

# FAQ and Help

## What is it?

UpRadio is a web application that allows you to broadcast or listen to live audio streams across the internet. The audio is streamed peer-to-peer using WebRTC (with big thanks to [PeerJS](#)).

## How do I use it?

If you want to start a broadcast, select your audio input and press the “play” icon. Now you’re broadcasting. Click the **Edit channel info** button and give your channel a name. Click the **Verify** button, then the **Copy URL** button and share your URL on your social media or whatever.

[video]

If you want to listen to a broadcast, enter the channel’s URL into your browser. Click the “standby” icon and wait for the connection to complete (you should see the channel status change to “ON AIR”) then click the “play” icon.

[video]

## What does it cost?

Right now - nothing. UpRadio is free to use. Do not use it for bad things. Use it for good.

## How do I log in?

You don’t. Well, the application automatically creates a unique ID for each session and uses this to obtain a token for that session. But since none of your data lives on centralized servers, there’s no need to have an “Account” in the traditional sense. It just works.

## How do I keep my channel name?

Your channel name is yours for as long as you use it. When our signalling servers no longer have a signal with your session token, the channel name expires and is available for the next user (after a grace period).

But I really, really want to keep my channel name when I’m not using it...

Not right now. But we can talk about that maybe coming soon. Reach out using [this form](#) or on [github](#).

What browsers are supported?

The latest versions of Chrome and Safari are supported on desktop and mobile devices.

Can I contribute?

Yes please. Go to [github.com/iangregson/upradio](https://github.com/iangregson/upradio).