

Gwysir Mar**CR 10**

Lich Wizard (enchantment) 9

Neutral Evil

Init +5; Perception +9, darkvision 60'**Languages** Ancient Osirion, Common, Draconic, Giant, Gnoll, Kelish, Osirion, Thassilonian**DEFENSE****AC 24 Touch 13 Flat-Footed 21 (+7 armor, +2 dex, +5 nat)****HP 74****Fort +7 Ref +6 Will +8****DR 15/bludgeoning and magic** **Immune** cold, electricity; undead traits, channeling resistance +4**OFFENSE****Speed** 30**Melee** longsword +7 (1d8+3/19-20/x2)
negative energy +6(touch) (1d8+4/dc 17) - paralyze**STATISTICS****Str 14(+2) Dex 14(+2) Con - Int 20(+5) Wis 12(+1) Cha 16(+2)****Base Attk +4; CMB +6; CMD +18****ABILITIES****Feats** spell focus(enchantment), greater spell focus(enchantment), light armor proficiency, medium armor proficiency, arcane armor training, bouncing spell, arcane armor mastery, weapon proficiency: longsword**Skills** acrobatics 3(+2), Appraise 1(+9), Climb 1 (+3), diplomacy 9(+15), fly 1(+3), knowledge: arcane 9(+17), knowledge: dungeoneering 1(+9), knowledge: history 9(+17), knowledge: local 1(+9), knowledge: planes 1(+9), knowledge: religion 8(+16), linguist 1(+9), perception 9 (+21), spellcraft 9(+17), stealth 9(+19),**SPECIAL QUALITIES****Wizard** enchanting smile, dazing touch, aura of despair, arcane bond, opposition: evocation, necromancy**Favored Class** wizard (+9 hp)**Spells****Cantrips** detect magic, message, mage hand, read magic**Level 1** alarm, prot: good, grease, charm person, shield, vanish,**Level 2** bull's strength, glitterdust, hideous laughter, mirror image, see invisibility, stone call**Level 3** displacement, haste, non-detection, bouncing hideous laughter, hold person**Level 4** control summoned creature, globe of invulnerability, bouncing hold person, stoneskin**Level 5** dominate person, feeblemind, bouncing overwhelming grief**EQUIPMENT****Combat Gear** +1 breastplate, +1 longsword of lesser still spells (3/day)(bonded), +1 cloak of

resistance