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hat_list = [empty, hat7, hat8, hat9, hat11, hat12]
bandana_list = [empty, hat1, hat2, hat3, hat4, hat5, hat6]
cig_list= [empty, empty, empty, empty, empty, empty, empty, empty, empty, empty, empty, empty, empty, empty, empty, cigarette]
scarf_list = [hat10, empty, empty, empty, empty, empty, empty, empty, empty, empty]
eye_list = [eye1, eye2, eye3, eye4, eye5, eye6, eye7, eye8, eye9, eye10]
hair_list = [hair1, hair2, hair3, hair4, hair5, hair6, hair7, hair8, hair9, hair10, hair11, hair12, empty, empty, empty, empty, empty, empty]
body_list = [body1, body2, body3, body4, body5, body6, body7, body8, body9]
face_list = [face1, face2, face3, face4, face5]
glasses_list = [glasses1, glasses2, glasses3, empty, empty, empty, empty]
background_list =
[background1,background2,background3,background4,background5,background6,background7,b
ackground8,background9,background10]

img3 = empty
base = empty

background=background_list[random.randint(0,len(background_list)-1)]

img3 = Image.alpha_composite(base,background)

body=body_list[random.randint(0,len(body_list)-1)]

img3 = Image.alpha_composite(img3, body)

face = face_list[random.randint(0, len(face_list)-1)]

img3 = Image.alpha_composite(img3,face)

probabilityhat = random.randint(0,1)
if(probabilityhat>0.5):
    hat=hat_list[random.randint(0,len(hat_list)-1)]
    img3 = Image.alpha_composite(img3,hat)
else:
    hair=hair_list[random.randint(0, len(hair_list)-1)]
    img3 = Image.alpha_composite(img3,hair)

    bandana=bandana_list[random.randint(0,len(bandana_list)-1)]
    img3 = Image.alpha_composite(img3, bandana)
cig=cig_list[random.randint(0,len(cig_list)-1)]
img3 = Image.alpha_composite(img3, cig)

```

```
scarf= scarf_list[random.randint(0,len(scarf_list)-1)]
img3 = Image.alpha_composite(img3, scarf)
eye=eye_list[random.randint(0,len(eye_list)-1)]
img3 = Image.alpha_composite(img3,eye)
glasses=glasses_list[random.randint(0, len(glasses_list)-1)]
img3 = Image.alpha_composite(img3,glasses)
```