

# Christmas U-Pick

Bertie Wooster: Moderator

- 1: Mafia Re-Gifter
- 2: Mafia 2-Shot Mirror
- 3: Town Cara Dune
- 4: Town Doctor/Roleblocker
- 5: Town Day Vig
- 6: Town Tech Droid
- 7: Town Bus Driver

Player 1

- You are a **Mafia Re-Gifter (1-shot poisoner)**. Your Partner is X. Once per game (during the night phase), you may #regift another player. Anyone watching or visiting you will see a gift being delivered. The following night the gift explodes in confetti, killing the "poisoned" player and anyone who visited them. If you do this, mafia cannot use the night kill on the same night. You win if all town are eliminated or nothing can prevent this. Daychat and nightchat.
- [https://docs.google.com/document/d/1jZiUdSX0n05nXMKv\\_QIxZBKT6jpJ39wnAltXHExlQjg/edit?usp=sharing](https://docs.google.com/document/d/1jZiUdSX0n05nXMKv_QIxZBKT6jpJ39wnAltXHExlQjg/edit?usp=sharing)
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Player 2

- You are a **Mafia 2-Shot Mirror**. Your partner is X. At the beginning of the day or night phase, you may #reflect all actions that target the Mirror back onto the player who used the action. (You can't do this on D1, but N1 and after.) You win if all town are eliminated or nothing can prevent this. Daychat and nightchat.
- [https://docs.google.com/document/d/1jZiUdSX0n05nXMKv\\_QIxZBKT6jpJ39wnAltXHExlQjg/edit?usp=sharing](https://docs.google.com/document/d/1jZiUdSX0n05nXMKv_QIxZBKT6jpJ39wnAltXHExlQjg/edit?usp=sharing)

Player 3

- You are **Town Cara Dune, New Republic marshal (aka Town Cop)**. Once per night, you may #scan one player to find out their alignment. You win if all threats to the town are eliminated and at least one town-aligned player is alive.

Player 4

- You are an **Town Even-Night-Only Multitasking Regretful Doctor/Roleblocker**. On even-numbered nights, you may #protect one player and #roleblock one player. If the

player you target dies, you will also die. You cannot self-protect. You win if all threats to the town are eliminated and at least one town-aligned player is alive.

#### Player 5

- You are a **Town Semi-Compulsive Day Vigilante**. Every day you should #shoot a player. For every day you fail to do this, you gain 1 point of Hated. You win if all threats to the town are eliminated and at least one town-aligned player is alive.

#### Player 6

- You are a **Town Light Box Tech Droid**. You're a light box tech droid. Once per game, at night you may #repair the light box, drawing all night actions to yourself in the process cause you're \*\*\*\* as a tech droid. However the short circuit is so spectacular that you will illuminate the night making all night actions public knowledge. It is just a glance of a vision: performers are unknown as well as targets. Just the #action. It will be made public at the start of next day. You win if all threats to the town are eliminated and at least one town-aligned player is alive.

#### Player 7

- You are a **Town Bus Driver of Christmas Past**. Once per night, you may #busdrive two players, switching their night actions. You may still do this after you're dead. You win if all threats to the town are eliminated and at least one town-aligned player is alive.

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Bertie Wooster: Hey! Want to guess who is who?

The Mirror is regretting not using his mirror ability, guessing LP is a day vig.

N1 begins.

Bus Driver switches Caldias and Jabba.

Tech Droid repairs. This directs all night actions to the tech droid.

Cop scans Jabba. Gets a "Town" result due to ovi's action.

Scum is considering their options.

Jabba and pod are scum. Is my guess. This is LP. Yes, both correct! Yep. Their interplay made sense like that and their determination to kill me combined with defensiveness.

Also, sorry I was offline at bell. I threw my back out and had to get checked out. On deplus side I end my mafia career on the forum much as I began it: getting killed because I like to post flavour and substance!

Sorry to hear that! Hope you're okay! Thanks! Actually I'm in wretched pain but I appreciate the thought!

=( Well I hope you have a good recovery

Lol, Jabba gave some little scum vibes. My vote on Pod was just a joke one but he hung himself right at the start of the day claiming my role was his when I said that was mine as Jabba said, there is enough flavor to figure things out. I hope people notice, and also notice that Jabba is not calling him on that.

You and Pod actually both submitted a similar role. However, the role you got is yours, not Pod's. Pod could be genuinely confused though.

Now Pod is role-fishing for bus driver. The role he submitted is now worrying him. He was hoping it would be a scum role.

Lol, good luck to Pod trying to explain that if he gets called upon that, though.

Everyone is still unaware of the lightning rod effect of your role. The reason I changed it is because otherwise I was worried scum would auto-win at the beginning of D2 if it simply killed the owner of the role.

Yeah, later I realized with so few people playing it was a risky role. That's also why I chose to do it right at the start, instead of using it as some kind of protection. I still think is hard to win this game as town with two scum players and the gifter is a powerful role, maybe not that powerful in this setup though. I guess if I redirected all action to me included the mirror I should have return all of them to their owners, bwahahaha but I guess you didn't wanted that, lol Hmm. I hadn't even thought of it that way.

With day Vig, doc/RB, cop, Town had some powerful roles to counterbalance scum. Unfortunately, you and LP seemed to be the main ones who detected Pod and Jabba's scumminess, and you're both dead. That's how these small games often go. Maybe 1 scum and 1 3rd party would have been better.

Night 2 begins. Caldias can still busdrive after death, so we'll see how this goes. But if scum does nothing, scum wins!

Caldias busdrives Forty and Pod.  
Forty protects GNIP and blocks Pod.  
GNIP scans Pod.  
Jabba shoots GNIP.

Night 3, Caldias switches Forty and GNIP.  
GNIP scans Pod

Pod kills GNIP

That's game.