

**DM me on Chicken Smoothie (the website, not Discord please, so I can easily retrieve it) with your subject labeled something along the lines of "Sweetens Artist Application".**

**Please note that while there are perks that come with being an artist, this is mostly volunteer work. The exception to this is customs and breedings, where you're able to take payment, depending on the sorts of slots you take (feathers, C\$, other UMAs, USD (Discord server only))**

**Please don't apply for artist just for the perks or status of being staff, only apply if you're serious about taking this on.**

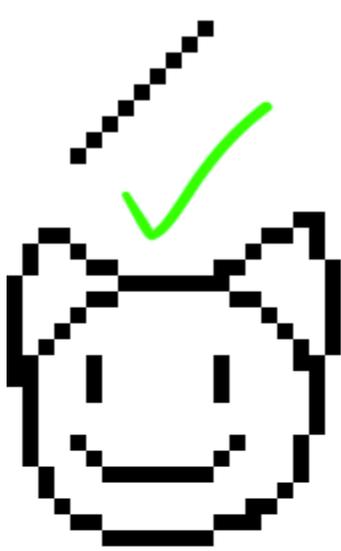
**Please also consider carefully before applying for artist, as this is something intended to be longterm (i.e. at least six months). If you feel upfront you'd only have time for a month or so, and then will move on, you may not be what we're looking for. If something happens or unforeseen things change, that's understandable and totally okay, and you are of course welcome to leave the team at any time for any reason. Just try to consider the intention behind hiring artists before deciding whether or not to apply, as what we need are long-term members of staff to help keep the species afloat when other members are busy, or when we're doing events.**

**As a Sweetens artist, your job will be to do the following:**

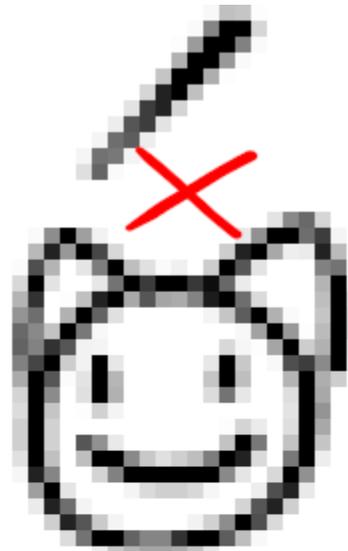
- **Create free litters or Sweetens for events at least on a semi-regular basis (at least ten outcomes every three months), including ones with major line edits**
- **Create Sweetens for events (optional, but you being willing to do this will be considered in your form)**
- **Create paid litters (optional)**
- **Take customs/breedings (optional, but you being willing to do this will be considered in your form)**
- **Create items (optional)**
- **Participate in collaboration litters (optional)**

Note the following requirements or recommendations:

- You must have experience with pixel art. Please note that this refers usually to smaller artwork intended to be reminiscent of a retro video game spritework aesthetic and not just art with a binary/hard edged brush. (this means your examples must have hard edge lineart and be on small canvases of 200x200 or less)
- You must have experience designing characters.
- You must be comfortable doing major line edits (the tail, ears, and/or cheek fluff). Sweeten litters do not always have to be complex and the occasional non-edited litter is fine, but you must be at least capable of doing them, and be able to give most litters line edits of some kind.
- You must have a program that supports binary/hard edge lineart and doesn't smooth the edges (the lines can't be anti-aliased.)

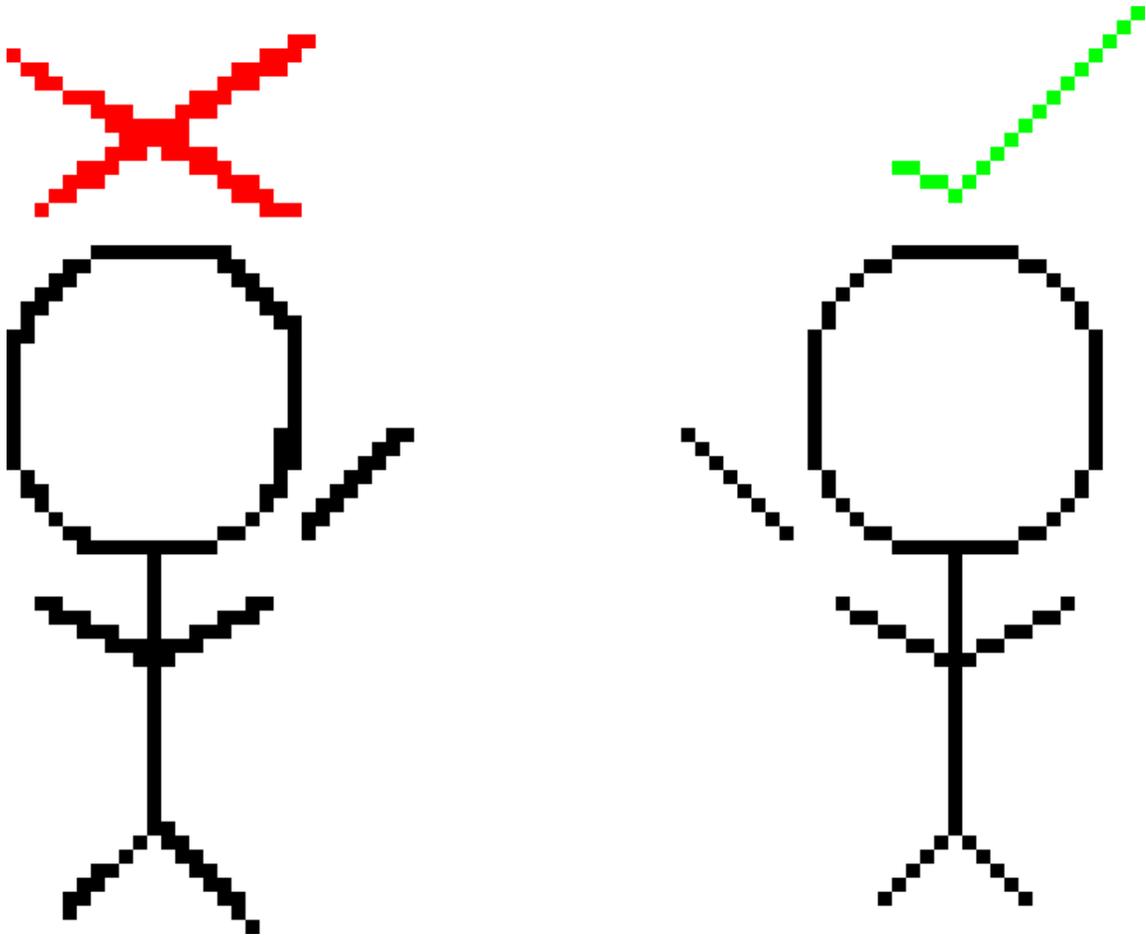


hard  
edge



soft  
edge

- In addition to this, it's recommended you use a program that automatically cleans up pixel lines, else you will have to do it yourself to make sure line weight is consistent with the line art. Clean lineart is a requirement so line edits fit with the base lines seamlessly. (mistakes here and there are okay, but a clear effort to keep lines clean needs to be seen)



- You must have a program that supports layers and .PSD or .XCF files (for importing). MSPaint is not allowed
- You must be able to submit ten free Sweetens of some kind at least every three months (be it litters or event Sweetens)
- It's encouraged that you have experience with drawing animals.
- You must have a Discord and be willing to join the staff server. You don't have to interact with the public side of it, but this is where submission

**channels are located as well as staff-specific announcements**

- **You must have adopted or tried to adopt at least one Sweeten and intend to participate in the community in the future**
- **You must be at least 18 years old (I can't and won't ask for your specific age, but due to the age range of most of the team skewing well into adulthood, I've decided going forward I feel better comfortable with only adults joining staff)**

**The following are perks that come with being an artist:**

- **If you have submitted at least ten free Sweeten outcomes in this month or the month prior, be it litters or giveaways or events, you are permitted to create paid Sweetens, personal customs and breedings, recolors, and custom trades as much as you'd like (within reason and in good faith)**
- **You are also granted the ability to create and trade fandom customs (only among staff, and arrangements must be done off of CS to abide with cs rules), if submission requirements are met**
- **You can reserve one Sweeten from each litter you make**
- **You will receive the equivalent amount of either feathers for every custom/breeding you do, if you decide to take them, or can take them for C\$ or USD (the latter on Discord only) and receive all profits, if submission requirements are met**
- **You can create paid Sweeten adopts for payment (feathers, C\$, or USD, the the last being on Discord only) for either flatsale or auction, if submission requirements are met**
- **You can use store items for free**
- **You get 100 feathers for each Sweeten you make for free**
- **Artists can freely breed Sweetens together with two of their own or with a partner also on staff, if submission requirements are met**

**Select all matching text:**

Username:

Position I want: Artist

Have you ever been on the staff team for a UMA before?: (not required at all!)

Examples of pixel art: (you need at least one, this means examples with hard edge lines on a small canvas)

Examples of designs: (preferably feral art designs, does not have to be pixel art)

What art program I use: (must support binary/hard edge lines, must support layers, no MSPaint)

Does your art program support .PSD or .XCF files?: (must be able to import and preferably export .PSDs)

How active are you on CS?:

Why do you want to be an artist?:

If on the team, does making Sweetens for events (Sweester, Trick Or Sweet, Sweetmas, etc.) interest you?:

If on the team, does making breeding Sweetens interest you? (if you don't know how, someone can show you how!):

Do you understand that being an artist for Sweetens is a role made with long-term commitment in mind (usually at least six months, outside of unforeseen changes of circumstances that may cause this to change)?:

What is your Discord?: (you will not be contacted unless you get the position)

**When you send me this form, if you meet the needed requirements, I will send you the Sweeten file and ask you to design a Sweeten with at least one line edit and send you the .PSD or .XCF, depending on your preference. If you're hired, you will be able to keep it, and it will become your mascot. The reason for this is because I don't want people applying just to get a free Sweeten they got to make. (and if you try to quit as soon as you're hired just so you can keep it, you will be banned from Sweetens.)**

**Do not remove the "Fake" text unless you're hired. You may share the test Sweeten as long as the text is still there.**

**The test Sweeten doesn't have to be your magnum opus, though I recommend creating something you like and something that utilizes at least most of your skill as, again, it will be your mascot, and will determine whether you get on the team.**