

A Volatile Namesake Fantasy Football League Charter - SEC

League Name: Volatile University Namesake - SEC

Established: 2025

Commissioner: Jacob Lunsford

Platform: Fantrax

Number of Teams: 16

Divisions: None

League Dues: Free until merger season

Format

Volatile University Namesake - SEC is a college fantasy football league that follows a dynasty league format. All players are kept from season to season and belong to their teams until they are traded, released, or removed from the player pool. All matchups are head-to-head unless otherwise specified.

The Player Pool

The league player pool includes all players at SEC and MAC universities. If a player transfers to a university outside of the SEC or MAC, they will no longer accrue fantasy points.

The Namesake Twist

Each team is named after an SEC university. At startup, managers take turns choosing their SEC university in a program draft. After the program draft, each manager chooses 3 offensive players and 3 defensive players from their namesake program to start their roster. After this, a linear draft will be used to fill out the remainder of the roster. Each year, each manager also holds the rights to one player of their choosing who joined the manager's namesake program in that year's recruiting class.

The Merger

Each season, the commissioner will attempt to add a new P4 conference league with unique managers. After all conferences have played at least one season, the conference leagues will combine to create a 64 team [Volatile University Namesake](#) league.

Members' Responsibility

All members are expected to be active participants who engage in competitive behavior. Uncompetitive behavior may be subject to disciplinary action. If a member plans to abandon their team, they should notify the commissioner in a timely manner.

Discord participation is mandatory. All members are expected to join the league Discord and have notifications for @mentions enabled at a minimum.

Commissioner

The league commissioner is Jacob Lunsford. The commissioner oversees all aspects of the league, and with the best interests of the league and its members in mind, has final say on league decisions not otherwise specified in this charter.

Dues

The league be free until the merger season.

In the merger season, there will be a \$10 surcharge to fund the Dire Orphan fund.

Annual dues in the amount of \$10 USD per team will be due on April 1st each year beginning in the merger season. If league dues are not paid by the deadline, that owner's team may be considered abandoned.

If a team is abandoned or an owner is removed under the terms described under *League Discipline*, any current or future fees may be forfeited. Any refunds will be granted at the sole discretion of the commissioner.

Trading away a team's own future first round draft pick will require an advance payment of league dues through the year of said first round pick.

Startup Draft

At startup, managers take turns choosing their NCAA namesake programs in a program draft which will take place in the league Discord. After the program draft, each manager chooses 3 offensive players and 3 defensive players from their namesake program to start their roster.

After this, a linear draft will be used to fill out the remainder of the roster. The linear draft will be in the reverse order of the namesake draft and will use an 8 hour clock which will pause from midnight to 4AM ET.

Draft order will be randomized using 100yardrush.com.

Rosters

Active Roster

Legal, active rosters are limited to 40 players. Rosters also contain 10 additional IR spots reserved for red flag players. Rosters that are over the player limit or have ineligible players on IR are considered illegal and will accrue 0 points.

Starting lineups must have:

- 1 QB
- 1 RB
- 3 WR
- 1 TE
- 1 W/T
- 1 Q/R/W/T
- 3 DL
- 3 LB
- 5 DB
- 1 K

Players are locked in/out of lineups at the start of the players' respective games. Players may not be dropped after their game starts. Lineups that are incomplete or include inactive players may be considered uncompetitive behavior.

Redshirt Freshmen

Each team has a developmental roster that does not count toward the active roster player limit with 8 slots available, commonly called a taxi squad. Players at any position may be placed on the taxi squad at any time during their freshman season provided the player has played in fewer than 5 games. Players on the taxi squad may be moved to an active roster at any time but will lose all future taxi squad eligibility once moved to an active roster. Players will also lose future eligibility if cut or traded. Players may remain on a taxi squad for their first 5 games in the NCAA after which they must be cut, traded, or activated.

If a manager is found to have one or more players on their developmental roster who are ineligible, they may be subject to league discipline up to and including vacating of wins or postseason sanctions.

Scoring

Fractional and negative points are allowed.

Offensive Scoring

Passing

- .05 points per passing yard
- 6 points per passing TD
- -4 points per interception thrown
- .5 points per passing completion
- -1 points per incomplection
- -.5 per sack

Rushing

- .1 points per rushing yard
- 6 points per rushing TD

Receiving

- .1 points per receiving yard
- 6 points per receiving TD
- .25 points per target (TE only)
- 1 point per reception

Miscellaneous

- -2 points per fumble
- -2 points per fumble lost
- 6 points per fumble returned for TD
- 2 points per 2-pt conversion

Individual Defensive Player Scoring

- 8 points per sack
- .1 point per sack yard

- 8 points per tackle for loss
- 10 points per forced fumble
- 6 points per fumble recovery
- 0.05 per fumble recovered for TD yards
- 18 points per interception
- 6 points per defensive TD
- .05 points per interception return yard
- 6 points per safety

Individual Special Teams Player Scoring

- .05 points per kickoff return yard
- .05 points per punt return yard
- 6 points per special teams TD
- 6 points per blocked kick
- 2 points per 2-pt conversion returned for

Kicking Scoring

- 1.5 points per FG 1-29 yards
- 2 points per FG 30-39 yards
- 5 points per FG 40-49 yards
- 8.5 points per FG 50+ yards
- .05 points per FG yard
- .25 points per PAT made
- -4 points per missed FG 1-49 yards
- -1 points per missed FG 50+ yards
- -4 points per missed PAT
- 4 points per PAT blocked (net 0 points for blocked PAT)
- 1 point per FG blocked (partial offset for blocked FG)

Postseason

Conference Championships

The 4th from last week of the NCAA regular season (week 11 in a 14 week season) is conference championship week. The two best teams by record in each conference will face each other in their conference championship game.

Playoff Bracket

The league incorporates a 7 team playoff beginning the 3rd from last week of the NCAA regular season (week 12 in a 14 week NCAA season). The playoffs last 3 rounds with 1 round per week. The conference champions are awarded the top seed with the second through fifth seeds going to the teams with the next best regular season records and the sixth and seventh seeds going to the teams in each conference with the top remaining regular season points-for totals.

Any ties in regular season record are broken by head-to-head record followed by regular season points-for followed by regular season points-against.

The conference winner receives a first round bye.

Throughout the playoffs, the highest seeds play the lowest seeds.

Hamlin Rule

In the event an NCAA game is postponed or canceled during championship week, the league will default to using the official NCAA game book to determine the championship week scores. Alternatively, the championship match participants may, within reason, agree to an alternative solution.

Waivers

Volatile University Namesake uses a free agent acquisition budget (FAAB) waiver system in which waiver claims are awarded in a daily blind auction that runs Tuesday-Saturday each week. The annual budget is \$100, and the minimum FAAB bid is \$1.

Players are placed on waivers for two reasons:

- When a player is dropped by a team: They stay on waivers for one day.
- When a player's game has started: They stay on waivers until Tuesday afternoon at 4:00 PM ET.

There is no first come, first serve free agency.

Waivers are closed after the championship and will not re-open until the Wednesday before week 0 of the NCAA regular season. Teams will be awarded a \$100 use-it-or-lose-it FAAB budget at the beginning of each season.

Trades

Trade Block

While trades may be privately negotiated, if an offer is accepted for an asset that is on the trade block, there will be a 24 hour period during which other owners may make counter-offers. All valid counter-offers must be placed in the trade-auction channel with an @everyone tag. The asset's owner is encouraged but not required to advise the league when the owner deems a counter-offer better than the originally accepted offer.

After the 24 hour counter-offer window expires, the owner has 24 hours to notify the commissioner if they would prefer to accept one of the counter-offers. If the owner does not so advise the commissioner, the original trade will process 48 hours after the initial offer was accepted.

As some trades are time-sensitive, the owner of the asset on the trade block also has the right to request that the commissioner expedite the trade, forgoing the counter-offer period.

Trading is allowed year round except for week 9 through championship week. Trades may be vetoed by the commissioner if the commissioner reasonably believes the trade involves anti-competitive behavior. Trades may also be canceled by the commissioner if agreed upon by both parties. Trades may not be vetoed due solely to a belief that a trade involves poor judgment.

Trades are not final until processed on the platform.

Transfer Portal

If a namesake player transfers out of the player pool, the program losing the namesake player will receive an additional namesake pick.

If an unowned player transfers to a namesake program from a non-namesake program in real life, that namesake program may use their namesake rights to acquire the transferring player instead of an incoming freshman.

If a namesake player transfers to a different namesake program in the same league, the program losing the namesake player may use their namesake rights to keep that player. If they decline, the new namesake program may acquire the player by sending their namesake rights to the program losing the player.

Freshman Draft

A freshman draft will be held every season. The commissioner will propose a time to begin the freshman slow draft during the summer. League members should notify the commissioner if they are unable to be present at the proposed time. The commissioner will make a best effort to accommodate the scheduling needs of all league members.

Each manager holds the rights to one player of their choosing who is signed by the manager's namesake program in that year's recruiting class. Before the freshman draft begins each year, each manager must announce their namesake player.

The freshman draft is a seven round, linear draft with an eight hour clock for each selection which pauses overnight. The order of picks is determined using a the average of reverse order of season finish and reverse order of namesake program's 247Sports recruiting rankings. Season finish will be determined as follows:

- Places 1-7 will be ranked in order of playoff finish
- Places 8-16 will be ranked in order of regular season finish

Any ties among playoff teams are broken by regular season record. Any remaining ties in regular season record are broken by head-to-head record followed by regular season points-for followed by regular season points-against.

Members are not required to cut down their team pre-draft to accommodate draftees, but if draftees bring the roster over the limit, the roster will be considered illegal. As such, members with illegal rosters will be unable to accrue matchup points until the roster is made legal again via release, trade, taxi designation, or IR designation.

Schedule

The commissioner may alter the schedule to ensure that each team plays all of the conference teams that their namesake program plays. Double-headers may be used to achieve a 12 game regular season schedule.

League Discipline

Uncompetitive Behavior

While Volatile University Namesake is a low stakes league with a primary goal of having fun, the league is most enjoyable for the most members when all members are actively engaged and competitive. If a member is observed to have engaged in a *pattern* of uncompetitive behavior, the commissioner may impose a half round rookie draft penalty if given an adequate explanation. If no adequate explanation is given, the member may be subject to replacement and forfeiture of league dues.

Uncompetitive behavior may include but is not limited to:

- Missing the draft
- Not attempting to set competitive lineups
- Including injured or otherwise inactive players in a starting lineup
- Not participating in league votes
- Not responding to in-season trade offers

Anti-competitive Behavior

If a league member is found to have engaged in collusion, they may be subject to immediate removal and forfeiture of league dues.

Conduct Detrimental to the League

League members may be removed at any time if they engage in conduct detrimental to the league. Such conduct includes but is not limited to:

- Harassment or abusive behavior
- A pattern of unresponsiveness

Removal

In the event of a decision to remove a member, after informing the offending member of the decision, the member will have a minimum of 48 hours to appeal the decision.

Amendment

This league charter may generally be amended if approved by at least 9 members. The commissioner will only vote on charter amendments in the event of a tie. The commissioner has sole discretion on which amendments may be brought to a vote but acknowledges that a league should generally take a form most desirable to its members. If a proposal fails, an identical or nearly identical proposal may generally not be brought to a vote the following season.

If a poll has more than two competing options, voting may be held in rounds with one option eliminated each round until one of the remaining options gains 9 or more votes.

Any changes to postseason format or rules must generally be agreed upon prior to the regular season. Any changes to draft format or rules must generally be agreed upon prior to the previous regular season. Any changes to regular season format or rules must generally be agreed upon prior to the previous regular season.

Additionally, if the commissioner deems it to be in the best interest of the league, the commissioner may make changes to the league charter that are considered either too minor or too important or urgent to bring to a vote. The commissioner must always inform the league of these changes in a timely manner.

Trigger Amendments

The following amendment will automatically be approved pending platform support. This trigger amendment may be nullified before implementation by a vote of 12 league members.

- If the platform adds support for more scoring options, scoring/roster settings may be changed by the commissioner to reflect scoring/positional values more in line with members of the Volatile family of NFL leagues.
- As NCAA conference members, scheduling, and dynamics change, the league may, with adequate advanced notice and league input, modify league format to reflect those changes.

