmer

Goblin: Kyrgyz

Orcish: Tajik

Sylvan: Welsh