Front Office Fun Max - League Charter

*This is a living document. Changes can be made up to 1 week before the auction draft. Any changes will require 8 of 12 total owners approval.

League Settings

League Type: NBA Fantasy Keeper League

Fantasy League Platform: ESPN

Communication Platform: Discord (links go stale, will invite when you join us)

Number of Teams: 12

Scoring Type: Head to Head Each Category (8CAT)

Payment - LeagueSafe

Payment: \$25 Buy In will be collected via LeagueSafe

https://www.leaguesafe.com/join/4255547

*Payments to be made 1 week before auction draft date

1st Place: \$175 2nd Place: \$75 3rd Place: \$25

Regular Season Best Record: \$25

Draft Settings:

Draft Type: Salary Cap (Auction)

Salary Cap: \$200

Draft Date Selection: Scheduling process will accommodate every owner, so that everyone can

participate in the draft. Communications will be through Discord.

Roster

Roster Size: 14 Total Starters: 10 Total on Bench: 4 (2 IR)

Position	Starters	Maximums
Point Guard (PG)	1	No Limit
Shooting Guard (SG)	1	No Limit
Small Forward (SF)	1	No Limit
Power Forward (PF)	1	No Limit
Center (C)	1	4

Guard (G)	1	N/A
Forward (F)	1	N/A
Util (UTIL)	3	N/A
Bench (BE)	4	N/A
Injured Reserve (IR)	2	N/A

Scoring: 8 Categories:

Field Goal Percentage (FG%)

Free Throw Percentage (FT%)

Three Pointers Made (3PM)

Rebounds (REB)

Assists (AST)

Steals (STL)

Blocks (BLK)

Points (PTS)

Teams

Divisions: No Divisions

Player Rules:

Observe ESPN's Undroppable Players List: Yes

Player Universe: NBA

Acquisition and Waiver Rules

Lineup Changes: Daily - Lock individually at Scheduled Gametime **Player Acquisition System:** Free Agent Budget (Continuous)

Season Acquisition Limit: No Limit

Matchup Acquisition Limit: 7 per matchup (for 7-day matchups)

Waiver Process Days and Time:

Monday, Tuesday, Wednesday, Thursday, Friday, Sunday @ 11 AM ET

Player Acquisition Budget: 100

Minimum Offer: 0

Free Agent Budget Tiebreaker: Reset Each Week to Inverse Order of Standings

Lock Transactions for Eliminated Teams During Playoffs: No

Trade Rules

Trade Limit; No Limit

Trade Deadline: Week 19 (two weeks after All-Star Break)

Trade Review Period: 1 Day

Votes Required to Veto Trade: 5 Dont be a dick but no collusion.

*Pending both teams agreement, trades can be pushed through by LM immediately

Keepers Rules

Tracking of Keepers: Google Doc: < >

Number of Keepers: 4 players must be kept each year off of previous seasons roster

Keeper Deadline: 1 day before draft date

Keeper Details:

Keepers will cost an additional \$5 of Salary Cap above the previous year's Draft Cost.
Players can be kept for a maximum of 2 years by the drafting (or free agency add) team.

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Free Agent Keepers: Players that were not drafted the previous year will cost \$5 to be kept **Trading of Keepers**: Players that are traded in the season will have their Keeper Eligibility reset and can be kept for 1 additional year on their new team

- Example 1: drafted: L.Doncic at \$55 in 2024, can be kept in 2025 for \$60, can be kept in 2026 for \$65, can not be kept in 2027 by the drafting team.
- Example 2: free agency add: I.Hartenstein in 2024, can be kept for \$5 in 2025, can be kept in 2026 for \$10, cannot be kept in 2027 by the same team.
- Example 3: drafted by Team A: P.Banchero at \$30 in 2024, can be kept in 2025 for \$35, can be kept in 2026 for \$40. P.Banchero is traded to Team B in 2026 season, P.Banchero can be kept by Team B in 2027 for \$45. He cannot be kept by anyone in 2028.

Regular Season Setup

Start of Regular Season: NBA Week 1 (Start of Season)

Weeks Per Matchup: 1

Regular Season Matchups: 20

Category Tie Breaker: No tie breakers

Playoff Teams: 6

#1 and #2 Seed will get Bye in 1st Round of Playoffs

Weeks In Round 1 Playoff Matchup: 1 Weeks In Round 2 Playoff Matchup: 1 Weeks In Championship Round: 1

Playoff Seeding Tie Breaker: Head to Head Record

Allow for Playoff Bracket Reseeding: Off

Lock Transactions for Eliminated Teams During Playoffs: No

Playoff Bracket View

