BLUEY EPISODE GUIDE

Road Trip

Kindergarten · Age 5

Episode Name	Road Trip
Season & Episode	Season 2, Episode 46
Age Group	Kindergarten (Age 5)
Key Concept	Boredom isn't a problem to fix — it's a doorway to something better

ABOUT THIS EPISODE

The Heelers are driving to a campsite. Dad is obsessed with beating the grey nomads — retirees in caravans — to get a good spot. The tablets are buried somewhere in the boot. Mum invents car games: I Spy, finger-jumping races on the windowsill, a train race. Bluey gets bored anyway.

Eventually, she discovers a fold-down table in the back seat that turns out to be more exciting than any screen. When the grey nomads pull off to visit the Big Peanut, the kids beg to go too. Dad gives in. Memories happen.

WHY IT MATTERS (FOR PARENTS)

This is an episode about boredom — and what lives on the other side of it. Mum says it plainly: sometimes you just have to be bored and wait until something turns up. For a five-year-old growing up with screens ready to fill every gap, this is a radical idea.

The fold-down table is more interesting than any tablet, because Bluey found it herself. That's the whole lesson. Boredom isn't a problem to be solved by handing over a device. It's the uncomfortable pause before a child discovers something. The episode makes a quiet case for letting that pause exist.

DISCUSSION QUESTIONS (FOR YOUR CHILD)

1. *Bluey said she was bored a lot. What finally made her not bored anymore?*
2. *Mum said sometimes you just have to be bored. Do you think that's true? What happens when you're bored for a while?*
3. *Would you rather play on a tablet or discover something unexpected like the fold-down table? Why?*

AFTER THE EPISODE — ACTIVITIES & EXTENSIONS

Try one of these to keep the learning going:

- On your next car trip, skip the screens. Bring nothing to fill the time and see what your child invents. You don't need to entertain them — just be patient and present.
- Play Mum's finger-jumping window race together at home — or invent your own version. Ask your child to make up a car game they've never played before.
- Ask: 'What's the most interesting thing you've ever discovered by accident?' Share one of your own stories first.

- Next time your child says ‘I’m bored’, try saying: ‘Great — see what happens next.’ Then leave them to it. Give it ten minutes before stepping in.

Tip for parents: This episode works best if you’ve lived it — the long drive, the restless kids, the moment you gave in and handed over a screen. No judgement. But it might be worth trying it differently once, just to see what turns up.