

JMG ry 40k Graintown Fall Madness listat

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Jesse Riikonen, Necrons, 2000pts, 10CP

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Battalion Detachment, Sautekh

HQ1: Cryptek (80), Chronometron (15) Relic: Veil of Darkness [95]

HQ2: Lord (65), Hyperphase Sword (3) [68]

TROOP1: 5 Immortals, Tesla Carbines [75]

TROOP2: 5 Immortals, Tesla Carbines [75]

TROOP3: 5 Immortals, Tesla Carbines [75]

FAST1: 6 Destroyers [300]

FAST2: 9 Tomb blades (126), Shieldvanes (27), Nebulosopes (18), Two Tesla Carbines (126) [297]

Spearhead Detachment, Sautekh

HQ1: Cryptek (80), Canoptek Cloak (5) Warlord, Trait: Hyperlogical Strategist [85]

HEAVY1: Doomsday Ark [160]

HEAVY2: Doomsday Ark [160]

HEAVY3: Doomsday Ark [160]

Air Wing Detachment, Sautekh

FLYER1: Doom Scythe [150]

FLYER2: Doom Scythe [150]

FLYER3: Doom Scythe [150]

Refined Strategy: Advance, Kingslayer, Priority Orders Received, Blood And Guts, Domination, Hold The Line

+ PLAYER: **Heikki Peiponen**

+ ARMY MAIN FACTION: Eldar

+ TOTAL COMMAND POINTS: 10

+ TOTAL ARMY POINTS: 1993

+ ARMY FACTIONS USED: Craftworld Eldar / Harlequins

+ REFINED STRATEGY: 41 Advance, 43 Hold the Line, 55 Psychological Warfare, 61 Kingslayer, 66 Priority Orders Received, 44 : Mission Critical Objective

== Battalion Detachment == Aeldari - Craftworlds [35pl][671pts] [Alaitoc] 5CP

HQ1: Farseer Skyrunner (130) , Singing Spear (5), Twin Shuriken Catapult (2) [137pts] Psychic Powers: Doom, Guide

HQ2 Warlock Skyrunner (65), Witchblade (0) , Twin Shuriken Catapult (2) [67pts] Psychic Powers: Protect/Jinx

TR1: 5 Rangers (5x12=60) [60pts]

TR2: 5 Rangers (5x12=60) [60pts]

TR3: 5 Rangers (5x12=60) [60pts]

DT: Wave Serpent (107), Twin Shuriken cannon (17), shuriken cannon (10), spirit stones (10) [144pts]

== Outrider Detachment == Harlequins [28pl][635pts] [The Soaring Spite: Serpent's Blood] 1CP

HQ3: Shadowseer (125), Hallucinogen Launcher (0) , Miststave (0) [125pts] Psychic Powers: Twilight Pathways & Webway Dance

HQ4: Shadowseer (125), Hallucinogen Launcher (0) , Miststave (0) [125pts] Psychic Powers: Twilight Pathways & Webway Dance

FA1 6 Skyweavers (6x30=180), 6 haywire cannon (6x15=90), 6 Zephyrglaive(6x6=36) [306pts]

FA2 2 Skyweavers (2x30=60), 2 haywire cannon (2x15=30), 2 Zephyrglaive(2x6=12) [102pts]

FA3 2 Skyweavers (2x30=60), 2 haywire cannon (2x15=30), 2 Zephyrglaive(2x6=12) [102pts]

== Air Wing Detachment == Aeldari - Craftworlds [37pl][693pts] [Alaitoc] 1CP

FI1: Crimson Hunter Exarch (135) – 2x Starcannons (2x15=30) [165pts]

FI2: Crimson Hunter Exarch (135) – 2x Starcannons (2x15=30) [165pts]

FI3: Crimson Hunter Exarch (135) – 2x Starcannons (2x15=30) [165pts]

FI4: Hemlock Wraithfighter (200) Spirit Stones (10) [210pts] - Psychic Powers: Jinx

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Player: **Touko Kästämä**

Factions used: Orks

Command Points: 3+5+5+1-1 = 13

Army Points: 1998

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== Deathskulls Spearhead Detachment +1CP == Specialist Detachment: Dread Waaagh! -1cp (1152 pts) ==

HQ1: Big Mek with Shokk Attack Gun (80) Grot Oiler (4) [84] [WARLORD: Big Killa Boss, RELIC: Da Souped-up Shokka]

HQ2: Big Mek with Shokk Attack Gun (80) Grot Oiler (4) [84]
Fast1: 3 Megatrakk Scrapjets (270) 6 Twin Big Shootas (60) [330]
Fast2: 2 Megatrakk Scrapjets (180) 4 Twin Big Shootas (40) [220]
Heavy1: 5 Mek Gunz (75) 5 Smasha Guns (80) [155]
Heavy2: 5 Mek Gunz (75) 4 Smasha Guns (80) [155]
Heavy3: 4 Mek Gunz (60) 4 Smasha Guns (64) [124]

== Evil Sunz Battalion +5 CP (626 pts) ==

HQ1: Warboss (65) Power Klaw (13) Kustom-Shoota (2) Attack Squig (0) [80]
HQ2: Warboss (65) Power Klaw (13) Kustom-Shoota (2) Attack Squig (0) [80]
Troop1: 30 Boyz (210) 29 Shootas (0) 3 Tankbusta Bombs (0) Nob: Big Choppa (5), Choppa (0) [215]
Troop2: 30 Boyz (210) 29 Shootas (0) 3 Tankbusta Bombs (0) Nob: Big Choppa (5), Choppa (0) [215]
Troop3: 12 Gretchin [36]

== Evil Sunz Battalion +5 CP (220 pts) ==

HQ1: Weirdboy [62] (Da Jump)
HQ2: Weirdboy [62] (Da Jump)
Troop1: 12 Gretchin [36]
Troop2: 10 Gretchin [30]
Troop3: 10 Gretchin [30]

REFINED STRATEGY: 41 Advance, 61 Kingslayer, 66 Priority Orders Received, 46 Assassinate, 55 Psychological Warfare, 62 Witch Hunter

+ PLAYER: **Arto Lampila**
+ Factions used: Chaos Daemons, Thousand sons
+ TOTAL COMMAND POINTS: 13
+ TOTAL ARMY POINTS: 1969
+ REINFORCEMENT POINTS: 31
== Battalion Detachment +5CP <Chaos Daemons, undivided> ==
HQ1: Poxbringer [70] Miasma of pestilence
HQ2: Changelcaster (65), staff of change (5) [70] Flickering flames
HQ3: Daemon Prince of Chaos (146), daemoniac axe (10) wings (24), Khorne [180]
TROOPS1: 30 Pink horrors [210]
TROOPS2: 30 Plaguebearers [210]
TROOPS3: 30 Plaguebearers [210]
TROOPS4: 25 Bloodletters (175), Icon (15)[190]

== Battalion Detachment +5 CP <Thousand Sons> ==

HQ1: Ahriman [131] Death hex, Glamour of Tzeentch, Infernal gaze

HQ2: Sorcerer [98] , Warptime, Weaver of Fates,

HQ3: Daemon prince of Tzeentch (146), wings (24), Malefic talon (10)[180] Gaze of fate, Diabolic strength, Warlord (High Magister) Relic: Dark Matter Crystal

TROOPS1: 10 Cultists, autoguns [50]

TROOPS2: 25 Tzaangors with Tzaangor Blades (175), Brayhorn(10) [185]

TROOPS3: 25 Tzaangors with Tzaangor Blades (175), Brayhorn(10) [185]

Refined strategy: 41 - Advance. 61 - Kingslayer. 66 - Priority orders received, 46 - Domination.
43 - Hold the line, 55 - Psychological warfare

Player: **Joonas Pirttilä** VARAPELAAJA

Army: Drukhari

Points: 1998

Cp: 10

Refined Strategy: Psychological Warfare, Master the Warp, Witch Hunter, Advance, Kingslayer, Priority Orders Received

++ Battalion Detachment - Black Heart - 669 ++

[HQ] Archon - Blast Pistol (10), Venomblade (2) 82

[HQ] Archon - Splinter Pistol, Venomblade (2) 72

[Troop] Kabalite Warrior x5 - shredder (8) 38

Troop] Kabalite Warrior x5 - shredder (8) 38

Troop] Kabalite Warrior x5 - shredder (8) 38

Troop] Kabalite Warrior x5 - shredder (8) 38

Troop] Kabalite Warrior x5 - shredder (8) 38

Troop] Kabalite Warrior x5 - shredder (8) 38

[Dedicated Transport] Venom - Twin Splinter Rifle, Splinter Cannon (10) 65

[Dedicated Transport] Venom - Twin Splinter Rifle, Splinter Cannon (10) 65

[Dedicated Transport] Venom - Twin Splinter Rifle, Splinter Cannon (10) 65

[Dedicated Transport] Venom - Twin Splinter Rifle, Splinter Cannon (10) 65

[Dedicated Transport] Venom - Twin Splinter Rifle, Splinter Cannon (10) 65

++ Spearhead Detachment - Black Heart - 447 ++

[HQ] Archon - Splinter Pistol, Venomblade, Writ of the Living Muse, Labyrinthine Cunning, Warlord 72

[Heavy Support] Ravager - Disintegrator Cannon x3 (15) 125

[Heavy Support] Ravager - Disintegrator Cannon x3 (15) 125

[Heavy Support] Ravager - Disintegrator Cannon x3 (15) 125

++ Spearhead Detachment - Prophets of Flesh - 882 ++

[HQ] Urien Rakhart 90

[Heavy Support] Talos x3 - Macroscalpels x2 (2) and 2x Haywire Blasters (8) 297

[Heavy Support] Talos x3 - Macroscalpels x2 (2) and Haywire Blasters x2 (8) 297

[Heavy Support] Talos x2 - Macroscalpels x2 (2) and Haywire Blasters x2 (8) 198

Player: **Richard "Joel Jänis" Siegler**

Army Faction: T'au Empire

Total Command Points: 6

Total Army Points: 1996

Army Factions used: T'au Empire

Refined Strategy: Advance (41), Hold the Line (43), Blood and Guts (52), Psychological Warfare (55), Kingslayer (61), Priority Orders Received (66)

== T'au Empire Outrider Detachment == [534] 1 CP <T'au>

HQ 1: Commander in XV86 Coldstar Battlesuit (90), 3x Missile Pod (45), Advanced Targeting System (6), 2x MV4 Shield Drone (20), [161] WARLORD: Through Unity, Devastation, RELIC: Puretide Engram Neurochip

HQ 2: Darkstrider [45]

Elite 1: Dahyak Grekh [20]

Fast Attack 1: 8x MV4 Shield Drones [80]

Fast Attack 2: 8x MV4 Shield Drones [80]

Fast Attack 3: 8x MV4 Shield Drones [80]

Fast Attack 4: 4x Pathfinder (32), Pathfinder Shas'ui (8), 2x MV4 Shield Drone (20), MV33 Grav-inhibitor Drone (8), [68]

== T'au Empire Supreme Command Detachment == [417] 1 CP <T'au>

HQ 3: Commander in XV86 Coldstar Battlesuit (90), 3x Missile Pod (45), Advanced Targeting System (6), 2x MV4 Shield Drone (20), [161]

HQ 4: Cadre Fireblade (39), Markerlight (3), 2x MV4 Shield Drone (20), [62]

HQ 5: Cadre Fireblade (39), Markerlight (3), 2x MV4 Shield Drone (20), [62]

HQ 6: Cadre Fireblade (39), Markerlight (3), 2x MV4 Shield Drone (20), [62]

HQ 7: Ethereal (45), Hover Drone (5), 2x MV4 Shield Drone (20) [70]

== T'au Empire Vanguard Detachment== [1045] 1 CP <T'au>

HQ 8: Commander in XV86 Coldstar Battlesuit (90), 3x Missile Pod (45), Advanced Targeting System (6), 2x MV4 Shield Drone (20), [161]

Elite 2: XV104 Riptide Battlesuit (185), Heavy Burst Cannon (35), 2x Smart Missile System (30), Advanced Targeting System (18), Velocity Tracker (10), [278]

Elite 3: XV104 Riptide Battlesuit (185), Heavy Burst Cannon (35), 2x Smart Missile System (30), Advanced Targeting System (18), Velocity Tracker (10), [278]

Elite 4: XV104 Riptide Battlesuit (185), Heavy Burst Cannon (35), 2x Smart Missile System (30), Advanced Targeting System (18), Velocity Tracker (10), [278]

Elite 5: Firesight Marksman (21), Pulse pistol (1), Markerlight (3), [25]

Elite 6: Firesight Marksman (21), Pulse pistol (1), Markerlight (3), [25]

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PLAYER: **Tapio Miettinen**

FACTIONS USED: Blood Angels, Astra Militarum

COMMAND POINTS: 21-1=20

ARMY POINTS: 2000

TOTAL REINFORCEMENT POINTS: Not Applicable

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++ == <Astra Militarum> <Cadian> Brigade Detachment +12 CP == ++

HQ1: Tank Commander [174pts]: Battle Cannon, Heavy Bolter, Heavy Stubber

HQ2: Tank Commander [174pts]: Battle Cannon, Heavy Bolter, Heavy Stubber

HQ3: Tank Commander [174pts]: Battle Cannon, Heavy Bolter, Heavy Stubber

EL1: Platoon Commander [20pts]: Chainsword

EL2: Platoon Commander [20pts]: Chainsword

EL3: Platoon Commander [20pts]: Chainsword

TR1: Infantry Squad [40pts]: 9 Guardsmen, Lasguns, 1 Sergeant, Laspistol & Chainsword

TR2: Infantry Squad [40pts]: 9 Guardsmen, Lasguns, 1 Sergeant, Laspistol & Chainsword

TR3: Infantry Squad [40pts]: 9 Guardsmen, Lasguns, 1 Sergeant, Laspistol & Chainsword

TR4: Infantry Squad [40pts]: 9 Guardsmen, Lasguns, 1 Sergeant, Laspistol & Chainsword

TR5: Infantry Squad [40pts]: 9 Guardsmen, Lasguns, 1 Sergeant, Laspistol & Chainsword

TR6: Infantry Squad [40pts]: 9 Guardsmen, Lasguns, 1 Sergeant, Laspistol & Chainsword

FA1: Scout Sentinel [35pts]: Multi-laser

FA2: Scout Sentinel [35pts]: Multi-laser

FA3: Scout Sentinel [35pts]: Multi-laser

HS1: 3 Heavy Weapons Teams [33pts]: 3 Mortars

HS2: 3 Heavy Weapons Teams [33pts]: 3 Mortars

HS3: 3 Heavy Weapons Teams [33pts]: 3 Mortars

== <Astra Militarum> <Cadian> Spearhead Detachment +1 CP == (Emperor's Wrath
Artillery Company -1 CP) ++

HQ4: Company Commander [30pts]: Chainsword, Laspistol

HS4: Wyvern [103pts]: Heavy Bolter

HS5: Basilisk [108pts]: Heavy Bolter

HS6: Basilisk [108pts]: Heavy Bolter

HS7: Basilisk [108pts]: Heavy Bolter

== <Adeptus Astartes> <Blood Angels> Battalion Detachment +5 CP ==

HQ5: Captain [124pts]: Jump Pack, Thunder Hammer, Storm Shield, RELIC: The Angel's
Wings, WARLORD: Artisan of War

HQ6: Captain [114pts]: Jump Pack, Thunder Hammer

HQ7: Captain [114pts]: Jump Pack, Thunder Hammer

TR7: 5 Blood Angels Scouts [55pts]: Bolters

TR8: 5 Blood Angels Scouts [55pts]: Bolters

TR9: 5 Blood Angels Scouts [55pts]: Bolters

REFINED STRATEGY: DISCARD 41, 55, 61, 62, 64

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+ PLAYER: **Perttu Hiisivuori**

+ ARMY FACTION: Imperium

+ TOTAL COMMAND POINTS: 16 -1-1-2 = 12

+ TOTAL ARMY POINTS: 1914

+ ARMY FACTIONS USED: Astra Militarum, Imperial Knights

+ TOTAL REINFORCEMENT POINTS: 86

+ REFINED STRATEGY: Advance, Domination, Psychological warfare, Witch hunter,
Kingslayer, Priority orders received

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Operative requisition sanctioned -2CP

Imperial Assassin

==Battalion Detachment <Astra Militarum - Cadian> +5 CP == [351 pts] Emperor's wrath
artillery company -1 CP

HQ1: Company commander (30) Boltgun (1) Chainsword (0), Warlord (Grand Strategist) Relic
(Agripina class orbital tracker) [31]

HQ2: Company commander (30) Boltgun (1) Chainsword (0) [31]

Troop1: Infantry squad: 9 Guardsmen (36) 1 Sergeant (4) Chainsword (0) [40]

Troop2: Infantry squad: 9 Guardsmen (36) 1 Sergeant (4) Chainsword (0) [40]
 Troop3: Infantry squad: 9 Guardsmen (36) 1 Sergeant (4) Chainsword (0) [40]
 HS1: 3 Heavy Weapon Teams (18) 3 Mortars (15) [33]
 HS2: 3 Heavy Weapon Teams (18) 3 Mortars (15) [33]
 HS3 : Wyvern (95) Heavy bolter (8) [103]
 ==Battalion Detachment <Astra Militarum - Cadian> +5 CP == [725 pts] Emperor's fist tank company -1 CP
 HQ1: Tank commander (142), Battle cannon (22) Heavy bolter (8) Plasma cannon sponsons (20) [192]
 HQ2: Tank commander (142), Battle cannon (22) Heavy bolter (8) Plasma cannon sponsons (20) [192]
 HQ3: Tank commander (142), Battle cannon (22) Heavy bolter (8) Heavy bolter sponsons (16) [188]
 Troop1: Infantry squad: 9 Guardsmen (36) 1 Sergeant (4) Chainsword (0) [40]
 Troop2: Infantry squad: 9 Guardsmen (36) 1 Sergeant (4) Chainsword (0) [40]
 Troop3: Infantry squad: 9 Guardsmen (36) 1 Sergeant (4) Chainsword (0) [40]
 HS1: Heavy Weapon Teams (18) 3 Mortars (15) [33]
 == Super-heavy detachment <Imperial Knights – House Krast> +3 CP == [838 pts]
 LoW1: Knight Crusader (285) Avenger gatling cannon+heavy flamer (89) Rapid fire battle cannon+Heavy stubber (102) Ironstorm missile pod (16) Heavy stubber (2) [494]
 LoW2: Armiger Helverin (170), heavy stubber (2) [172]
 LoW3: Armiger Helverin (170), heavy stubber (2) [172]

Player name: **likka Salminen**

Army Faction: BA/Admech

Total Points: 1995

Command Points: 14 (12)

Refined Strategies: Advance (41) Domination (46) Witch Hunter (62) Psychological Warfare (55)
 Kingslayer (61) Priority Orders Recieved (66)

<Mars> Battalion Detachment +5CP

HQ1: Belisarius Cawl [190]

HQ2: Daedalus [50]

TR1: 5 Skitarii Rangers (35) 2 Transuranic arquebus (30) [65]

TR2: 5 Skitarii Rangers (35) 2 Transuranic arquebus (30) [65]

TR3: 5 Skitarii Rangers (35) Transuranic arquebus (15) [50]

<Blood Angels> Battalion Detachment +5CP

HQ3: Captain (77) Jump pack (19) Storm shield (10) Thunderhammer (21) Warlord (Artisan of War) Death visions of Sanguinus 1CP [124]

HQ4: Captain (77) Jump pack (19) Storm shield (10) Thunderhammer (21) Relic: The Hammer of Baal, Death visions of Sanguinus 1CP [124]

TR4: 5 Scouts (55) 5 Boltguns (0) chainsword (0) [55]

TR5: 5 Scouts (55) 5 Boltguns (0) chainsword (0) [55]

TR6: 5 Scouts (55) 5 Boltguns (0) chainsword (0) [55]

Elite1: Invictor tactical warsuit (90) Fragstorm (4) Heavy bolter (10) 2 Heavy stubbers (12) Autocannon (20) [136]

Elite2: Invictor tactical warsuit (90) Fragstorm (4) Heavy bolter (10) 2 Heavy stubbers (12) Autocannon (20) [136]

Elite3: Invictor tactical warsuit (90) Fragstorm (4) Heavy bolter (10) 2 Heavy stubbers (12) Autocannon (20) [136]

<Mars> Spearhead detachment +1CP

HQ5: Manipulus (80) Transonic cannon (5) [85]

HS1: Onager (70) Icarus Array (40) Heavy stubber (2) Broad spectrum data-tether [112]

HS2: Onager (70) Icarus Array (40) Heavy stubber (2) Broad spectrum data-tether [112]

HS3: Onager (70) Icarus Array (40) Heavy stubber (2) Broad spectrum data-tether [112]

HS4: Skorpius Disintegrator (85) Belleros Energy Cannon (20) 3 Cognis Heavy Stubbers (6) [111]

HS5: Skorpius Disintegrator (85) Belleros Energy Cannon (20) 3 Cognis Heavy Stubbers (6) [111]

HS6: Skorpius Disintegrator (85) Belleros Energy Cannon (20) 3 Cognis Heavy Stubbers (6) [111]

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+ PLAYER: **Petri Pekkarinen**

+ ARMY FACTIONS USED: Adeptus Mechanicus, Imperial Knights

+ TOTAL ARMY POINTS: 2000

+ TOTAL COMMAND POINTS: 13-1=12

+ KILL POINTS: 15

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== <AdeptusMechanicus – Mars> Battalion== +5CP, 678pts

HQ: Belisarius Cawl [190pts]

HQ: Daedalus [50pts]

TR: Skitarii Rangers [72pts]: 5x Skitarii Ranger, Ranger Alpha, 2x Transuranic Arquebus

TR: Skitarii Rangers [72pts]: 5x Skitarii Ranger, Ranger Alpha, 2x Transuranic Arquebus

TR: Skitarii Rangers [72pts]: 5x Skitarii Ranger, Ranger Alpha, 2x Transuranic Arquebus

Heavy: Skorpius Disintegrator [111]: Belleros Energy Cannon
Heavy: Skorpius Disintegrator [111]: Belleros Energy Cannon

== <AdeptusMechanicus – Mars, Servitor Maniple, -1CP> Battalion== +5CP, 854pts

HQ: Tech-Priest Dominus [90pts] [WARLORD: Monitor Malevolus]

HQ: Tech-Priest Manipulus [85pts]: Transonic Cannon

TR: Kataphron Breacher [90pts]: 3x Kataphron Breacher, 3x Heavy Arc Rifles, 3x Arc Claws

TR: Kataphron Breacher [90pts]: 3x Kataphron Breacher, 3x Heavy Arc Rifles, 3x Arc Claws

TR: Kataphron Breacher [275pts]: 9x Kataphron Breacher, 9x Heavy Arc Rifles, 4x Arc Claws, 5x Hydraulic Claws

Heavy: Onager Dunecrawler [112pts]: Icarus Array, Cognis Heavy Stubber, Broad Spectrum data-Tether

Heavy: Onager Dunecrawler [112pts]: Icarus Array, Cognis Heavy Stubber, Broad Spectrum data-Tether

== <ImperialKnights - Krast> Super-Heavy Auxiliary Detachment == 468pts

LOW: Knight Crusader [468] Avenger Gatling Cannon, Heavy Flamer, Thermal Cannon, Heavy Stubber, Ironstorm Missile Pod

+ REFINED STRATEGY: 41 Advance, 46 Domination, 55 Psychological Warfare, 61 Kingslayer, 62 Witch Hunter, 64 Assassinate

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+ PLAYER: **Jupi Ottelin**

+ ARMY FACTION: IMPERIUM

+ TOTAL COMMAND POINTS: 16

+ TOTAL ARMY POINTS: 2000pts

+ ARMY FACTIONS: Astra Militarum, Blood Angels, Space Marines

+ CARDS REMOVED: Kingslayer, Advance, Priority Orders Received, Witch hunter, Assassinate, Psychological warfare

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<Astra Militarum> Brigade, <CATCHAN> (Emperor's Fist Tank Company) (12-1CP)

[HQ1] Company Commander, Laspistol, Powerfist [38]

[HQ2] Colonel Straken [75]

[HQ3] Commissar Yarrick [100]

[HQ4] Tank Commander, Plasma Cannons (20), Heavy Bolter (8), Battle Cannon (22), Heavy Stubber (2) [194]

[Troop1] Infantry, Chainsword (0), Laspistol (0) [40]

[Troop2] Infantry, Chainsword (0), Laspistol (0) [40]

[Troop3] Infantry, Chainsword (0), Laspistol (0) [40]
[Troop4] Infantry, Chainsword (0), Laspistol (0) [40]
[Troop5] Infantry, Chainsword (0), Laspistol (0) [40]
[Troop6] Infantry, Chainsword (0), Laspistol (0) [40]
[Troop7] Infantry, Chainsword (0), Laspistol (0) [40]
[Troop8] Infantry, Chainsword (0), Laspistol (0) [40]
[Troop9] Infantry, Chainsword (0), Laspistol (0) [40]
[Troop10] Infantry, Chainsword (0), Laspistol (0) [40]
[Fast1] Scout Sentinel, Multilaser (5) [35]
[Fast2] Scout Sentinel, Multilaser (5) [35]
[Fast3] Scout Sentinel, Multilaser (5) [35]
[Elite1] Astropath, Laspistol, Barrier [26]
[Elite2] Ministorum Priest, Autogun, Chainsword [35]
[Elite3] Platoon Commander, Laspistol, Powerfist [28]
[Heavy1] Heavy Weapons Squad, 3x Mortar (15) [33]
[Heavy2] Heavy Weapons Squad, 3x Mortar (15) [33]
[Heavy3] Heavy Weapons Squad, 3x Mortar (15) [33]

<Blood Angels> Supreme Command (1cp)

[HQ1] Captain, Jump pack (19), Thunder Hammer (21), Storm Shield (10), WARLORD (Artisan of War), Angel's Wings [124]

[HQ2] Captain, Jump pack (19), Thunder Hammer (21), Storm Shield (10) [124]

[HQ3] Captain, Jump pack (19), Thunder Hammer (21), Storm Shield (10) [124]

<Space Marines> <IMPERIAL FISTS> Spearhead (1cp)

[HQ1] Primaris Captain, Master crafted autobolt rifle (4) [82]

[Heavy1] Whirlwind, Vengeance launcher (20) [85]

[Heavy2] Whirlwind, Vengeance launcher (20) [85]

[Heavy3] Thunderfire Cannon [92]

[Heavy4] Thunderfire Cannon [92]

[Heavy5] Thunderfire Cannon [92]

+ PLAYER: **Jussi Salonen**

+ ARMY FACTION: Harlequins

+ TOTAL COMMAND POINTS: 9

+ TOTAL ARMY POINTS: 2000

+ ARMY FACTIONS USED: Harlequins

+ TOTAL REINFORCEMENT POINTS: 0

+ REFINED STRATEGY: 41 Advance, 43 Hold the Line, 55 Psychological Warfare, 61 Kingslayer, 62 Witch Hunter, 66 Priority Orders Received

== Battalion Detachment, +5CP, HARLEQUINS - Soaring Spite ==

HQ1: Shadowseer (125), Psychic powers: Twilight Pathways, Webway Dance [125]

HQ2: Troupe Master (70), Harlequin's Kiss (7), WARLORD: Skystriker [77]

ELITE1: Death Jester [45]

ELITE2: Solitaire (84), Harlequin's Kiss (7), Harlequin's Caress (7),

RELIC: Cegorach's Rose [98]

TROOP1: Troupe, 5 players, 4 Harlequin's Caress (28), 4 Fusion Pistol (28) [121]

TROOP2: Troupe, 5 players, 4 Harlequin's Caress (28), 4 Fusion Pistol (28) [121]

TROOP3: Troupe, 5 players, 4 Harlequin's Caress (28), 4 Fusion Pistol (28) [121]

DEDICATED TRANSPORT1: Starweaver [99]

DEDICATED TRANSPORT2: Starweaver [99]

DEDICATED TRANSPORT3: Starweaver [99]

== Outrider Detachment, +1CP, HARLEQUINS - Soaring Spite ==

HQ3: Troupe Master (70), Harlequin's Kiss (7) [77]

FASTATTACK1: 6x Skyweavers, 6x haywire cannon, 6x zephyrglaive [306]

FASTATTACK2: 6x Skyweavers, 6x haywire cannon, 6x zephyrglaive [306]

FASTATTACK3: 6x Skyweavers, 6x haywire cannon, 6x zephyrglaive [306]

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PLAYER: **Indran "Indy" Yogaswaran**

COUNTRY: India

FACTIONS USED: IMPERIAL KNIGHTS, ASTRA MILITARUM, ADEPTUS MECHANICUS

COMMAND POINTS: 15 (3+5+5+3-1)

ARMY POINTS: 2000

KILL POINTS: 21

REINFORCEMENT POINTS: 0

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== Batallion Detachment == Astra Militarum (Tallarn),Emperor's Fist Tank Company -1 CP [677 Points] +5 CP

HQ1:Company Commander (30), Chainsword (0), Laspistol (0) - [30pts] (WARLORD)
HQ2:Tank Commander (142), Battle cannon (22), 3x Heavy Bolter (24), Lascannon (20) [200]
HQ3 Tank Commander (142), Battle cannon (22), 3x Heavy Bolter (24) [188]

Troop1:Infantry Squad, 9 Guardmans with Lasguns (36), Sergeant with Chainsword and Laspistol (4) - [40]

Troop2:Infantry Squad, 9 Guardmans with Lasguns (36), Sergeant with Chainsword and Laspistol (4) - [40]

Troop3:Infantry Squad, 9 Guardmans with Lasguns (36), Sergeant with Chainsword and Laspistol (4) - [40]

Troop4:Infantry Squad, 9 Guardmans with Lasguns (36), Sergeant with Chainsword and Laspistol (4) - [40]

HS1: Heavy Weapons Squad, 3 Mortars(15) - [33]

HS2: Heavy Weapons Squad, 3 Mortars(15) - [33]

HS3: Heavy Weapons Squad, 3 Mortars(15) - [33]

== Super-Heavy Detachment == Imperial Knights (Krust) [822 Points] +3 CP

LOW1: Armiger Helverin - [172]

LOW2: Armiger Helverin - [172]

LOW3: Knight Crusader (285), Avenger Gatling Cannon w/Heavy Flamer (89),
Rapid-Fire Battle Cannon w/ Heavy Stubber (102), Heavy Stubber (2), Titanic Feet (0) [478]

== Batallion Detachment == Adeptus Mechanicus (Graia) [501 Points]

HQ4:Tech-Priest Engineseer - [30]

HQ5:Tech-Priest Engineseer - [30]

Troop5:5x Skitarii Rangers - [35]

Troop6:5x Skitarii Rangers - [35]

Troop7:5x Skitarii Rangers - [35]

HS4: Onager Dunecrawler (70) Icarus Array (40) Cognis Heavy Stubber (2) Broad Spectrum Data-Tether (0) [112]

HS5:Onager Dunecrawler (70) Icarus Array (40) Cognis Heavy Stubber (2) Broad Spectrum Data-Tether (0) [112]

HS6:Onager Dunecrawler (70) Icarus Array (40) Cognis Heavy Stubber (2) Broad Spectrum Data-Tether (0) [112]

REFINED STRATEGY: 41 Advance, 46 Domination, 55 Psychological Warfare, 66 Priority Orders Received

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+ PLAYER: **Sami Keinänen**

+ ARMY FACTION: Aeldari, Craftworlds, Drukhari

+ TOTAL ARMY POINTS: 1999

+ TOTAL COMMAND POINTS: 10

+ TOTAL REINFORCEMENT POINTS: Not Applicable

+ REINFORCEMENT FACTION: Not Applicable

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== Battalion Detachment +5 CP, Craftworlds, Alaitoc ==

HQ1: Autarch Skyrunner (95), Twin Shuriken Catapults (2), Laser Lance (8), Warlord: An Eye on Distant Events, Relic: Shimmerplume of Achillrial [105]

HQ2: Farseer Skyrunner (130), Twin Shuriken Catapults (2), Singing Spear (5), Doom, Executioner [137]

HQ3: Warlock Skyrunner (65), Twin Shuriken Catapults (2), Protect, Jinx [67]

TROOP1: 5 Rangers [60]

TROOP2: 5 Rangers [60]

TROOP3: 5 Rangers [60]

HEAVY1: Night Spinner (110), Twin Shuriken Catapults (2) [112]

FLYER1: Crimson Hunter (120), 2 Bright Lances (40) [160]

== Air Wing Detachment +1 CP, Craftworlds, Alaitoc ==

FLYER2: Crimson Hunter (120), 2 Bright Lances (40) [160]

FLYER3: Crimson Hunter (120), 2 Bright Lances (40) [160]

FLYER4: Crimson Hunter Exarch (135), 2 Starcannons (26) [161]

FLYER5: Crimson Hunter Exarch (135), 2 Starcannons (26) [161]

FLYER6: Crimson Hunter Exarch (135), 2 Starcannons (26) [161]

== Air Wing Detachment +1 CP, Drukhari, Kabal of the Black Heart ==

FLYER7: Razorwing Jet Fighter (105), 2 Disintegrators (30) [135]

FLYER8: Razorwing Jet Fighter (105), 2 Disintegrators (30) [135]

FLYER9: Voidraven Bomber (155), 2 Dark Scythes (0), Voidraven Missiles (10) [165]

Discarded Objectives: 41 Advance, 46 Domination, 52 Blood And Guts, 55 Psychological Warfare, 61 Kingslayer, 66 Priority Orders Received

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+ PLAYER: **Jukka Halme**

+ ARMY FACTION: Chaos Daemons, Chaos Knights

+ INITIAL COMMAND POINTS: 14

+ TOTAL ARMY POINTS: 1997 pts

+ KILL POINTS: 8

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Chaos Daemons Battalion Detachment (+5CP)

HQ1: Warlord: Fluxmaster(85), WL TRAIT: Daemonspark, RELIC: Endless grimoire, POWERS: Flickering flames, Gaze of Fate [85]

HQ2: Herald of Slaanesh(60) POWERS: Symphony of Pain [60]

TR1: 20 Pink horrors [140]

TR2: 20 Pink horrors [140]

TR3: 15 Plaguebearers [105]

Chaos Knights super-heavy detachment <Infernal household> (+6CP)

LOW1: Knight despoiler(285), heavy stubber(2), thermal cannon(55) Avenger gatling cannon & heavy flamer(99) ironstorm missile pod(16) [457]

LOW2: Knight despoiler(285), heavy stubber(2), rapid-fire battle cannon & heavy stubber(92), rapid-fire battle cannon & heavy stubber(92), stormspear rocket pod(45), character(0) [516]

LOW3: Knight despoiler(285), heavy stubber(2), rapid-fire battle cannon & heavy stubber(92), avenger gatling cannon & heavy flamer(99), ironstorm missile pod(16) [494] <Dreadblade>

Refined Strategies:

41 (Advance), 43 (Hold The Line), 55 (Psychological Warfare), Kingslayer(61), 62 (Witch hunter), Priority Orders Received(66)

Player: **Leo Vuori**

Cadian Battalion Detachment (Emperor's Wrath Artillery Company)

hq1: company commander (30) chainsword (0) [30]

hq2: company commander (30) chainsword (0) [30]

troop1: infantry squad (40) chainsword (0) mortar (5) [45]

troop2: infantry squad (40) chainsword (0) mortar (5) [45]

troop3: infantry squad (40) chainsword (0) [40]

heavy1: wyvern (95) heavy bolter (8) [103]

heavy2: wyvern (95) heavy bolter (8) [103]

heavy3: 3*heavy weapon squad (18) 3*mortar (3*5) [33]

House Krast Super-Heavy Detachment

low1: knight valiant: thundercoil harpoon (0) conflagration cannon (0) 2*twin meltagun (0) twin siegebreaker cannon (35) 4x Shieldbreaker Missile (48) [583] WARLORD (Ion Bulwark) (Armour of Sainted Ion)

low2: knight crusader (285) avenger gatling cannon w/ heavy flamer (89) rapid fire battle cannon w/ heavy stubber (102) ironstorm missile pod (16) heavy stubber (2) [494]

low3: knight crusader (285) avenger gatling cannon w/ heavy flamer (89) rapid fire battle cannon w/ heavy stubber (102) ironstorm missile pod (16) heavy stubber (2) [494]

total: 2000pts.

cp: 3+5+6-1=13

Refined Strategy: Behind Enemy Lines, Advance, Witch Hunter, Psychological Warfare, Kingslayer, Domination.

Player: **Vili Urpilainen**

Army: Adeptus Astartes

CP: 4 (6-2)

Refined Strategy: 41, 42, 46, 55, 61, 66

Total points: 2000

Iron Hands Spearhead Detachment +1CP

HQ1: Captain on Bike (88), Twin boltgun (2), Chainsword (0), Storm Bolter (2) [92], Warlord, Trait: Merciless Logic, Stratagem Chapter Master (-2CP)

Elite1: Invictor Tactical Warsuit (90) Fragstorm Grenade Launcher (4), Heavy bolter (10), 2x Ironhail Heavy Stubber (12), Twin ironhail autocannon (20) [136]

Elite2: Invictor Tactical Warsuit (90) Fragstorm Grenade Launcher (4), Heavy bolter (10), 2x Ironhail Heavy Stubber (12), Twin ironhail autocannon (20) [136]

Transport1: Impulsor (75), 2x Storm Bolter (4), Ironhail Skytalon Array (5) [84]

Transport2: Impulsor (75), 2x Storm Bolter (4), Ironhail Skytalon Array (5) [84]

Transport3: Impulsor (75), 2x Storm Bolter (4), Ironhail Skytalon Array (5) [84]

Transport4: Impulsor (75), 2x Storm Bolter (4), Ironhail Skytalon Array (5) [84]

Heavy1: Thunderfire Cannon (55), Techmarine Gunner (26), Servo-harness (0)Flamer (6), Plasma cutter (5) [92]

Heavy2: Thunderfire Cannon (55), Techmarine Gunner (26), Servo-harness (0)Flamer (6), Plasma cutter (5) [92]
Heavy3: Thunderfire Cannon (55), Techmarine Gunner (26), Servo-harness (0)Flamer (6), Plasma cutter (5) [92]

Iron Hands Spearhead Detachment +1CP

HQ2: Primaris Lieutenant (65) Master-crafted auto bolt rifle (4), Relic: The Vox Espiritum [69]

Elite3: Invictor Tactical Warsuit (90) Fragstorm Grenade Launcher (4), Heavy bolter (10), 2x Ironhail Heavy Stubber (12), Twin ironhail autocannon (20) [136]

Heavy4: Stalker (75) 2x Icarus stormcannon (20), Storm Bolter (2) [97]

Heavy5: Whirlwind (65), Whirlwind Vengeance launcher (20) [85]

Heavy6: Whirlwind (65), Whirlwind Vengeance launcher (20) [85]

Heavy7: Hunter [75]

Iron Hands Flyer Wing Detachment +1CP

Flyer1: Stormhawk Interceptor (85), 2x Assault cannon (44), Icarus stormcannon (10), Skyhammer Missile Launcher (20) [159]

Flyer2: Stormhawk Interceptor (85), 2x Assault cannon (44), Icarus stormcannon (10), Skyhammer Missile Launcher (20) [159]

Flyer3: Stormhawk Interceptor (85), 2x Assault cannon (44), Icarus stormcannon (10), Skyhammer Missile Launcher (20) [159]

Total: 2000

+ PLAYER: **Eero "Acheron" Saukkonen**

+ ARMY NAME: ++ DIES IRAE +++

+ TOTAL COMMAND POINTS: 14

+ TOTAL ARMY POINTS: 2000

+ ARMY FACTIONS USED: Imperial Knights, Astra Militarum, Blood Angels

+ TOTAL REINFORCEMENT POINTS: Not Applicable

REFINED STRATEGY: Hold the Line, Psychological Warfare, Advance, Witch Hunter, Kingslayer, Priority Orders Received

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== SUPER HEAVY Detachment == Imperial Knights (Krust) +6 CP

LOW1: Knight Crusader (285), Avenger Gatling Cannon (75), Heavy Flamer (14) Heavy Stubber (2), Thermal Cannon (75) Ironstorm Missile Pod (16) [468] WARLORD: First Knight RELIC: Endless Fury

LOW2: Knight Crusader (285), Avenger Gatling Cannon (75), Heavy Flamer (14) Heavy Stubber (2), Thermal Cannon (75) Ironstorm Missile Pod (16) [468]

LOW3: Knight Crusader (285), Avenger Gatling Cannon (75), Heavy Flamer (14) Heavy Stubber (2), Thermal Cannon (75) [452]

== SPEARHEAD Detachment == Astra Militarum (Cadia) +1CP (Emperors Wrath Artillery Company -1cp)

HQ1: Company Commander (30) [30]

HS1: Wyvern (95), Heavy Bolter (8) [103]

HS2: 3 Heavy Weapon Teams (18) 3 Mortars (15) [33]

HS3: 3 Heavy Weapon Teams (18) 3 Mortars (15) [33]

== BATTALION Detachment == Blood Angels +5CP

HQ2: Captain with Jump Pack (93), Thunder Hammer (21), Storm Shield (10) [124]

HQ3: Captain with Jump Pack (93), Thunder Hammer (21), Storm Shield (10) [124]

TROOPS1: 5 Scouts (55) bolters (0) [55]

TROOPS2: 5 Scouts (55) bolters (0) [55]

TROOPS3: 5 Scouts (55) bolters (0) [55]