

Merry Flipmas

(And a Happy Zoo Year)

A Family Card Game for 2–4 Players

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Goal

It's caroling night in the city! Your job is to organize groups of 4 singers (quartets) to sing Christmas Carols. Collect carol cards by matching the right singers in the right order. The first to collect enough carols wins!

What's in the Box

- 54 **Caroler Cards** (double-sided, each side shows a different voice: Soprano, Alto, Tenor, Bass)
- 20 **Carol Cards** (songs you can win)

Setup

1. Shuffle all **Caroler Cards** (you can flip them while shuffling to mix sides).
2. Deal each player **6 cards**.
 - Keep them in order! You may **not rearrange** your hand unless an action lets you.
3. Shuffle the **Carol Cards**.
 - Flip face-up a number of cards equal to the number of players and place them in the middle.

Your Turn

On your turn:

1. Take up to **2 actions** (choose from Flip, Discard, or Reserve).
2. Check if you can **Sing a Carol** (play a quartet of cards).
3. **Draw back up to 6 cards** and refresh carols in the middle.

Actions

- **Flip** : Take any group of cards next to each other, flip them over, and put them back in the same spot (you'll now have the card backs, and they'll be in reverse order).
- **Discard** : Take any group of cards next to each other and put them in the discard pile. Draw the same number of new cards and add them all to one end of your hand.
- **Reserve** : Take one carol card from the middle and keep it just for you, to sing on a future turn. You can only hold 1 reserved carol at a time.

Sing a Carol

After your actions, see if your hand matches one of the available carols:

- The order matters! (Example: TTBB $\neq$ TBTB).
- If you match:
 - Discard those cards.
 - Take the carol card and place it in front of you.

Draw & Refresh

- Always refill your hand to 6 cards after playing.
 - If a carol is claimed or reserved, flip a new one to replace it.
 - If the deck runs out: flip the discard pile over (without shuffling it) to make a new deck.
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Game End

The game ends when a player sings enough carols:

- 2 players: **6 carols**
- 3 players: **5 carols**
- 4 players: **4 carols**

That player wins!

Advanced Game

For older kids:

- Keep playing until **everyone has had the same number of turns**.
- If tied, tied players each take **1 more turn** until someone wins.
- If the carol deck runs out, shuffle all carol cards together to form a new deck.