



This is the first of the three parts to the '**Galilean**' plan; it calls to reactivate agents for three corporations, and to add simple Loyalty Point stores for them.

→ **Re-activate the Genolution, X-Sense, and Impro agents**

**Names above are links to agent listings for each corporation via EVE-Agents.com*

- + There are already many agents assigned to these three corporations, and there are enough of them that players would be able to remain spread out, instead of crowding into single systems together to work for them.

→ **Institute Loyalty Point stores for the three corporations**

The LP stores will not be anything out of the ordinary:



- + Learning Implants (*perhaps 'Advanced' implants (+6), but not 'Elite' (+7)*)
- + Engineering Implants
- + Low-Grade Genolution Implants (*half the strength of Genolutions*)
- + Genolution Core Augmentation CA-Omega (*an idea for the completion of the set- once the CA-5 comes out*)



- + Neural Enhancement Implants
- + Science Implants
- + Navigation Implants
- + Synth Boosters



- + Electronics Implants
- + Shield Implants
- + Targeting Implants

**Perhaps a couple of Jovian-themed cosmetic accessories could be available at each- uniforms, tubes (like the ones on the old Jovians), et cetera*

→ The agents would *not* be shown in the agent finder; players will have to 'discover' them on their own, making them a little less accessible and used.

→ The Missions would function exactly like they do with any other faction.

→ The only thing that may need to be adjusted would be the number of storyline agents. Currently, the only storyline agents for each Jovian corp are Level One 'Generic Storyline Agents'.

This is the first step in the '**Galilean**' plan, and a diving board into the next step: